

# **2016 International Conference on Educational Innovation Through Technology (EITT 2016)**

**Tainan, Taiwan  
22-24 September 2016**



**IEEE Catalog Number: CFP1645Z-POD  
ISBN: 978-1-5090-6139-6**

**Copyright © 2016 by the Institute of Electrical and Electronics Engineers, Inc  
All Rights Reserved**

*Copyright and Reprint Permissions:* Abstracting is permitted with credit to the source. Libraries are permitted to photocopy beyond the limit of U.S. copyright law for private use of patrons those articles in this volume that carry a code at the bottom of the first page, provided the per-copy fee indicated in the code is paid through Copyright Clearance Center, 222 Rosewood Drive, Danvers, MA 01923.

For other copying, reprint or republication permission, write to IEEE Copyrights Manager, IEEE Service Center, 445 Hoes Lane, Piscataway, NJ 08854. All rights reserved.

***\*\*\* This is a print representation of what appears in the IEEE Digital Library. Some format issues inherent in the e-media version may also appear in this print version.***

IEEE Catalog Number:	CFP1645Z-POD
ISBN (Print-On-Demand):	978-1-5090-6139-6
ISBN (Online):	978-1-5090-6138-9

**Additional Copies of This Publication Are Available From:**

Curran Associates, Inc  
57 Morehouse Lane  
Red Hook, NY 12571 USA  
Phone: (845) 758-0400  
Fax: (845) 758-2633  
E-mail: [curran@proceedings.com](mailto:curran@proceedings.com)  
Web: [www.proceedings.com](http://www.proceedings.com)

CURRAN ASSOCIATES INC.  
**proceedings**  
.com

# 2016 International Conference on Educational Innovation through Technology

## EITT 2016

### Table of Contents

Message from the Conference Chairs .....	x
Committees .....	xi
External Reviewers .....	xiv

---

#### Session I: Interactive Learning Environment

Learning Behavior Analytics and Learning Effect Evaluation for Learners Based on MOOCs .....	1
<i>Xiaojing Hu, Shixi Liu, Zhihong Xu, and Gang Xiao</i>	
Design and Development of Adaptive Minority Ethnic Culture MOOCs Platform .....	6
<i>Li Yanhong, Zhao Bo, and Zhou Juxiang</i>	
Comments on the Development of MOOCs and the Design of Core Supporting Policy in China .....	10
<i>Qinhua Zheng, Xuan Zhang, and Li Chen</i>	
Emotion and Associated Topic Detection for Course Comments in a MOOC Platform .....	15
<i>Zhi Liu, Wenjing Zhang, Jianwen Sun, Hercy N.H. Cheng, Xian Peng, and Sanya Liu</i>	
The Design and Implementation of Task-Based Learning Activities in 3D Virtual Environment .....	20
<i>Jianlei Peng, Ruobin Liu, and Geping Liu</i>	

#### Session II: Mobile and Ubiquitous Learning

App-Based Long-Term Care E-Learning Platform .....	26
<i>Anthony Y.H. Liao and Shun-Pin Huang</i>	
Facilitating High Level Cognitive Processes with a Mobile Authentic Support .....	32
<i>Shadie Rustam, Wu-Yuin Hwang, Yueh-Min Huang, and Narzikul Shadie</i>	

Design of Multi-terminal Mobile Learning Platform .....	37
<i>Yushuang Dong, Yingqun Liu, Xibin Han, and Juan Yang</i>	
A Peer Assessment-Based Mobile Learning Approach of Science Course: A Case Study .....	42
<i>Bai Qingyu, Zhang Yi, Chen Beilei, Fan Fulan, Zhou Pinghong, and Lin Li</i>	
An Annotation Tool to Support Procedural Knowledge Learning .....	48
<i>Wu-Yuin Hwang, Chin-Yu Wang, Su-Ching Pan, and Jian-Jie Dong</i>	

### **Session III: Joyful Learning and Society**

The Research on Learning Satisfaction Factors in 3D Virtual Learning Environment .....	53
<i>Honglei Huang and Geping Liu</i>	
Applying the Flipped Classroom with Game-Based Learning in Elementary School Students' English Learning .....	59
<i>Shu-Yuan Tao, Yun-Hsuan Huang, and Mei-Jia Tsai</i>	
Impact of Applying WebGL Technology to Develop a Web Digital Game-Based Learning System for Computer Programming Course in Flipped Classroom .....	64
<i>Wen-Chun Hsu and Hao-Chiang Koong Lin</i>	
Effect of an Equivalent Fractions Digital Game on the Learning Outcome, Motivation, and Flow Types among Elementary School Students .....	70
<i>Chih-Hsiao Tsai and Jung-Chuan Yen</i>	
Understanding the Educational Values of Video Games from the Perspective of Situated Learning Theory and Game Theory .....	76
<i>Lu Zhang and Junjie Shang</i>	

### **Session IV: Computer Supported Collaborative Learning**

An Online Peer Assessment-Based Programming Approach to Improving Students' Programming Knowledge and Skills .....	81
<i>Gwo-Jen Hwang, Zi-Yun Liang, and Hsiu-Ying Wang</i>	
Construction of Reusable Integrable Multi-layer and Multi-granularity Educational Resource Library .....	86
<i>Zhenhua Li, Zhaoli Zhang, Tingting Liu, Jiangbo Shu, and Taihe Cao</i>	
A Computer-Assisted Learning System in the Teaching of Infrared Spectroscopy Course .....	91
<i>Zhaoli Zhang, Taihe Cao, Hai Liu, Jiangbo Shu, and Zhenhua Li</i>	
Design and Implementation of Software Case Library Supporting Software Capability Training .....	96
<i>C.Y. Yu, J. Ma, Q. Ren, and Y.Y. Zhao</i>	

Theoretical Model and Effects Analysis of Collective Synergistic Learning .....	102
<i>Yu Liu, Ling Chen, and Maodi Hu</i>	
Early-Stage Engagement: Applying Big Data Analytics on Collaborative Learning Environment for Measuring Learners' Engagement Rate .....	106
<i>Owen H.T. Lu, Anna Y.Q. Huang, Jeff C.H. Huang, Chester S.J. Huang, and Stephen J.H. Yang</i>	

## **Session V: Flipped Classrooms**

Exploring Elementary Learning Paradigm Supported by Cyber Learning Space in Central China .....	111
<i>Peng Zhou, Jin Zhang, Yonghui Wang, and Jian Xu</i>	
Effects of the Flipped Classroom Model on Student Performance for Vocational College Students .....	117
<i>Yuh-Tyng Chen and Lin-Fan Chen</i>	
Student Engagement: One of the Necessary Conditions for Online Learning .....	122
<i>Min Hu, Hao Li, Wenping Deng, and Hua Guan</i>	
The Influence of Assessment-Based Learning on Students' Knowledge Building in the Smart Classroom .....	127
<i>Pinghong Zhou, Qingyu Bai, Yi Zhang, and Fulan Fan</i>	
Using the Mixed Mode of Flipped Classroom and Problem-Based Learning to Promote College Students' Learning: An Experimental Study .....	133
<i>Xiaoying Feng, Pengyu Chen, Yue Liu, and Qiong Song</i>	

## **Session VI: Technology in Education and Performance**

Life-Cycle Efficacy for Educational Technology: Best-Practices for Leading Schools .....	139
<i>Jason MacLeod and Harrison Hao Yang</i>	
Brush It Up: On-Line Resources for Fostering Independent Learning .....	143
<i>Susana A. Eisenchlas and Andrea C. Schalley</i>	
Exploring the Impact of Attitude and Perceived Behavioral Control on Elementary School Teachers' Use Intention of In-Service E-Teacher Development .....	149
<i>Hsiu-Ju Chen</i>	
Exploring the Relationship between Teachers' ICT Competency and Usage of ICT in Elementary and Secondary Teaching Practice .....	153
<i>Fulan Fan, Yi Zhang, Beilei Chen, Qingyu Bai, Pinghong Zhou, and Li Lin</i>	
Comprehensive Evaluation Based on VEDI Index Measure of Vocational Education Informatization Level .....	159
<i>Lili Li and Chun Lu</i>	

Analysis of Social Network and Knowledge Construction Levels in Online Discussion .....	163
<i>Chengling Zhao, Yunzhen Liang, Xiaoyuan Zhao, and Qingtang Liu</i>	

## **Session VII: Technology Enhanced Language Learning**

An Investigation of Chinese Postgraduate Students' Experiences on a Data-Visualized English Writing Feedback Platform .....	168
<i>Kun Dai</i>	
Development and Evaluation of Novel eBook Interface for Scaffolding Thinking Context in the Teaching of Writing .....	174
<i>Gwo-Dong Chen, Chin-Yeh Wang, and Chih-Kai Chang</i>	
An Empirical Study of Elementary School Chinese Writing Teaching Used Automatic Evaluation Software of Chinese Characters (I): A Case Study of Primary School Grade Three Students in Nanjing City .....	178
<i>Nannan Gao and Hongbin Qiu</i>	
An Empirical Study of Elementary School Chinese Writing Teaching Used Automatic Evaluation Software of Chinese Characters (II): A Case Study of Primary School Grade Three Students in Nanjing City .....	183
<i>Jianqing Zong and Hongbin Qiu</i>	
Advanced Chinese EFL Learners' Experiences and Perceptions of OGSW - An Online Collaborative Creative Writing Project .....	187
<i>Zongping Xiang</i>	

## **Session VIII: Digital Technology, Innovation, and Education**

Survey of Satisfaction of Small Private Online Course (SPOC): A Case of Chuzhou University Students, China .....	193
<i>Guo Shouchao, Yu Chunyan, and Zhao Shenghui</i>	
Curriculum Development for Practical Training: A Design-Based Research of Network Detection Combat .....	198
<i>Fugang He, Li Chen, and Qinhua Zheng</i>	
A Study of the Affective Tutoring System for Music Appreciation Curriculum at the Junior High School Level .....	204
<i>Ma Yu-Chun and Lin Hao-Chiang Koong</i>	
Character-Level Convolutional Networks for Arithmetic Operator Character Recognition .....	208
<i>Zhijie Liang, Qing Li, and Shengbin Liao</i>	
The Application of Information Processing Technology in Serving Chinese News Teachers .....	213
<i>Shuqin Zhu, Dongdong Guo, and Jihua Song</i>	

A Web-Based Annotation System to Conducting Learning Activities for Mammography .....	218
<i>Jian-Yang Shih, Iwen Huang, and Si-Wa Chan</i>	

## **Session IX: Science of Learning**

Students' Perspective of University in the Information Age: A Case Study from Central China Normal University .....	222
<i>Meiqian Wang, Jason MacLeod, Xiaohuan Sun, and Harrison Hao Yang</i>	
A Model Based on the Factor Analysis for Assessing the ICT Development in Basic Education and Regional Comparison .....	227
<i>Xinyan Zhang, Chun Lu, and Di Wu</i>	
Personality and Vocational Interests: What We Have Learned about Students in Educational Technology Major .....	232
<i>Sha Zhu, Harrison Hao Yang, and Jin Cai</i>	
An Educational Platform for Promoting Awareness of Lake Environmental Protection with Live Monitoring Technology .....	238
<i>Wei hu Wang, Yangshen Liu, Yahui Guo, and Pengpeng Jian</i>	
Extraction of Implicit Quantity Relations for Arithmetic Word Problems in Chinese .....	242
<i>Xinguo Yu, Pengpeng Jian, Mingshu Wang, and Shuang Wu</i>	
Exploring the Effect of Behavioral Engagement on Learning Achievement in Online Learning Environment: Learning Analytics of Non-degree Online Learning Data .....	246
<i>Shuang Li, Chen Yu, Jingjing Hu, and Yao Zhong</i>	
<b>Author Index .....</b>	<b>251</b>