

2007 7th IEEE-RAS International Conference on Humanoid Robots

(Humanoids 2007)

Pittsburgh, PA
29 November – 1 December 2007



IEEE Catalog Number: CFP07HUM-PRT
ISBN: 978-1-4244-1861-9

TABLE OF CONTENTS

FRA1: WALKING CONTROL I

A Collocation Method for Real-Time Walking Pattern Generation.....	1
<i>Thomas Buschmann, Sebastian Lohmeier, Mathias Bachmayer, Heinz Ulbrich, Friedrich Pfeiffer</i>	
A Strategy to Combine Active Trajectory Control with the Exploitation of the Natural Dynamics to Reduce Energy Consumption for Bipedal Robots.....	7
<i>Bram Vanderborght, Michael Van Damme, Ronald Van Ham, Pieter Beyl, Dirk Lefeber</i>	
Online Gain Switching Algorithm for Joint Position Control of a Hydraulic Humanoid Robot	13
<i>Jung-Yup Kim, Christopher G. Atkeson, Jessica K. Hodgins, Darrin C. Bentivegna, Sung Ju Cho</i>	
Simultaneous Adaptation to Rough Terrain and Unknown External Forces for Biped Humanoids.....	19
<i>Sang-Ho Hyon, Gordon Cheng</i>	

FRA2: HANDS AND GRASPING

A Model of Shared Grasp Affordances from Demonstration	27
<i>John D. Sweeney, Rod Grupen</i>	
Backdrivable Miniature Hydrostatic Transmission for Actuation of Anthropomorphic Robot Hands	36
<i>Hiroshi Kaminaga, Taichi Yamamoto, Junya Ono, Yoshihiko Nakamura</i>	
Grasp Planning in Complex Scenes	42
<i>Dmitry Berenson, Rosen Diankov, Koichi Nishiwaki, Satoshi Kagami, James Kuffner</i>	
Learning Grasp Strategies Composed of Contact Relative Motions	49
<i>Robert Platt</i>	

FRP1: BALANCE CONTROL

Multiple Balance Strategies from One Optimization Criterion	57
<i>Christopher G. Atkeson, Benjamin Stephens</i>	
Learning Capture Points for Humanoid Push Recovery	65
<i>John Rebula, Fabian Canas, Jerry Pratt, Ambarish Goswami</i>	
Biologically Inspired Kinematic Synergies Provide a New Paradigm for Balance Control of Humanoid Robots.....	73
<i>Helmut Hauser, Gerhard Neumann, Auke J. Ijspeert, Wolfgang Maass</i>	
Dynamic Balance Control of Humanoids for Multiple Grasps and Non Coplanar Frictional Contacts.....	81
<i>Cyrille Collette, Alain Micaelli, Claude Andriot, Pierre Lemerle</i>	

FRP2: BEHAVIORS AND INTERACTION

“Give Me the Purple Ball” --- He Said to HRP-2 N.14.....	89
<i>E. Yoshida, Anthony Mallet, F. Lamiraux, O. Kanoun, O. Stasse, M. Poirier, Peter Ford Dominey, Jean-Paul Laumond, K. Yokoi</i>	

Design of the Musculoskeletal Trunk and Realization of Powerful Motions Using Spines	96
<i>Yuto Nakanishi, Yuta Namiki, Kazuo Hongo, Junichi Urata, Ikuo Mizuuchi, Masayuki Inaba</i>	
Sensory Prediction for Autonomous Robots	102
<i>Ryo Saegusa, Francesco Nori, Giulio Sandini, Giorgio Metta, Sophie Sakka</i>	
Behavior Integration for Whole-Body Close Interactions by a Humanoid with Soft Sensor Flesh	109
<i>Tomoaki Yoshikai, Marika Hayashi, Yui Ishizaka, Takashi Sagisaka, Masayuki Inaba</i>	

SAA1: MOTION GENERATION AND INTERFACES

Synthesizing Goal-Directed Actions from a Library of Example Movements.....	115
<i>Ales Ude, Marcia Riley, Bojan Nemec, Andrej Kos, Tamim Asfour, Gordon Cheng</i>	
Optimization of Sequential Attractor-Based Movement for Compact Behaviour Generation	122
<i>Marc Toussaint, Michael Gienger, Christian Goerick</i>	
Viewing and Reviewing How Humanoids Sensed, Planned and Behaved with Mixed Reality Technology	130
<i>Kazuhiko Kobayashi, Koichi Nishiwaki, Shinji Uchiyama, Hiroyuki Yamamoto, Satoshi Kagami</i>	
Expanding Task Functionality in Established Humanoid Robots	136
<i>Victor Ng-Thow-Hing, Evan Drumwright, Kris Hauser, Qingquan Wu, Joel Wormer</i>	

SAA2: PERCEPTION AND MODELING

Sensorimotor Processes for Learning Object Representations	143
<i>Damir Omrcen, Ales Ude, Kai Welke, Tamim Asfour, Rudiger Dillmann</i>	
Towards Autonomous Object Reconstruction for Visual Search by the Humanoid Robot HRP-2.....	151
<i>O. Stasse, D. Larlus, B. Lagarde, Adrien Escande, F. Saidi, Abderrahmane Kheddar, K. Yokoi, F. Jurie</i>	
3D Pose and Shape Estimation with Deformable Models in Lifelike Scenes	159
<i>Astrid Laubenheimer, Steffen Richter, Kristian Kroschel</i>	
A Highly Stretchable Tactile Distribution Sensor for Smooth Surfaced Humanoids	167
<i>Hassan Alirezai, Akihiko Nagakubo, Yasuo Kuniyoshi</i>	

SAP1: MOTION PLANNING

Learning Object Models for Whole Body Manipulation	174
<i>Mike Stilman, Koichi Nishiwaki, Satoshi Kagami</i>	
On Humanoid Motion Optimization	180
<i>Wael Suleiman, E. Yoshida, Jean-Paul Laumond, Andre Monin</i>	
Continuous Gradient Proximity Distance for Humanoids Free-Collision Optimized-Postures	188
<i>Adrien Escande, Sylvain Miossec, Abderrahmane Kheddar</i>	
An Adaptive Action Model for Legged Navigation Planning.....	196
<i>Joel Chestnutt, Koichi Nishiwaki, James Kuffner, Satoshi Kagami</i>	

SAP2: WALKING CONTROL II

Stochastic Optimization of Bipedal Walking Using Gyro Feedback and Phase Resetting	203
<i>Felix Faber, Sven Behnke</i>	
Walking Control Around Singularity Using a Spherical Inverted Pendulum with an Underfloor Pivot.....	210
<i>Koki Kameta, Akinori Sekiguchi, Yuichi Tsumaki, Yoshikazu Kanamiya</i>	
An Inverted Pendulum Based Approach to Biped Trajectory Generation with Swing Leg Dynamics.....	216
<i>Kemalettin Erbatur, Utku Seven</i>	
Online Gait Planning with Dynamical 3D-Symmetrization Method	222
<i>Koji Terada, Yasuo Kuniyoshi</i>	

POSTER SESSION A

Pose Estimation of a Moving Humanoid Using Gauss-Newton Optimization on a Manifold	228
<i>Michel Sarkis, Klaus Diepold, Knut Huper</i>	
A Fast Solution to the Approximation of 3D Scattered Point Data from Stereo Images Using Triangular Meshes.....	235
<i>Michel Sarkis, Klaus Diepold</i>	
Drum-Mate: A Human-Humanoid Drumming Experience	242
<i>Hatice Kose-Bagci, Kerstin Dautenhahn, Dag Sverre Syrdal, Chrystopher L. Nehaniv</i>	
Towards Incremental Hierarchical Behavior Generation for Humanoids	248
<i>Christian Goerick, Bram Bolder, Herbert Janssen, Michael Gienger, Hisashi Sugiura, Mark Dunn, Inna Mikhailova, Tobias Rodemann, Heiko Wersing, Stephan Kirstein</i>	
Joint Control of a Humanoid Robot	256
<i>D. Kaynov, A. Acena Hernandez, Carlos Balaguer</i>	
Humanoid Egomotion Using Planes	264
<i>Julio Zamora-Esquivel, Eduardo Bayro-Corrochano</i>	
Real-Time Cooperative Behavior Acquisition by a Humanoid Apprentice	270
<i>Peter Ford Dominey, Anthony Mallet, E. Yoshida</i>	
Stretch-Legged Walking in Sagittal Plane	276
<i>Min-su Kim, Ill-Woo Park, Jung-Yup Kim, Jun-ho Oh</i>	
Modified Transpose Jacobian Control of a Biped Robot	282
<i>S. Ali A. Moosavian, Mansoor Alghooneh, Amir Takhmar</i>	
Controller Design and Experimental Approach on the Dynamic Walking on the Spot in Planar Biped Robot.....	288
<i>Baek-Kyu Cho, Jun-ho Oh</i>	
An Advanced Musculoskeletal Humanoid Kojiro.....	294
<i>Ikuo Mizuuchi, Yuto Nakanishi, Yoshinao Sodeyama, Yuta Namiki, Tamaki Nishino, Naoya Muramatsu, Junichi Urata, Kazuo Hongo, Tomoaki Yoshikai, Masayuki Inaba</i>	
The Perception of Animacy and Intelligence Based on a Robot's Embodiment.....	300
<i>Christoph Bartneck, Takayuki Kanda, Omar Mubin, Abdullah Al Mahmud</i>	
Falling Motion Control for Humanoid Robots While Walking	306
<i>Kunihiro Ogata, Koji Terada, Yasuo Kuniyoshi</i>	
Guaranteed Computation of Constraints for Safe Path Planning	312
<i>Sebastien Lengagne, Nacim Ramdani, Philippe Fraisse</i>	

Estimating Group States for Interactive Humanoid Robots	318
<i>Masahiro Shiomi, Kenta Nohara, Takayuki Kanda, Hiroshi Ishiguro, Norihiro Hagita</i>	
Modeling Human Postural Coordination to Improve the Control of Balance in Humanoids.....	324
<i>V. Bonnet, J. Lagarde, Philippe Fraisse, Nacim Ramdani, S. Ramdani, P. Poignet, B. Bardy</i>	
Feature-Based Head Pose Estimation from Images	330
<i>Teodora Vatahska, Maren Bennewitz, Sven Behnke</i>	
Fuzzy Logic Based Body State Estimation in a Bipedal Robot with Passive Dynamic Gaits	336
<i>Xiaohua Yang, Qining Wang, Guangming Xie, Long Wang</i>	
FPGA-Based Gait Control System for Passive Bipedal Robot.....	341
<i>Jingeng Mai, Qining Wang, Long Wang</i>	
Dynamic Motion Adaptation for 3D Acrobatic Humanoids.....	346
<i>Franck Multon, Ludovic Hoyet, Taku Komura, Richard Kulpa</i>	
Teaching by Touching: An Intuitive Method for Development of Humanoid Robot Motions.....	352
<i>Fabio Dalla Libera, Takashi Minato, Ian Fasel, Hiroshi Ishiguro, Emanuele Menegatti, Enrico Pagello</i>	

POSTER SESSION B

Concept for Behavior Generation for the Humanoid Robot Head ROMAN Based on Habits of Interaction	360
<i>Jochen Hirth, Karsten Berns</i>	
User Specification Method and Humanoid Confirmation Behavior	366
<i>Kazuhiko Shinozawa, Takahiro Miyashita, Masayuki Kakio, Norihiro Hagita</i>	
Accurate Control of a Human-Like Tendon-Driven Neck	371
<i>Francesco Nori, Lorenzo Jamone, Giulio Sandini, Giorgio Metta</i>	
Real-Time Bipedal Walking Adjustment Modes Using Truncated Fourier Series Formulation	379
<i>Lin Yang, Chee-Meng Chew, Aun-Neow Poo</i>	
A Framework for Creating, Coordinating, and Executing Skills on a Humanoid Robot.....	385
<i>Nicolas Gorges, Andreas J. Schmid, Dirk Osswald, Heinz Worn</i>	
Imitation Learning for Locomotion and Manipulation	392
<i>Nathan Ratliff, J. Andrew Bagnell, Siddhartha S. Srinivasa</i>	
Intelligent Perceptual Information Parallel Processing System Controlled by Mathematical AIM Model.....	398
<i>Masahiko Mikawa, Masahiro Yoshikawa, Takeshi Tsujimura, Kazuyo Tanaka</i>	
Towards a ``Chaotic'' Smooth Pursuit.....	404
<i>Boris Duran, Giorgio Metta, Giulio Sandini</i>	
Toe Joint Mechanism Using Parallel Four-Bar Linkage Enabling Humanlike Multiple Support at Toe Pad and Toe Tip.....	410
<i>Kou Yamamoto, Tomomichi Sugihara, Yoshihiko Nakamura</i>	
Biped Walking Pattern Generation Using Reinforcement Learning.....	416
<i>Jungho Lee, Jun-ho Oh</i>	
An Autonomous Reactive System for Humanoids Equipped with Very Many Actuators and Sensors	422
<i>Ikuo Mizuuchi, Tamaki Nishino, Yoshinao Sodeyama, Yuto Nakanishi, Yuta Namiki, Tomoaki Yoshikai, Masayuki Inaba</i>	

Task-Driven Moving Object Detection for Robots Using Visual Attention	428
<i>Yuanlong Yu, George K.I. Mann, Raymond G. Gosine</i>	
Fast Audio-Visual Multi-Person Tracking for a Humanoid Stereo Camera Head	434
<i>Kai Nickel, Rainer Stiefelhagen</i>	
i-RoK: A Human Like Robotic Head	442
<i>Orhan Olcucuoglu, A. Bugra Koku, E. Ilhan Konukseven</i>	
Walking Control on Uneven Terrain with Short Cycle Pattern Generation	447
<i>Koichi Nishiwaki, Satoshi Kagami</i>	
Coding Interaction Patterns Between Human and Receptionist Robot	454
<i>Catherina Burghart, Hartwig Holzapfel, Roger Haeussling, Stephan Breuer</i>	
Improved Task-Oriented Force Feedback Control Methods for Humanoid Robot	461
<i>Huan Tan, Qingmin Liao</i>	
Design of Double Video Signal Based Location and Stereo Video Signal Generation System for Humanoid Robot	466
<i>Huan Tan, Qingmin Liao</i>	
Stable Trajectory Planning, Dynamics Modeling and Fuzzy Regulated Sliding Mode Control of a Biped Robot.....	471
<i>S. Ali A. Moosavian, Mansoor Alghooneh, Amir Takhmar</i>	
Randomized Path Planning for Redundant Manipulators Without Inverse Kinematics	477
<i>Mike Vande Weghe, Dave Ferguson, Siddhartha S. Srinivasa</i>	
Compliant Control of a Hydraulic Humanoid Joint	483
<i>Darrin C. Bentivegna, Christopher G. Atkeson, Jung-Yup Kim</i>	
Approximate Policy Transfer Applied to Simulated Bongo Board Balance	490
<i>Stuart O. Anderson, Jessica K. Hodgins, Christopher G. Atkeson</i>	
Robust Stabilization of Hybrid Periodic Orbits of Passive Walking Mechanisms	496
<i>Oumnia Licer, Noureddine EL Alami, Mostafa Mrabti</i>	
Dynamic Humanoid Balance Through Inertial Control.....	501
<i>Odest Chadwicke Jenkins, Paweł Wroćek, Morgan McGuire</i>	

POSTER SESSION C

Planning Tangling Motions for Humanoids.....	507
<i>Edmond S. L. Ho, Taku Komura</i>	
An Efficient Framework for Multiple Tasks in Human-Like Robots	513
<i>Jae Won Jeong, Pyung Hun Chang</i>	
Design and Control of a Modular Actuator Driven Humanoid Robot.....	520
<i>Changjiu Zhou, Lingyun Hu, Bi Wu, Tianwu Yang, Pik Kong Yue</i>	
Locomotion Planning and Implementation of Humanoid Robot Robo-Ectus Senior (RESr-1)	526
<i>Lingyun Hu, Changjiu Zhou, Bi Wu, Tianwu Yang, Pik Kong Yue</i>	
Reliable Features Matching for Humanoid Robots.....	532
<i>Alberto Pretto, Emanuele Menegatti, Enrico Pagello</i>	
Walking Pattern Generation of a Biped Walking Robot Using Convolution Sum.....	539
<i>Jung-Hoon Kim</i>	

Introducing a Cartesian Approach for Gate Planning and Control of Biped Robots and Implementing on Various Slopes	545
<i>S. Ali A. Moosavian, Mansoor Alghooneh, Amir Takhmar</i>	
Local-Level Control of a Humanoid Robot Prototype with Force-Driven Balance	551
<i>Milton R. Silva, Pedro M. Ferreira, Filipe M. Silva, Vitor M. Santos</i>	
CB²: A Child Robot with Biomimetic Body for Cognitive Developmental Robotics.....	557
<i>Takashi Minato, Yuichiro Yoshikawa, Tomoyuki Noda, Shuhei Ikemoto, Hiroshi Ishiguro, Minoru Asada</i>	
Real-Time Gait Planning for Rh-1 Humanoid Robot, Using Local Axis Gait Algorithm	563
<i>Mario Arbulu, Carlos Balaguer</i>	
A Tactile Language for Intuitive Human-Robot Communication.....	569
<i>Andreas J. Schmid, Martin Hoffmann, Heinz Worn</i>	
Modeling and Motion Planning of the Infant-Size Humanoid Robot THBIP-II.....	577
<i>Zeyang Xia, Ken Chen, Yeming He</i>	
Biped Humanoid Robot Mahru III.....	583
<i>Woong Kwon, Hyun K. Kim, Joong Kyung Park, Chang Hyun Roh, Jawoo Lee, Jaeho Park, Won-Kuk Kim, Kyungshik Roh</i>	
Humanoid Push Recovery	589
<i>Benjamin Stephens</i>	
A Simple Approach to Diverse Humanoid Locomotion.....	596
<i>Jun Morimoto, Gen Endo, Sang-Ho Hyon, Gordon Cheng</i>	
Optimal Trajectory Generation for Bipedal Robots	603
<i>Van-Huan Dau, Chee-Meng Chew, Aun-Neow Poo</i>	
Methods for Lightweight Design of Mechanical Components in Humanoid Robots	609
<i>A. Albers, J. Ottnad, H. Weiler, P. Haeussler</i>	
Haptic Exploration for 3D Shape Reconstruction Using Five-Finger Hands	616
<i>A. Bierbaum, Kai Welke, D. Burger, Tamim Asfour, Rudiger Dillmann</i>	
Hierarchical Reactive Control for a Team of Humanoid Soccer Robots	622
<i>Sven Behnke, Jorg Stuckler, Michael Schreiber, Hannes Schulz, Martin Bohnert, Konrad Meier</i>	

Author Index