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The Engineering Reality of Virtual Reality 2020

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Editors:

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THE ENGINEERING REALITY OF VIRTUAL REALITY 2020

Wednesday, January 29, 2020

KEYNOTE: Imaging Systems and Processing

Session Chairs: Kevin Matherson, Microsoft Corporation (United States) and Dietmar Wueller, Image Engineering GmbH & Co. KG (Germany)

8:50 - 9:30 am

Regency A

This session is jointly sponsored by: The Engineering Reality of Virtual Reality 2020, Imaging Sensors and Systems 2020, and Stereoscopic Displays and Applications XXXI.

Mixed reality guided neuronavigation for non-invasive brain stimulation treatment, Christoph Leuze, research scientist in the Incubator for Medical Mixed and Extended Reality, Stanford University (United States)...N/A

10:00 am - 3:30 pm Industry Exhibition - Wednesday

10:10 - 10:30 am Coffee Break

Augmented Reality in Built Environments

Session Chairs: Raja Bala, PARC (United States) and Matthew Shreve, Palo Alto Research Center (United States)

10:30 am - 12:40 pm

Cypress B

This session is jointly sponsored by: The Engineering Reality of Virtual Reality 2020, and Imaging and Multimedia Analytics in a Web and Mobile World 2020.

10.30 IMAN/M-220 Augmented reality assistants for enterprise, Matthew Shreve and Shiwali Mohan, Palo Alto Research Center (United States)...N/A

IMAWM-221 Extra FAT: A photorealistic dataset for 6D object pose estimation,

Jianhang Chen¹, Daniel Mas Montserrat¹, Qian Lin², Edward Delp¹, and Jan Allebach¹; ¹Purdue University and ²HP Labs, HP Inc. (United States)...N/A

11.20 IMAWM-222 Space and media: Augmented reality in urban environments, Luisa Caldas, University of California, Berkeley (United States)...N/A

FRVR-223

Active shooter response training environment for a building evacuation in a collaborative virtual environment, Sharad Sharma and Sri Teja Bodempudi, Bowie State University (United States)...1

FRVR-224

Identifying anomalous behavior in a building using HoloLens for emergency response, Sharad Sharma and Sri Teja Bodempudi, Bowie State University (United States)...7

12:40 - 2:00 pm Lunch

PLENARY: VR/AR Future Technology

Session Chairs: Radka Tezaur, Intel Corporation (United States), and Jonathan Phillips, Google Inc. (United States)

2:00 - 3:10 pm

Grand Peninsula Ballroom D

Quality Screen Time: Leveraging Computational Displays for Spatial Computing, Douglas Lanman, director, Display Systems Research, Facebook Reality Labs (United States)...N/A

3:10 – 3:30 pm Coffee Break

Visualization Facilities

Session Chairs: Margaret Dolinsky, Indiana University (United States) and Andrew Woods, Curtin University (Australia)

3:30 - 4:10 pm

Grand Peninsula D

This session is jointly sponsored by: The Engineering Reality of Virtual Reality 2020, and Stereoscopic Displays and Applications XXXI.

SD&A-265 3.30 Immersive design engineering, Bjorn Sommer, Chang Lee, and Savina Toirrisi, Royal College of Art (United Kingdom)...N/A

3:50

SD&A-266 Using a random dot stereogram as a test image for 3D demonstrations, Andrew Woods, Wesley Lamont, and Joshua Hollick, Curtin University (Australia)...N/A

KEYNOTE: Visualization Facilities

Session Chairs: Margaret Dolinsky, Indiana University (United States) and Andrew Woods, Curtin University (Australia)

4:10 - 5:10 pm

This session is jointly sponsored by: The Engineering Reality of Virtual Reality 2020, and Stereoscopic Displays and Applications XXXI.

ERVR-295

Social holographics: Addressing the forgotten human factor, Derek Van Tonder, business development manager, and Andy McCutcheon, global sales manager for Aerospace & Defence, Euclideon Holographics (Australia)...N/A

5:30 - 7:00 pm El 2020 Symposium Interactive Posters Session

5:30 – 7:00 pm Meet the Future: A Showcase of Student and Young Professionals Research

IS&T International Symposium on Electronic Imaging 2020 The Engineering Reality of Virtual Reality

Thursday, January 30, 2020

Flourishing Virtual & Augmented Worlds

Session Chairs: Margaret Dolinsky, Indiana University (United States) and Ian McDowall, Intuitive Surgical / Fakespace Labs (United States)

8:45 - 10:10 am

Regency A

Conference Welcome

8:50

8.45

FRVR-337

FRVR-338

Using virtual reality for spinal cord injury rehabilitation, Marina Ciccarelli, Susan Morris, Michael Wiebrands, and Andrew Woods, Curtin University (Australia)...N/A

9:10

Heads-up LiDAR imaging with sensor fusion, Yang Cai, CMU (United States)...13

0.30

FRVR-339 Enhancing lifeguard training through virtual reality, Lucas Wright¹, Lara Chunko², Kelsey Benjamin³, Emmanuelle Hernandez-Morales⁴, Jack Miller⁵, Melynda Hoover⁵, and Eliot Winer⁵; ¹Hamilton College, ²University of Colorado, ³Prairie View A&M University, ⁴University of Puerto Rico, and ⁵Iowa State University (United States)...19

9.50 FRVR-340 Transparent type virtual image display using small mirror array, Akane Temochi and Tomohiro Yendo, Nagaoka University of Technology (Japan)...24

10:10 - 10:50 am Coffee Break

Experiencing Virtual Reality

Session Chairs: Margaret Dolinsky, Indiana University (United States) and Ian McDowall, Intuitive Surgical / Fakespace Labs (United States)

10:50 am - 12:30 pm

Regency A 10:50

Designing a VR arena: Integrating virtual environments and physical spaces for social sensorial data-driven virtual experiences, Ruth West¹, Eitan Mendelowitz², Zach Thomas¹, Christopher Poovey¹, and Luke Hillard¹; ¹University of North Texas and ²Mount Holyoke College (United States)...29

11:10

Leaving the windows open: Indeterminate situations through composite 360-degree photography, Peter Williams¹ and Sala Wong²; ¹California State University, Sacramento and ²Indiana State University (United States)...N/A

11:30

ERVR-362 User experience evaluation in virtual reality based on subjective feelings and physiological signals (JIST-first), YunFang Niu¹, Danli Wang¹, ZiWei Wang¹, Fang Sun², Kang Yue¹, and Nan Zheng¹; ¹Institute of Automation, Chinese Academy of Sciences and ²Liaoning Normal University (China)...69

11:50 FRVR-363 Interactive multi-user 3D visual analytics in augmented reality, Wanze Xie¹, Yining Liang¹, Janet Johnson¹, Andrea Mower², Samuel Burns² Colleen Chelini², Paul D'Alessandro², Nadir Weibel¹, and Jürgen Schulze¹; ¹University of California, San Diego and ²PwC (United States)...37

12.10

CalAR: A C++ engine for augmented reality applications on Android mobile devices, Menghe Zhang, Karen Lucknavalai, Weichen Liu, and Jürgen Schulze, University of California, San Diego (United States)...42

12:30 - 2:00 pm Lunch

Developing Virtual Reality

Session Chairs: Margaret Dolinsky, Indiana University (United States) and Ian McDowall, Intuitive Surgical / Fakespace Labs (United States)

2:00 - 3:00 pm

2.00

2:20

Regency A

FRVR-380

FRVR-364

Development and evaluation of immersive educational system to improve driver's risk prediction ability in traffic accident situation, Hiroto Suto¹, Xingguo Zhang², Xun Shen², Pongsathorn Raksincharoensak², and Norimichi Tsumura¹; ¹Chiba University and ²Tokyo University of Agriculture and Technology (Japan)...48

FRVR-381

WARHOL: Wearable holographic object labeler, Matthew Shreve, Bob Price, Les Nelson, Raja Bala, Jin Sun, and Srichiran Kumar, Palo Alto Research Center (United States)...53

ERVR-382

2:40 RaViS: Real-time accelerated view synthesizer for immersive video 6DoF VR, Daniele Bonatto, Sarah Fachada, and Gauthier Lafruit, Université Libre de Bruxelles (Belgium)...61

FRVR-360

ERVR-361