
DARG: Dynamic Evaluation of Large Language Models via Adaptive Reasoning Graph

Zhehao Zhang
Dartmouth College
zhehao.zhang.gr@dartmouth.edu

Jiaao Chen
Georgia Institute of Technology
jiaaochen@gatech.edu

Diyi Yang
Stanford University
diyi@cs.stanford.edu

Abstract

The current paradigm of evaluating Large Language Models (LLMs) through static benchmarks comes with significant limitations, such as vulnerability to data contamination and a lack of adaptability to the evolving capabilities of LLMs. Therefore, evaluation methods that can adapt and generate evaluation data with controlled complexity are urgently needed. In this work, we introduce **Dynamic Evaluation of LLMs via Adaptive Reasoning Graph Evolvement (DARG)** to dynamically extend current benchmarks with controlled complexity and diversity. Specifically, we first extract the reasoning graphs of data points in current benchmarks and then perturb the reasoning graphs to generate novel testing data. Such newly generated test samples can have different levels of complexity while maintaining linguistic diversity similar to the original benchmarks. We further use a code-augmented LLM to ensure the label correctness of newly generated data. We apply our DARG framework to diverse reasoning tasks in four domains with 15 state-of-the-art LLMs. Experimental results show that almost all LLMs experience a performance decrease with increased complexity and certain LLMs exhibit significant drops. Additionally, we find that LLMs exhibit more biases when being evaluated via the data generated by DARG with higher complexity levels. These observations provide useful insights into how to dynamically and adaptively evaluate LLMs. The code is available at <https://github.com/SALT-NLP/DARG>.

1 Introduction

Large language models (LLMs) have recently attained exceptional performance across a wide range of tasks [10, 2, 11] by showing substantial evaluation results on static benchmark datasets [35, 16, 14] where their test data points are open-sourced and unchanged. Although these widely used benchmarks are generally of high-quality, they may suffer from the following issues [119]: (1) **Data contamination** [8, 66, 104, 29], which refers to the potential overlap between LLMs’ training corpus and benchmarks’ data points. This raises concerns about whether LLMs are merely memorizing and overfitting these benchmarks instead of learning how to solve the tasks [112], which may lead to poor generalization [67, 13, 9]. (2) Static datasets only have **fixed complexity** and lack the flexibility to evolve. As LLMs are developing and scaling up rapidly, existing static benchmarks may fail to align with their increasing capabilities, as the complexity of current benchmarks remains unchanged [25].

To address these issues, prior work has introduced template-based methods [119] to generate evaluation samples with different complexities for mathematical and logical reasoning tasks. However, these rule-based generated samples are synthetic and limited to a specific set of tasks, lacking linguistic

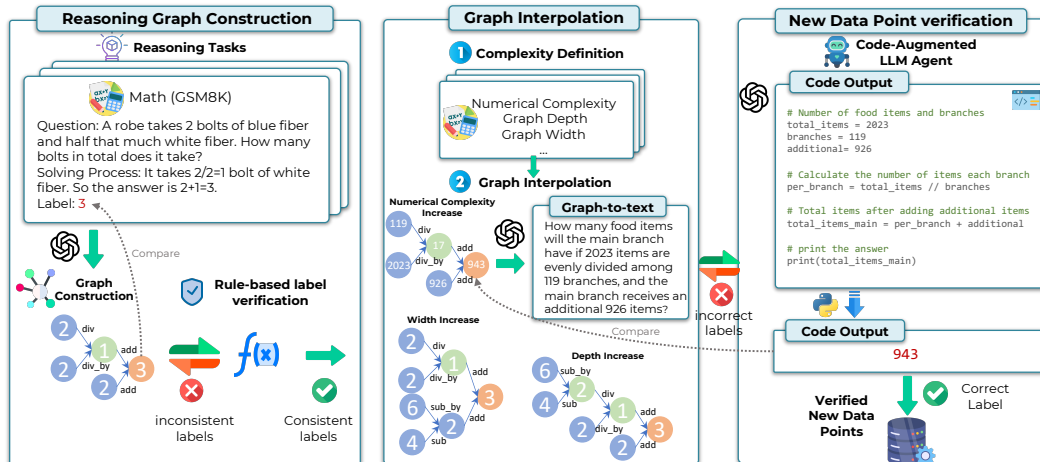


Figure 1: Overview of our proposed DARG framework. We first use an LLM to construct internal reasoning graphs with rule-based supervision for label consistency. After that, we augment benchmarks through fine-grained graph interpolation based on different complexity dimensions. Finally, we decode the graph back into the original data format and use a code-augmented LLM agent to verify the label's correctness.

diversity compared to existing benchmarks. Another line of work involves prompting LLMs to directly modify the current evaluation data such as DyVal 2 [120] and Benchmark Self-Evolving [96] which utilize LLMs with various prompting strategies to perturb existing data. Despite better adaptation to existing benchmarks, these methods usually have low controllability and suffer from LLMs' instability, which makes it difficult to verify the quality and correctness of the newly generated data points. Therefore, it remains a challenge to **dynamically and adaptively generate novel test samples with controlled complexity and diversity**.

To fill in this gap, in this work, we propose DARG, a **Dynamic Evaluation of LLMs via Adaptive Reasoning Graph**. Unlike previous work that generates test data through templates or designed prompts [119, 96], we evolve existing benchmarks based on the **reasoning¹ graphs** that represent the underlying structures of basic reasoning components necessary for problem-solving. Specifically, we first construct the reasoning graphs for data points in given benchmarks using LLMs (e.g., computational reasoning graphs for solving a math problem are shown in Figure 1). Next, we perform fine-grained graph perturbations based on various dimensions of the reasoning graph. As illustrated in the middle of Figure 1, we can dynamically increase the graph complexity by increasing its depth, width, and the numerical complexity of node values. Afterwards, we convert the reasoning graph back into the description that adapts the linguistic diversity as the original data. In order to ensure the correctness of the reasoning graph construction and graph-to-text generation, inspired by recent advances in tool-augmented LLMs [69, 28], we use tool-augmented LLMs to verify the quality of reasoning graphs and generated text to produce valid test examples. In this way, novel test cases can be generated with controllable complexity, adapted linguistic diversity, and validated labels.

We evaluate 15 of the latest state-of-the-art (SOTA) LLMs with examples generated from our DARG on reasoning tasks across four different domains: math reasoning, social reasoning, spatial reasoning, and symbolic reasoning. We observe that: (1) All current LLMs show decreasing performances on these data generated by DARG with increasing complexity levels, demonstrating the unreliable assessment of LLMs' capabilities using static benchmarks and the need to evaluate LLMs dynamically and adaptively. (2) Additionally, in tasks involving social and spatial reasoning, we find an increase in biases reflected by LLMs as the complexity rises. (3) In general, larger models and mixture-of-experts (MOE) models with more active parameters demonstrate greater resistance to the changes in complexity, compared to smaller or non-MOE models. However, in tasks such as social reasoning, these powerful models such as GPT-4 Turbo and Gemini-1.5-Pro, have exhibited increased sensitivity to content involving protected groups as the complexity increases. In

¹Note that we use the term “reasoning” to refer to the potential rationales or intermediate steps that models might follow to make inferences, not the exact reasoning behind the model's inferences.

Domain	Dataset	Node Definition	Edge Definition	Complexity	Example
Math Reasoning	GSM8K [19]	Numbers	$\{+, -, \times, \div, \dots\}$	# of digits in calculation Width; Depth of calculations	Fig. 1
Social Reasoning	BBQ [75]	Persons, Attributes	Relations: 'has'	Attributes' polarity # of attributes involved	Fig. 18
Spatial Reasoning	BBH Navigate [91]	Unit action	Sequential order	# of actions	Fig. 11b
Symbolic Reasoning	BBH Dyck Language [91]	$\{\}, \langle \rangle, [], ()$	Sequential order	# of brackets in the input # of brackets in the label	Fig. 11a

Table 1: Overview of the tasks and reasoning domains investigated, along with their corresponding graph components, complexity definitions, and illustrative examples.

summary, DARG sheds light on how to dynamically and adaptively evaluate LLMs and highlights the importance of developing better models that can adapt to diverse and dynamic evaluation scenarios.

2 Method: DARG

DARG aims to evolve the given test data into a novel example with controllable complexities, as shown in 1. Concretely, we will first extract the reasoning graph (Section 2.1, Section 2.2) for the given data. Subsequently, we conduct fine-grained graph perturbations to evolve the complexity of the reasoning graphs (Section 2.3 and then convert the graph into natural language descriptions that match the format of original data (Section 2.4).

2.1 Reasoning Graph

The human problem-solving process can be conceptualized as a graph structure, where each vertex represents a partial solution and the edges represent the operators among them [25]. Inspired by this, we represent each data in the form of a **Reasoning Graph**. Specifically, for a reasoning task, we define a reasoning graph, $G^R = (V^R, E^R)$, which is a directed acyclic graph. The nodes $v_i \in V^R$ represent the basic reasoning units, for example, numbers for math reasoning tasks. The edges $e_{i,j} \in E^R$ represent the functions involved between the connected nodes, e.g., arithmetic operators for math reasoning tasks. A connection from v_i to v_j with edge $e_{i,j}$ represents a partial solution to the problem where the operator $e_{i,j}$ is applied to v_i to derive v_j .

To quantify the complexity of the reasoning graph, we utilize (1) the **structural complexity** of the reasoning graph, including the *width of the graph*, which measures the maximum number of variables required to maintain in parallel during reasoning and *depth of the graph* which measures the maximum level of reasoning steps required to solve the task; and (2) property and setup **complexity of nodes** in the reasoning graph, such as the numerical values of the nodes in math reasoning graphs. Based on the defined complexity measurements, we could then apply perturbations to vary the complexity of any given reasoning graph, such as increasing the numerical values of nodes or adding edges and nodes to increase the graph width and graph depth ².

In this work, we use four widely used reasoning tasks including math reasoning, social reasoning, spatial reasoning, and symbolic reasoning as working examples, and the specific setup for nodes, edges, and complexity along with the example reasoning graphs are shown in Table 1. Note that even if the specific setups are different for different tasks, our reasoning graph definition can be easily applied and generalized to any given reasoning task.

2.2 Reasoning Graph Construction

As current LLMs demonstrate increasing proficiency in in-context learning (ICL) [10, 70, 23], we leverage LLM with in-context exemplars to construct the reasoning graph for each data point. In the prompt, we manually define the nodes, edges, and their relationships with concrete examples and clear instructions as shown in Appendix F. However, constructing accurate reasoning graphs through

²In this work, we perturb one type of complexity at a time to investigate the impact from different complexity dimensions. These perturbations can be further combined to create more complex and challenging test data.

simple prompt engineering is non-trivial. Empirically, we find that even the most powerful model, GPT-4 Turbo, cannot accurately generate reasonable reasoning graphs for many arithmetic problems in one shot, even when using self-correction techniques [65, 105]. To resolve this instability, as shown in the leftmost part of Figure 1, we apply a rule-based function to use the graph structure to compute a label. This label is subsequently compared to the original label to verify the accuracy of the reasoning graph. If the computed label matches the original one, we consider the generated reasoning graph as accurate³. Otherwise, we iteratively prompt the LLM using a high temperature until the computed label aligns with the original one.

2.3 Reasoning Graph Perturbation

Reasoning graph perturbation involves systematically changing the structure of the reasoning graph based on different levels of complexity. Formally, for a given reasoning graph $G^R = (V^R, E^R)$, we define a perturbation function $P(G^R, L, I)$, where L denotes the types of complexity and I represents the selected intervals. Inspired by DyVal’s [119] approach to inject complexity, we use a rule-based function to modify the reasoning graph. This perturbation function P adjusts the nodes V^R and edges E^R according to the defined complexity and intervals, resulting in a new reasoning graph G_p^R . For example, as illustrated in the middle part of Figure 1, we define a perturbation function P to alter the original reasoning graph to increase its structural complexity, including width and depth, and the node complexity such as numerical complexity of the nodes’ values. Upon obtaining the modified graph, we apply the same label computation function as in the previous stage to determine the new label for this graph. Note that as we only use rule-based functions for graph interpolation without engaging LLMs, this stage does not introduce any noise.

2.4 Testing Example Generation

Graph-to-text Decoding Prior work that uses template-based graph-to-text transformation [119] often suffers from limited linguistic diversity and lacks similarity to the original data point. In contrast, we use an LLM with original (*graph*, *text*) pairs as in-context exemplars to conduct ICL for graph-to-text decoding. Specifically, given a reasoning graph $G^R = (V^R, E^R)$ and an original text T , we select k exemplars $\{(G_1^R, T_1), \dots, (G_k^R, T_k)\}$ to guide the LLM in generating new text T' . In this way, we can generate new data points that not only maintain a consistent language style but also encode the reasoning graph structure in the text in a similar manner.

Data Verification However, LLMs are notorious for their instability [63] and hallucinations [31, 44, 38]. Therefore, ensuring that the generated text aligns with the reasoning graph is critical. Inspired by recent advances in tool-augmented LLMs [106, 69, 28, 114, 86, 61], augmenting LLMs with tools such as code interpreters can significantly mitigate these hallucinations, thereby enhancing factuality and performance. For instance, GPT-4 equipped with a code interpreter has achieved a 97% accuracy on the GSM8K benchmark [116]. Specifically, given a newly generated text T' from the reasoning graph G^R , as illustrated in the rightmost of Figure 1, we use a code-augmented LLM agent that takes T' as input, generates code to solve the reasoning task, and utilizes an external code interpreter to compute the final answer A' . We then compare this computed answer A' with the label A derived from the reasoning graph G^R . If $A' = A$, we consider the new data point correctly generated. If not, we iteratively provide the solving process and code output back to the LLM to refine its generation of new data points. Empirically, we find that using the code and code output as supervision signals significantly helps the LLM in reducing hallucinations during new data generation. All those prompt designs for graph generation and verification can be found in Appendix F

3 Experiment

For experiments, we use the following categories of LLMs⁴: (1) **Open-source vanilla transformer-based decoder-only LLMs**: phi3-mini [1]; Mistral-7B [45]; Llama-3-8B [68]; Llama-3-70B [68]; Command R+ [20]; (2) **Mixture of Experts(MoE) LLMs**: Mixtral-8×7B [46]; Mixtral-8×22B [71]; WizardLM-2-8×22B [103]; (3) **Math-specific LLMs**: DeepSeekMath-7B [85]; (4) **Closed-source LLMs**: GPT-4 Turbo [2]; GPT-4-o [73]; Gemini-1.5-Pro [79]; Gemini-1.5-Flash [79]; Claude-3-Opus

³We conduct human evaluations of the graph construction and new data points in Appendix C

⁴We use all models for math reasoning and select one from each category for others due to limited resources.

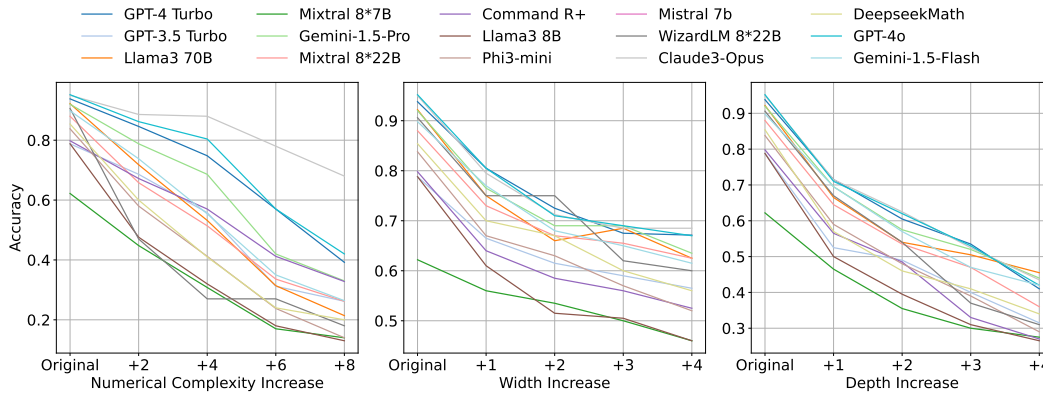


Figure 2: Performance changes of 15 LLMs on GSM8K as the complexity level of the reasoning graph increases across three dimensions.

[4]. Experiment setup details are available in the Appendix A. Unless otherwise stated, we use GPT-4 Turbo for graph construction and graph-to-text decoding across all tasks if needed⁵. For all tasks, we use Chain-of-Thought (CoT) [98] prompting and Least-to-Most (LtM) [117] prompting, which are two of the most widely used prompting strategies in solving complex reasoning tasks.

We mainly apply DARG for four datasets in four representative reasoning tasks: **Mathematical Reasoning**, **Social Reasoning**, **Spatial Reasoning**, and **Symbolic Reasoning**, as case studies. For each of the tasks, we utilized the most used datasets, specifically, GSM8K [19] for math reasoning, BBQ [2] for social reasoning, BBH Navigate [91] dataset for spatial reasoning and BBH Dyck Language for symbolic reasoning, where recent LLMs seem to already solve these tasks by showing high performances (e.g., over 95% accuracy on GSM8K in zero-shot settings with GPT-4 [2]). However, by reevaluating the LLMs in the test data generated by our DARG on these datasets, we show that the current LLMs are still far from tackling these reasoning tasks. The graph setups for DARG in these tasks are illustrated in Table 1. Note that even though these graph setups are specific to datasets and tasks, the reasoning graph definitions and design patterns can be generalized to any reasoning datasets as stated in Section 2.1.

3.1 Mathematical Reasoning: GSM8K

Task and Graph Setup To measure math reasoning abilities, we use the widely used GSM8K dataset [19], which contains high-quality, linguistically diverse school math word problems. Based on the definition of the reasoning graph in Section 2.1, for GSM8K, each node represents a number, and each edge serves as a math operator such as adding and dividing. The graph complexity and perturbation operations are defined as follows: **(1) Numerical Complexity** for the node complexity, which is defined as the number of unit additions in the calculations. We increase the numerical complexity at intervals of +2, +4, +6, +8. Based on the original reasoning graph, we randomly sample a set of new values for each node to meet the desired numerical complexity requirement. **(2) Depth of the Reasoning Graph** for structural complexity, which is defined as the number of nodes in the longest path from a leaf node to the answer node. We increment the depth of the original reasoning graphs at intervals of +1, +2, +3, +4. To increase the depth by 1, we identify the longest path in the original reasoning graph and then split the starting node into two new nodes with values that maintain the same numerical complexity. **(3) Width of the Reasoning Graph** for structural complexity, which is defined as the increased number of pairs of nodes added beyond the longest path in the graph. We increase the graph width at intervals of +1, +2, +3, and +4 by decomposing the starting nodes of non-longest paths, if they exist. Examples are shown in the middle part of Figure 1

Evaluation Apart from Pass@1 accuracy [85, 40], to assess the robustness of LLMs in response to complexity increases within DARG, we additionally introduce the Complexity-Induced Accuracy Retention Rate (CIARR). Let A_i represent the accuracy of a model at complexity level i in a specific complexity dimension D . The CIARR for a sequence of incremental complexity levels from 0 to n is defined as the average percentage retention in accuracy per complexity increment, given by:

⁵We also explore using open-source LLMs for reasoning graph extraction and graph-to-text decoding in Section E

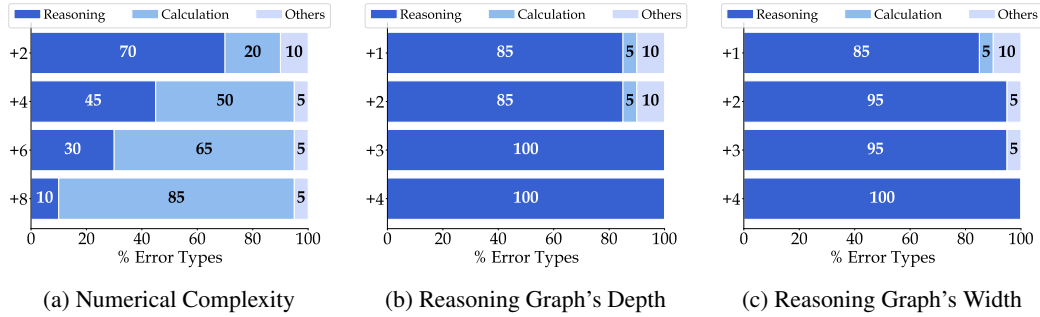


Figure 3: Distributions of different types of GPT-4's errors in GSM8K with increasing complexity.

$$\text{CIARR}_D = \frac{1}{n-1} \sum_{i=1}^{n-1} \left(\frac{A_{i+1}}{A_i} \right) \times 100\% \quad (1)$$

A higher value indicates greater robustness to complexity increases in that dimension.

Results Figure 2 shows the pass@1 accuracy on GSM8K with different complexity levels for each complexity dimension⁶ and Figure 9 visualizes the original accuracy and CIARR values from three complexity dimension. In general, the accuracy of all the models decreases as complexity increases across all three dimensions. For instance, as depth increases by 4, the performance for Claude-3-Opus significantly drops by 54.2% with different prompting strategies even though it achieves 95% accuracy on the original test set. This suggests that the superior performance on the existing static benchmark does not reflect the models' actual capabilities in reasoning, which might be partially due to the data contamination issues [112]. We also observe that: (i) larger models with more active parameters demonstrate greater resilience to increasing complexity, for example, Llama3-70B is more resilient to complexity increases compared to Llama3-8B; (ii) MoE models are more resistant to complexity increases with similar amount of active parameters, e.g., Mistral-7B is less resistant to complexity increases than its MoE counterparts, Mixtral-8x7B and Mixtral-8x22B, suggesting the necessity of scaling up and MoE structures.

Following previous works [117, 15], we sampled 20 failure cases of GPT-4 Turbo from each complexity level and analyzed the types of errors involved in GSM8K. We categorize them into the following types: (1) Numerical Calculation Errors, where the model generates a correct problem-solving process but makes mistakes in arithmetic operations; (2) Reasoning Errors, which arise from incorrect reasoning or misapplication of mathematical concepts; (3) Other Errors, encompassing incorrect labels and other miscellaneous issues. Their distributions are visualized in Figure 3. We found that as the numerical complexity increases, the number of incorrect numerical calculations increases; as the reasoning graph's width and depth increase, there are more errors from incorrect reasoning processes. This suggests that current LLMs still lack the ability to handle larger numbers and math problems that require more reasoning steps. Case studies can be found in Appendix D.

3.2 Social Reasoning: BBQ

Task and Graph Setup For social reasoning tasks, we use the BBQ dataset [75] which evaluates biases against nine protected groups through multiple-choice QA. The dataset includes two types of contexts: ambiguous (no clear evidence for an answer) and unambiguous (evidence supports a definite answer). Each question has three options: pro-bias, anti-bias, or neutral (e.g., *Cannot be determined.*). For BBQ, each node in the reasoning graph represents a person or an attribute, and the edges between different nodes represent the relation between them such as a person has an attribute. The graph complexity and perturbation operations are defined as follows: **(1) Attributes' polarity** for the node complexity, which describes whether a person's attributes are positive or negative. We examine if adding negative attributes to the pro-bias option and positive attributes to the anti-bias option influences LLMs to generate more biased output. **(2) Width of the reasoning Graph** for structural complexity, which is the number of attributes to people. An example is shown in Figure 18.

⁶Complete results for all complexity levels are available in Appendix B

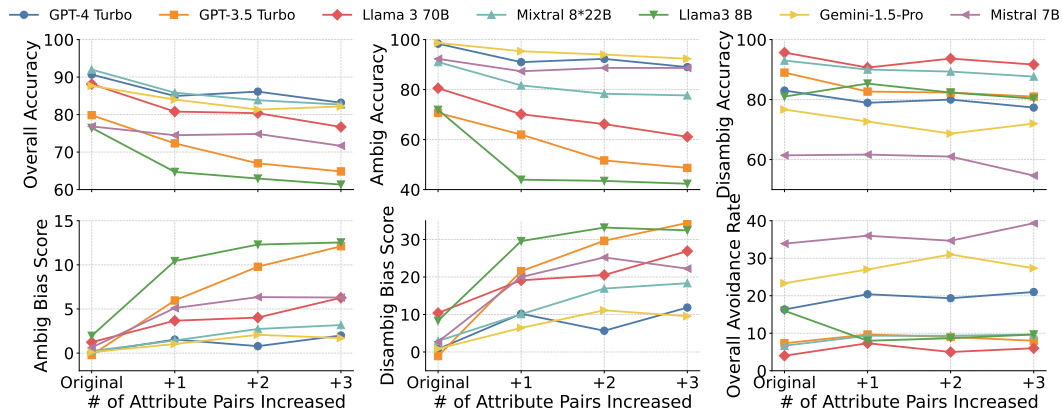


Figure 4: Comparison of different models' performances with CoT as the number of attribute pairs increases on the BBQ dataset when applying DARG. All models show a decreasing trend in overall accuracy ($\uparrow$) and an increasing trend in bias scores ($\downarrow$) in both ambiguous and disambiguous contexts. Except for Mistral 7B, GPT-4 Turbo and Gemini-1.5-Pro demonstrate the highest overall avoidance ($\downarrow$), indicating their over-sensitivity to contents with protected groups.

Evaluation Following previous works [75, 90], we evaluate performance using these metrics: (1) accuracy for ambiguous and unambiguous contexts (2) bias scores for both context types, with lower scores indicating less bias. We also observe that some SOTA LLMs are overly sensitive to contexts involving protected groups, often choosing "*Cannot be determined.*" even when clear evidence supports an answer. Therefore, we introduce an additional metric: (3) Overall Avoidance Rate, which measures how often this phenomenon occurs across all data points.

Results As shown in Figure 4, as the complexity of evaluation data increases by applying DARG, the overall accuracy tends to decline for all models. While closed-source models such as GPT-4 Turbo and Gemini-1.5-Pro show better overall accuracy, they lag behind many open-source models in disambiguous accuracy when we dig into ambiguous and disambiguous subcategories. Additionally, the overall avoidance rate in Figure 4 shows that GPT-4 Turbo and Gemini-1.5-Pro frequently opt for the "*Cannot be determined.*" even when there is clear evidence supporting an answer (shown in Appendix D). These two models with much higher overall accuracy actually exhibit a more severe issue of **over-sensitivity** to content involving protected groups compared to less powerful models such as GPT-3.5 Turbo. This might be due to the excessive alignment to avoid ethical issues. As the number of pairs of attributes increases, we observe that the bias scores in both ambiguous and disambiguous contexts generally increase, indicating that our DARG can generate more challenging data to reveal biases in current models against vulnerable groups for more rigorous measurements of bias in LLMs.

3.3 Spatial Reasoning: BBH Navigate

Task and Graph Setup We use the BBH Navigate dataset [91], which involves giving the LLM navigation steps to determine if the agent returns to the starting point. We construct reasoning graphs where nodes represent actions with attributes, including the number of steps and the direction, while directional edges indicate the order of actions. This forms a linear graph to model the task's reasoning structure. The graph complexity and perturbation operations are defined as the **depth of the Reasoning Graph for structural complexity**, i.e., the number of nodes in the linear reasoning graph. We increase the number of nodes by +2, +4, +8, and +16. To implement such a complexity increase, we randomly select an action node and split it into multiple nodes that

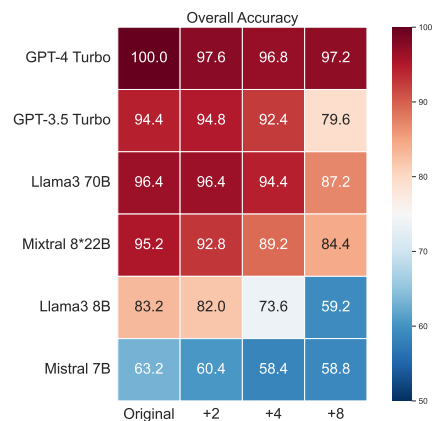


Figure 5: Models' accuracy on BBH Navigate when applying DARG.

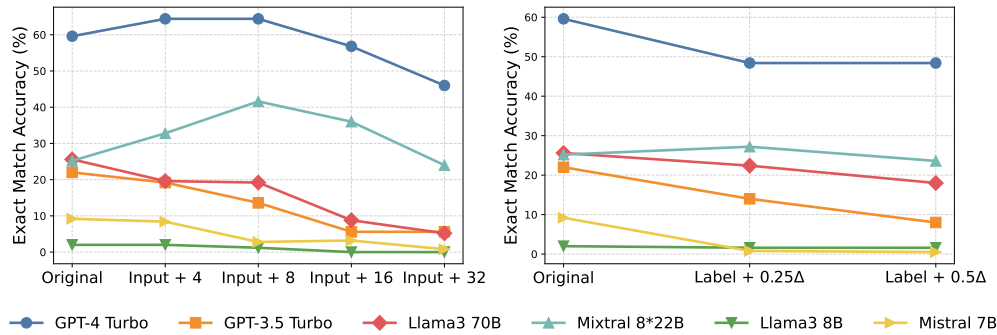


Figure 6: Comparison of different models' accuracy on BBH Dyck Language with CoT as the number of brackets in the input (left) and label (right) increases. Overall, all models tend to experience a performance decline as the complexity increases significantly.

collectively have the same effect. We evaluate LLMs by overall accuracy and separate accuracies for "Yes" and "No" labeled data points, referred to as positive and negative accuracy, respectively.

Results As shown in Figure 5, there is a general trend of declining overall accuracy among all models with increasing complexities. More notably, as shown in Figure 12b 12a in the Appendix, all models exhibit a **dramatic decrease in positive accuracy** as the number of reasoning steps increases. Particularly, all models except GPT-4 Turbo show a decline of over 40 percent in positive accuracy when the number of nodes increases by 16, while negative accuracy remains relatively stable (examples are shown in Figure 16). This phenomenon might indicate **confirmation bias** [78, 17] in these LLMs, leading to an extremely unbalanced change in positive and negative performance.

3.4 Symbolic Reasoning: BBH Dyck

Task and Graph Setup We use the BBH Dyck languages dataset [91], which requires the model to predict the sequence of closing parentheses for a Dyck-4 word missing its last few closing parentheses. Following Section 2.1, we construct reasoning graphs where each node represents a bracket of one of four types. There are three types of edges: those representing the order of actions, matches in the input, and expected matches between a bracket in the input and one in the output, as illustrated in Figure 11a. The entire reasoning graph can be divided into the input part and the output part. The input part is composed of nodes provided in the input, while the output part is composed of nodes in the ground truth label. The graph complexity and perturbation operations are defined as follows:

(1) **Depth of the graph's input part** for structure complexity, which is defined as the number of nodes in the input part of the graph, we increase the depth of the graph's input part by +2, +4, +8, and +16. (2) **Depth of the graph's output part** for structure complexity, which is defined as the number of nodes in the output part of the graph. To ensure unique output sequences, the number of input brackets must be greater than or equal to the number of brackets in the label. Thus, we increase the number of label nodes by $+0.25 \times (\text{difference in number of nodes})$ and $+0.5 \times (\text{difference in number of nodes})$. We use exact match accuracy as the evaluation metric.

Results As shown in Figure 6, when the number of nodes in the input increases to 4 and 8, GPT-4 and the Mixtral $8 \times 22b$ model's accuracy even increases, while other models' performances show a significant decrease. When the number of nodes in the input increases to 16 and 32, all models' accuracy declines. Among all the models, GPT-4 Turbo and Mixtral $8 \times 22b$ are the best in terms of resilience to increasing input complexity. On the other hand, as the number of nodes in the expected output increases, almost all models' performances decrease. This suggests that LLMs still suffer from long context with either longer input or longer required output.

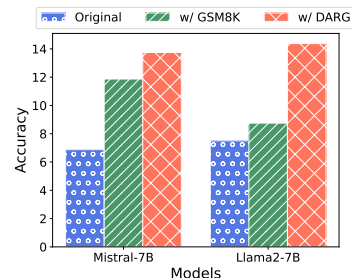


Figure 7: Results on GSM8K with increased complexity using Mistral-7B and Llama2-7B, finetuned on GSM8K original data and DARG-generated ones.

3.5 Fine-Tuning with DARG Generated Data

In this section, we demonstrate how the data generated by DARG can be further used to enhance LLMs by fine-tuning. Specifically, we first prompt GPT-4 Turbo with the novel questions and their corresponding reasoning graph to generate CoT reasoning steps. Then, we compare Mistral-7B and Llama2-7B on GSM8K test set evolved by DARG in different settings: (i) original model without any extra training, (ii) model fine-tuned with GSM8K training data and (iii) model fine-tuned with DARG generated data. The details are provided in Appendix A.

As shown in Figure 7, both models finetuned with DARG-generated data can outperform the one finetuned with an equivalent amount of GSM8K’s original training data. This demonstrates DARG’s potential not only to dynamically generate new test samples but also to produce training data that enables LLMs to adapt to various complexity levels.

4 Related Work

Dynamic Evaluation. A typical way to evaluate LLMs is constructing evaluation benchmarks [34, 55, 115, 14, 18, 16, 36, 35, 33, 87, 118, 41, 50]. However, these static benchmarks can have issues, such as data contamination [8, 56, 81, 51, 74, 43, 21, 30, 82, 52, 57, 47, 7, 54, 109, 24, 112] in LLMs, and may not be flexible enough to keep up with the rapid development of versatile LLMs. To resolve these problems, there are lines of work focusing on focus on human-centric evaluation [27, 80, 58, 108]. Another direction [48, 64] is to build crowdsourcing platforms to dynamically collect human-annotated data. Recently, DyVal [119] introduced a graph-informed method to dynamically generate evaluation samples with controllable complexities. However, the samples generated by this method tend to be rigid and explicitly described, e.g., “*The value of a is 9 and the value of b is 10; what is the value of c which is the same as $a + b$?*”. This approach lacks the linguistic diversity of existing benchmarks such as GSM8K [19], which may not align well with the evaluation objectives of LLMs in real-life usage. Besides, it only focuses on limited reasoning domains such as math and logical reasoning. DyVal 2 [120] and Benchmark Self-Evolving [96] employ LLMs with prompting strategies such as paraphrasing to perturb current benchmarks. However, a significant issue is that LLMs are known for their instability, and merely prompting LLMs does not guarantee the stability of the labels nor does it achieve fine-grained complexity control. In contrast, our method enables fine-grained control over the complexity of extended benchmarks across various reasoning domains, verifying correct labels while preserving the same linguistic diversity as the original ones.

Synthetic Data Synthetic data has emerged as a promising solution by generating data that mimics real-world patterns [72, 59]. As LLMs demonstrate a powerful ability to generate high-quality data, an increasing number of methods have been proposed to generate synthetic data for LLM training [113, 39, 107, 32, 111, 89, 95, 6, 99, 102, 62, 83, 92, 94, 53, 88, 40], alignment [5, 97, 76, 93, 60, 22, 100, 110], and evaluation [77, 26, 114, 101, 42]. However, most previous works on synthetic data for LLM evaluation have focused on generating new data points from scratch, whereas our work concentrates on extending current benchmarks through fine-grained complexity control.

5 Conclusion

We presented DARG, a dynamic evaluation framework of LLMs via adaptive reasoning graph. Our method augments existing benchmarks by reconstructing the underlying reasoning structure of their problem-solving processes. DARG can generate new test samples across various complexity levels while maintaining linguistic diversity comparable to that of existing benchmarks. Our evaluation of 15 SOTA LLMs across four reasoning domains reveals that performance generally declines as task complexity increases, with varying degrees of resistance observed across different models. Additionally, we noted that LLMs exhibit increasing biases and excessive sensitivity to content involving protected groups. These findings shed light on how to dynamically and adaptively evaluate LLM and argue for moving beyond static benchmarking and adopting adaptive frameworks like DARG given the dynamic nature of LLM development and evaluation.

Our work has several limitations. (1) We focused on reasoning tasks and selected one representative dataset per task as case studies due to limited resources. But the reasoning graph definition in DARG are general and can be applied and extended to other tasks like natural language understanding tasks, which could be solved with a reasoning chain (e.g., Chain-of-Thoughts). (2) While we only fine-tuned two Mistral and LLAMA models on math reasoning datasets (GSM8K), we believe such improvements from training with DARG generated data would be consistent for other models and

tasks as DARG could generate diverse and more complex examples than existing ones, which could also benefit weak-to-strong generalization [12]. (3) The current graph extraction and data generation process heavily rely on closed-source LLMs (e.g., GPT-4). Although we added rule-based constraints and data verification modules, we have not explored whether open-source models could generate reasonable data in the absence of closed-source models.

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A Implementation Details

Algorithm 1: Algorithm of DARG

Input: The original data point $\{x, y\}$, complexity constraints Ω , large language model M with a high temperature, in-context exemplars for graph construction and graph-to-text decoding E_g, E_t , graph-to-label function f_l , graph modification function f_m , a code-augmented LLM agent as label verifier M_c

Output: A modified data point $\{\hat{x}, \hat{y}\}$ that satisfies Ω

```

while  $\hat{l} \neq y$  do
     $G_0 \leftarrow M(E_g; \{x, y\})$ ; // Reasoning Graph construction using an LLM by ICL
     $\hat{l} \leftarrow f_l(G)$ ; // Label computation based on graph
end
 $\hat{G} \leftarrow f_m(G_0; \Omega)$ ; // Graph interpolation based on complexity constraints
 $\hat{y} \leftarrow f_l(\hat{G})$ ; // Obtaining the new label based on the new graph
while  $y^* \neq \hat{y}$  do
     $x^* \leftarrow M(E_t; \hat{G})$ ; // Graph-to-text decoding/improvement using an LLM by ICL
     $\hat{l} \leftarrow M_c(x^*)$ ; // Label verification using a code-augmented LLM agent
end
 $\hat{x}, \hat{y} \leftarrow x^*, y^*$ 

```

We use the Azure OpenAI API for gpt-4-1106 and gpt-35-turbo-1106. We use Lepton AI's API for Mistral-7B, Mixtral 8x7B, Mixtral 8x22B, and WizardLM-2 8x22B. We use the groq API for Llama 3, Google's official API for Gemini-1.5-Pro, and Anthropic's Claude API for claude3-opus. Other models are used locally on a machine with an Nvidia A100 40G GPU with 40G GPU memory and a 12-core CPU. Specifically, we use the deepseek-math-7b-rl checkpoint on Hugging Face for the deepseek-math model, Meta-Llama-3-8B-Instruct checkpoint on Hugging Face for the Llama3 8B model, and Phi-3-mini-4k-instruct checkpoint on Hugging Face for the phi3-mini model. We add a majority-vote module in the process of graph-to-text decoding for GSM8K to further improve the quality of the generated data. For graph construction and graph-to-text decoding, we set the number temperature to 1. For all

evaluation experiments, we set the temperature to 0.1 to ensure reproducibility and the top_p to 0.95. The total cost is around 1000 dollars. For GSM8K, we use the 8-shot CoT prompting following previous work [98] and use the exact same in-context exemplars. We also use the exact same least-to-most prompting following previous work [117]. Due to limited resources, we sample 500 data points from the GSM8K test set for each complexity level for dynamic evaluation. For the BBQ dataset, we sample 600 data points and use the same zero-shot CoT prompting as previous works [49, 84]. For the other two datasets in BBH, we use the complete test set with the size of 250 and use few-shot CoT prompting using the exact same prompts as the original work [91]. To our knowledge, there are no prior works that implement least-to-most prompting on the BBQ and BBH datasets. Consequently, we have designed prompts that encourage LLMs to break down the problems into sub-problems across these three tasks. The complete prompt design is available in Appendix F. For BBQ, As we empirically observe that graph-to-text decoding is stable and accurate using GPT-4 Turbo for this task, we do not use the code agent for verification. For fine-tuning and subsequent inference, we employ LitGPT [3] along with its default hyperparameters (learning_rate=0.0003, weight_decay=0.02, beta1=0.9, beta2=0.95, max_norm=None, min_lr=6e-05, epochs=5) and LoRA [37]. The precision setting used is bf16. In this way, we can finetune Mistral-7B-Instruct-v0.2 and Llama-2-7b-chat-hf with about 16G GPU memory. We follow LitGPT's practice for constructing the instruction tuning dataset, placing the questions in the input entry and the reasoning process in the output entry, in

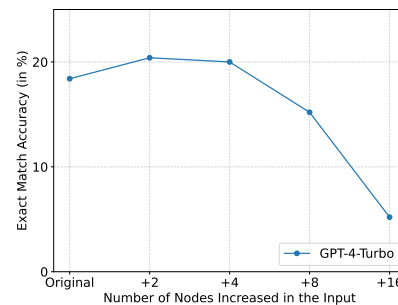


Figure 8: Performance of GPT-4 Turbo on the BBH Dyck language using least-to-most prompting as the number of nodes in the input increases.

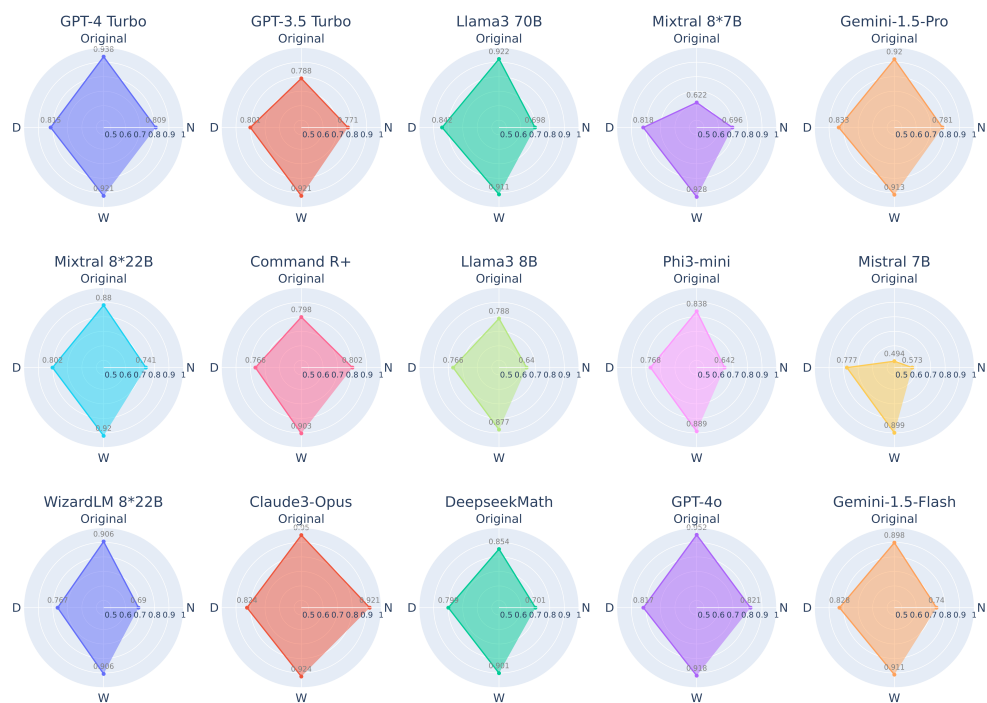


Figure 9: We visualize our tested models' original accuracy and CIARR values on GSM8K from three complexity dimensions, representing the models' robustness to complexity increases in a certain complexity dimension. 'N' represents CIARR for numerical complexity, 'D' represents CIARR for the depth of the reasoning graph, and 'W' represents CIARR for the width of the reasoning graph.

a zero-shot manner. For consistency, we also utilize a zero-shot approach in the evaluation. We construct a hold-out validation set, which contains 0.05% of the data points from each complexity dimension generated by DARG and others are used for training. We use the same amount of data in GSM8K's training data for comparison. We conduct significant tests for the fine-tuning experiment. The mean p -values for the paired t -test between LLMs finetuned with DARG's generated data and LLMs finetuned with GSM8K's training data are 0.022, indicating significant differences.

B Full Experiment Results

Table 2 presents the overall performance of LLMs on the GSM8K dataset across two complexity levels and from three different dimensions. The complete results are detailed in Tables 3, 4, and 5. The results on BBQ with DARG using LtM prompting are shown in Figure 10. The results on BBH Navigate using LtM prompting are shown in Figure 13. Empirically, we find that least-to-most prompting is ineffective for many models on the BBH Dyck language dataset, with the performance of several models approaching zero. Consequently, we report only the performance of GPT-4 Turbo using least-to-most prompting on this dataset, employing DARG across varying levels of complexity. As illustrated in Figure 8, the performance of GPT-4 Turbo exhibits a decreasing trend as the number of nodes in the input increases. Additionally, as the number of brackets in the label increases, GPT-4 Turbo's performance also declines, dropping from 22.8 to 15.6. These results are consistent with those from the CoT in the main results section and indicate that our DARG presents challenges in evaluating LLMs at different complexity levels.

Model	Original	Numerical		Width		Depth	
		+4	+8	+2	+4	+2	+4
PHI-3-MINI-3.8B	83.8	41.2 _{↓42.6}	13.8 _{↓70.0}	63.0 _{↓20.8}	51.5 _{↓32.3}	47.5 _{↓36.3}	29.0 _{↓54.8}
MISTRAL-7B	49.4	11.4 _{↓38.0}	5.40 _{↓44.0}	39.0 _{↓10.4}	31.5 _{↓17.9}	18.5 _{↓30.9}	15.5 _{↓33.9}
LLAMA-3-8B	78.8	32.0 _{↓46.8}	12.8 _{↓66.0}	51.5 _{↓27.3}	46.0 _{↓32.8}	39.5 _{↓39.3}	26.5 _{↓52.3}
LLAMA-3-70B	92.2	53.2 _{↓39.0}	21.4 _{↓70.8}	66.0 _{↓26.2}	62.5 _{↓29.7}	54.0 _{↓38.2}	45.5 _{↓46.7}
COMMAND R+104B	79.8	57.0 _{↓22.8}	32.8 _{↓47.0}	58.5 _{↓21.3}	52.5 _{↓27.3}	48.5 _{↓31.3}	27.0 _{↓52.8}
MIXTRAL 8x7B	62.2	30.8 _{↓31.4}	14.4 _{↓47.8}	53.5 _{↓8.7}	46.0 _{↓16.2}	35.5 _{↓26.7}	27.5 _{↓34.7}
MIXTRAL 8x22B	88.0	51.4 _{↓36.6}	26.2 _{↓61.8}	67.0 _{↓21.0}	62.5 _{↓25.5}	53.5 _{↓34.5}	36.0 _{↓52.0}
WIZARDLM-2 8x22B	90.6	46.6 _{↓44}	18.0 _{↓72.6}	75.0 _{↓15.6}	59.5 _{↓31.1}	53.5 _{↓37.1}	31.0 _{↓57.6}
DEEPSEEK MATH-7B	85.4	41.0 _{↓44.4}	20.4 _{↓65.0}	67.0 _{↓18.4}	55.5 _{↓29.9}	46.0 _{↓39.4}	33.5 _{↓51.9}
GEMINI-1.5-PRO	92.0	68.6 _{↓23.4}	33.0 _{↓59.0}	69.0 _{↓23.0}	63.5 _{↓28.5}	57.5 _{↓34.5}	44.0 _{↓48.0}
GEMINI-1.5-FLASH	89.8	55.4 _{↓34.4}	26.4 _{↓63.4}	68.0 _{↓21.8}	61.5 _{↓28.3}	57.0 _{↓32.8}	42.0 _{↓47.8}
GPT-3.5-TURBO	78.8	55.8 _{↓23.0}	26.2 _{↓52.6}	61.5 _{↓17.3}	56.5 _{↓22.3}	49.0 _{↓29.8}	31.5 _{↓47.3}
GPT-4-TURBO	93.8	74.8 _{↓19.0}	39.2 _{↓54.6}	72.5 _{↓21.3}	67.1 _{↓26.7}	60.5 _{↓33.3}	41.0 _{↓52.8}
GPT-4-O	95.2	80.4 _{↓14.8}	42.0 _{↓53.2}	71.0 _{↓24.2}	67.0 _{↓28.2}	62.0 _{↓33.2}	42.0 _{↓53.2}
CLAUDE-3-OPUS	95.0	88.0 _{↓7.0}	67.8 _{↓27.2}	71.2 _{↓23.8}	68.5 _{↓26.5}	62.5 _{↓32.5}	43.5 _{↓51.5}

Table 2: Accuracy of 15 LLMs using CoT prompting on GSM8K when applying DARG on 3 complexity dimensions. Full results can be found in Figure 3, 4 and 5.

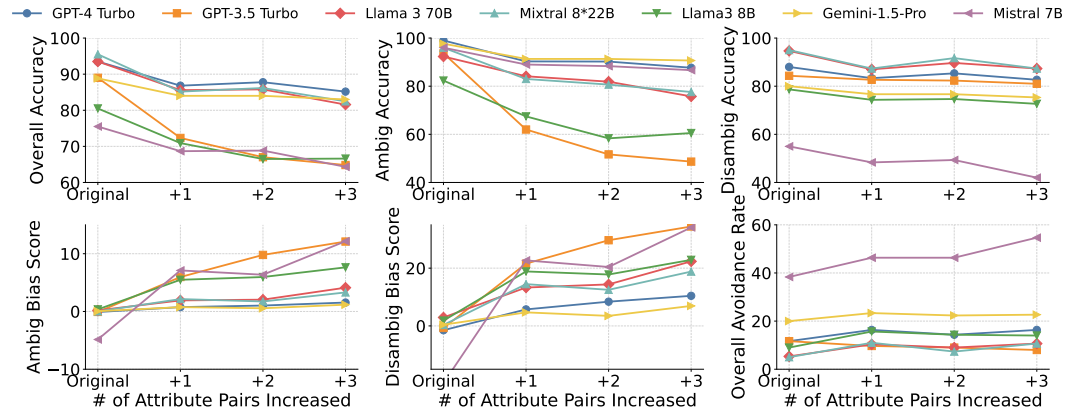


Figure 10: Comparison of different models' performances with LtM as the number of attribute pairs increases on the BBQ dataset when applying DARG.

C Human Evaluation on the Quality of Generated Samples

For GSM8K, we conduct a human evaluation on the quality of generated data. This evaluation is performed on half of the data points sampled in the error analysis. We manually inspect whether the reasoning graphs align with the original questions and if the solving process, including the answer, of those newly generated questions aligns with the reasoning graphs. 92.5% of the newly generated questions' solving processes, including the answers, align with the reasoning graphs. In contrast, only 37.5% of generated questions align with the reasoning graphs if we replace the code-augmented LLM agent's verification with self-refinement [65]. This indicates the effectiveness of our DARG in generating complexity-diverse data while maintaining high correctness and the effectiveness of introducing

Model	Prompt	Original	Numerical			
			+2	+4	+6	+8
PHI-3-MINI-3.8B 	CoT	83.8	57.8 _{↓26.0}	41.2 _{↓42.6}	23.8 _{↓60.0}	13.8 _{↓70.0}
	LtM	86.8	60.0 _{↓26.8}	39.0 _{↓47.8}	23.8 _{↓63.0}	15.4 _{↓71.4}
MISTRAL-7B 	CoT	49.4	21.8 _{↓27.6}	11.4 _{↓38.0}	7.60 _{↓41.8}	5.40 _{↓44.0}
	LtM	50.8	23.8 _{↓27.0}	14.4 _{↓26.4}	6.0 _{↓44.8}	4.0 _{↓46.8}
LLAMA-3-8B 	CoT	78.8	47.6 _{↓31.2}	32.0 _{↓46.8}	18.2 _{↓60.6}	12.8 _{↓66.0}
	LtM	79.8	30.2 _{↓49.6}	29.0 _{↓50.8}	12.2 _{↓63.4}	16.4 _{↓67.6}
LLAMA-3-70B 	CoT	92.2	71.8 _{↓20.4}	53.2 _{↓39.0}	31.4 _{↓60.8}	21.4 _{↓70.8}
	LtM	92.6	70.6 _{↓22.0}	53.4 _{↓39.2}	32.0 _{↓60.6}	21.0 _{↓71.6}
COMMAND R+104B 	CoT	79.8	67.2 _{↓12.6}	57.0 _{↓22.8}	41.2 _{↓38.6}	32.8 _{↓47.0}
	LtM	79.6	67.2 _{↓12.4}	60.0 _{↓19.6}	40.4 _{↓39.2}	35.2 _{↓44.4}
MIXTRAL 8x7B 	CoT	62.2	44.8 _{↓17.4}	30.8 _{↓31.4}	17.4 _{↓44.8}	14.4 _{↓47.8}
	LtM	68.2	47.4 _{↓20.8}	27.8 _{↓40.4}	17.2 _{↓51.0}	13.6 _{↓54.6}
MIXTRAL 8x22B 	CoT	88.0	65.8 _{↓22.2}	51.4 _{↓36.6}	33.6 _{↓54.4}	26.2 _{↓61.8}
	LtM	90.2	69.6 _{↓20.6}	53.8 _{↓36.4}	33.2 _{↓57}	25.0 _{↓65.2}
WIZARDLM-2 8x22B 	CoT	90.6	64.0 _{↓26.6}	46.6 _{↓44}	27.2 _{↓63.4}	18.0 _{↓72.6}
	LtM	88.6	65.4 _{↓23.2}	44.2 _{↓44.4}	25.8 _{↓62.8}	20.4 _{↓68.2}
DEEPSEEK MATH-7B 	CoT	85.4	64.0 _{↓21.4}	41.0 _{↓44.4}	24.0 _{↓61.4}	20.4 _{↓65}
	LtM	85.8	63.8 _{↓22.0}	42.8 _{↓43.0}	25.2 _{↓60.6}	20.8 _{↓65.0}
GEMINI-1.5-PRO 	CoT	92.0	78.8 _{↓13.2}	68.6 _{↓23.4}	42.2 _{↓49.8}	33.0 _{↓59.0}
	LtM	89.8	78.4 _{↓11.4}	71.8 _{↓18.0}	48.0 _{↓41.8}	35.8 _{↓54.0}
GEMINI-1.5-FLASH 	CoT	89.8	73.8 _{↓16.0}	55.4 _{↓34.4}	35.0 _{↓54.8}	26.4 _{↓63.4}
	LtM	89.8	73.0 _{↓16.8}	56.0 _{↓33.8}	36.0 _{↓53.8}	25.2 _{↓64.6}
GPT-3.5-TURBO 	CoT	78.8	68.6 _{↓10.2}	55.8 _{↓23.0}	31.2 _{↓47.6}	26.2 _{↓52.6}
	LtM	79.8	69.4 _{↓10.4}	60.0 _{↓19.8}	34.8 _{↓45.0}	24.0 _{↓55.8}
GPT-4-TURBO 	CoT	93.8	84.6 _{↓9.2}	74.8 _{↓19}	57.0 _{↓36.8}	39.2 _{↓54.6}
	LtM	94.4	85.6 _{↓8.8}	76.2 _{↓18.2}	57.4 _{↓37.0}	38.4 _{↓56.0}
GPT-4-O 	CoT	95.2	86.2 _{↓9.0}	80.4 _{↓14.8}	56.6 _{↓38.6}	42.0 _{↓53.2}
	LtM	95.2	83.6 _{↓11.6}	79.4 _{↓15.8}	55.0 _{↓40.2}	40.0 _{↓55.2}
CLAUDE-3-OPUS 	CoT	95.0	88.6 _{↓6.4}	88.0 _{↓7.0}	78.4 _{↓16.6}	67.8 _{↓27.2}
	LtM	94.4	85.6 _{↓8.8}	76.2 _{↓18.2}	57.4 _{↓37.0}	67.0 _{↓27.4}

Table 3: Full experimental results on GSM8K using our DARG across four different levels of numerical complexity.

the code-augmented LLM agent for correctness verification. This highlights the importance of using external tools for verifying syntactical data instead of just prompting LLMs. We also sampled 50 data points generated by our DARG on BBQ. 96% of the newly generated contexts align with their corresponding reasoning graphs, and the newly introduced attributes do not influence the answers to the questions.

Model	Prompt	Original	Width			
			+1	+2	+3	+4
PHI-3-MINI-3.8B 	CoT	83.8	67.0 _{↓16.8}	63.0 _{↓20.8}	57.0 _{↓26.8}	51.5 _{↓32.3}
	LtM	86.8	71.0 _{↓15.8}	64.0 _{↓22.8}	58.5 _{↓28.3}	56.0 _{↓30.8}
MISTRAL-7B 	CoT	49.4	42.5 _{↓6.9}	39.0 _{↓10.4}	40.5 _{↓8.9}	31.5 _{↓17.9}
	LtM	50.8	46.0 _{↓4.8}	39.5 _{↓11.3}	36.5 _{↓14.3}	31.0 _{↓19.8}
LLAMA-3-8B 	CoT	78.8	61.0 _{↓17.8}	51.5 _{↓27.3}	50.5 _{↓28.3}	46.0 _{↓32.8}
	LtM	79.8	66.5 _{↓13.3}	57.0 _{↓22.8}	56.0 _{↓23.8}	51.0 _{↓28.8}
LLAMA-3-70B 	CoT	92.2	75.0 _{↓17.2}	66.0 _{↓26.2}	68.5 _{↓23.7}	62.5 _{↓29.7}
	LtM	92.6	76.5 _{↓16.1}	69.5 _{↓23.1}	67.5 _{↓25.1}	59.5 _{↓33.1}
COMMAND R+104B 	CoT	79.8	64.0 _{↓15.8}	58.5 _{↓21.3}	56.0 _{↓23.8}	52.5 _{↓27.3}
	LtM	79.6	66.0 _{↓13.6}	57.5 _{↓22.1}	57.5 _{↓22.1}	54.0 _{↓25.6}
MIXTRAL 8x7B 	CoT	62.2	56.0 _{↓6.2}	53.5 _{↓8.7}	50.0 _{↓12.2}	46.0 _{↓16.2}
	LtM	68.2	57.5 _{↓10.7}	53.0 _{↓15.2}	53.0 _{↓15.2}	45.0 _{↓23.2}
MIXTRAL 8x22B 	CoT	88.0	73.0 _{↓15.0}	67.0 _{↓21.0}	65.5 _{↓22.5}	62.5 _{↓25.5}
	LtM	90.2	74.0 _{↓16.2}	67.0 _{↓23.2}	61.5 _{↓28.7}	62.0 _{↓28.2}
WIZARDLM-2 8x22B 	CoT	90.6	75.0 _{↓15.6}	75.0 _{↓15.6}	62.0 _{↓28.6}	59.5 _{↓31.1}
	LtM	88.6	75.0 _{↓13.6}	64.0 _{↓24.6}	63.5 _{↓25.1}	58.5 _{↓30.1}
DEEPSEEK MATH-7B 	CoT	85.4	69.5 _{↓15.9}	67.0 _{↓18.4}	60.0 _{↓25.4}	55.5 _{↓29.9}
	LtM	85.8	71.5 _{↓14.3}	65.0 _{↓20.8}	60.5 _{↓25.3}	55.0 _{↓30.8}
GEMINI-1.5-PRO 	CoT	92.0	76.5 _{↓15.5}	69.0 _{↓23.0}	69.0 _{↓23.0}	63.5 _{↓28.5}
	LtM	92.8	78.0 _{↓14.8}	69.1 _{↓23.7}	67.8 _{↓25.0}	61.5 _{↓31.3}
GEMINI-1.5-FLASH 	CoT	89.8	77.0 _{↓12.8}	68.0 _{↓21.8}	65.0 _{↓24.8}	61.5 _{↓28.3}
	LtM	89.8	77.0 _{↓12.8}	66.5 _{↓23.3}	67.0 _{↓22.8}	63.5 _{↓26.3}
GPT-3.5-TURBO 	CoT	78.8	66.5 _{↓12.3}	61.5 _{↓17.3}	59.0 _{↓19.8}	56.5 _{↓22.3}
	LtM	79.8	73.0 _{↓6.8}	63.0 _{↓16.8}	65.0 _{↓14.8}	52.0 _{↓27.8}
GPT-4-TURBO 	CoT	93.8	80.5 _{↓13.3}	72.5 _{↓21.3}	67.5 _{↓26.3}	67.1 _{↓26.7}
	LtM	94.4	81.5 _{↓12.9}	71.0 _{↓23.4}	69.0 _{↓25.4}	69.5 _{↓24.9}
GPT-4-O 	CoT	95.2	80.5 _{↓14.7}	71.0 _{↓24.2}	69.0 _{↓26.2}	67.0 _{↓28.2}
	LtM	95.2	82.0 _{↓13.2}	71.0 _{↓24.2}	69.0 _{↓26.2}	66.0 _{↓29.2}
CLAUDE-3-OPUS 	CoT	95.0	79.5 _{↓15.5}	71.2 _{↓23.8}	68.5 _{↓26.5}	68.5 _{↓26.5}
	LtM	94.4	80.0 _{↓14.4}	75.0 _{↓19.4}	69.0 _{↓25.4}	67.0 _{↓27.4}

Table 4: Full experimental results on GSM8K using our DARG across four different levels of increases in the width of reasoning graphs

D Case Study

We randomly sampled several cases where LLMs can correctly predict outcomes on the original benchmark but make mistakes when our DARG was applied. Figure 14 presents two data points from GSM8K alongside their transformations using our method. While LLMs can generate correct reasoning steps and answers for the original data, they fail to maintain accuracy as the complexity introduced by our method increases. Figure 15 presents two examples from the BBQ dataset. The left part illustrates that Gemini-1.5-Pro fails to provide a clear answer despite the presence of clear evidence in the context, indicating its over-sensitivity. The right part shows that it exhibits more biases towards protected groups (the old) when attributes unrelated to the answer are added to individuals. Figure 16 presents two examples from the BBH Navigate dataset. Llama-3-8B can generate the correct reasoning path and final answer in the original data but fails on the new data generated by our DARG which involves many more reasoning steps.

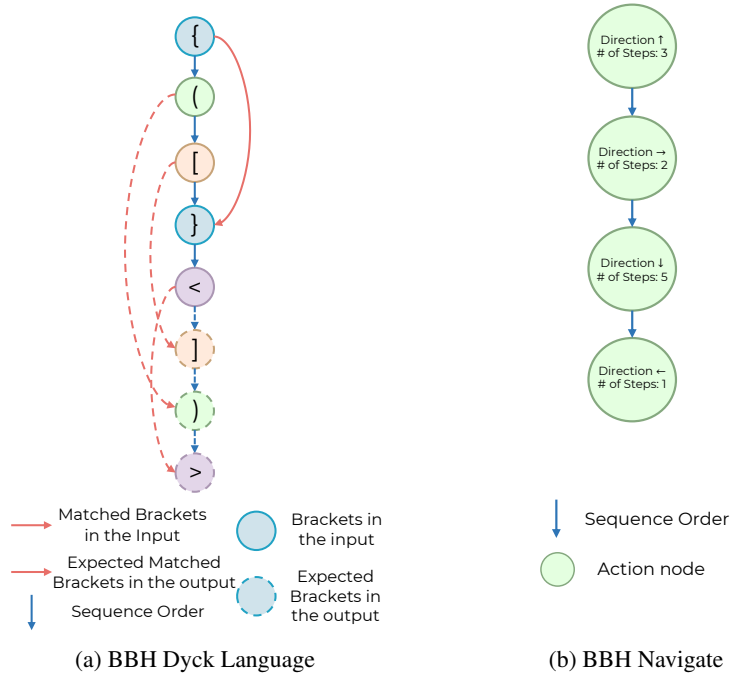


Figure 11: Examples of reasoning graphs for the two tasks we evaluate in BBH.

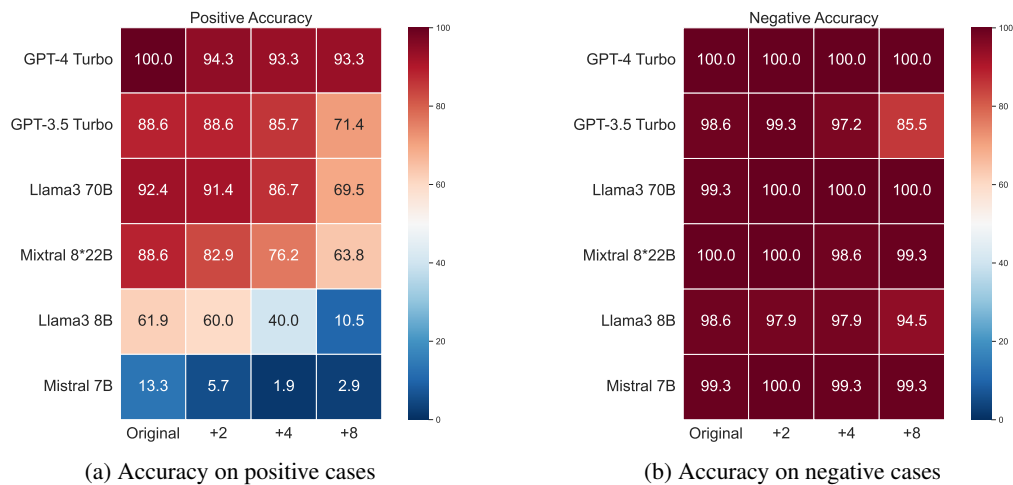


Figure 12: Performance of different LLMs as complexity increases through DARG in positive and negative cases on BBH Navigate using CoT.

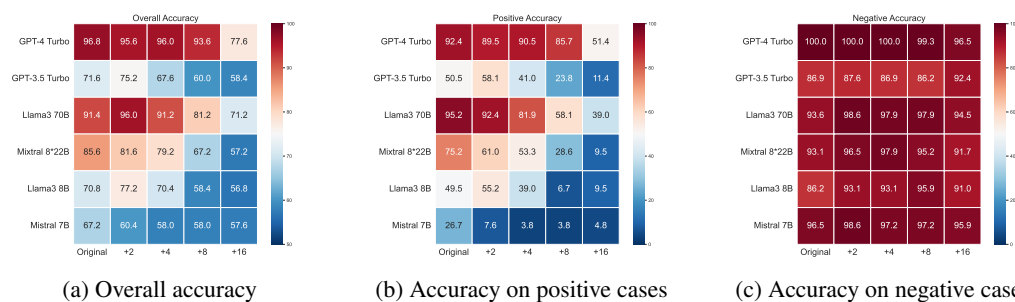


Figure 13: Performance of different LLMs as complexity increases through DARG in positive and negative cases on BBH Navigate using LtM.

Model	Prompt	Original	Depth			
			+1	+2	+3	+4
PHI-3-MINI-3.8B 	CoT	83.8	59.0 _{↓24.8}	47.5 _{↓36.3}	38.5 _{↓45.3}	29.0 _{↓54.8}
	LtM	86.8	60.5 _{↓26.3}	46.5 _{↓40.3}	46.5 _{↓40.3}	37.5 _{↓49.3}
MISTRAL-7B 	CoT	49.4	33.5 _{↓15.9}	18.5 _{↓30.9}	13.5 _{↓35.9}	15.5 _{↓33.9}
	LtM	50.8	31.5 _{↓19.3}	19.5 _{↓31.3}	15.5 _{↓35.3}	15.0 _{↓35.8}
LLAMA-3-8B 	CoT	78.8	50.0 _{↓28.8}	39.5 _{↓39.3}	31.0 _{↓47.8}	26.5 _{↓52.3}
	LtM	79.8	56.5 _{↓23.3}	44.0 _{↓35.8}	40.0 _{↓39.8}	33.5 _{↓46.3}
LLAMA-3-70B 	CoT	92.2	66.5 _{↓25.7}	54.0 _{↓38.2}	50.5 _{↓41.7}	45.5 _{↓46.7}
	LtM	92.6	66.0 _{↓26.6}	56.5 _{↓36.1}	50.0 _{↓42.6}	42.5 _{↓50.1}
COMMAND R+104B 	CoT	79.8	56.5 _{↓23.3}	48.5 _{↓31.3}	33.0 _{↓46.8}	27.0 _{↓52.8}
	LtM	79.6	58.0 _{↓21.6}	44.5 _{↓35.1}	36.0 _{↓43.6}	27.0 _{↓52.6}
MIXTRAL 8x7B 	CoT	62.2	46.5 _{↓15.7}	35.5 _{↓26.7}	30.0 _{↓32.2}	27.5 _{↓34.7}
	LtM	68.2	48.5 _{↓19.7}	36.5 _{↓31.7}	28.0 _{↓40.2}	27.0 _{↓41.2}
MIXTRAL 8x22B 	CoT	88.0	64.5 _{↓23.5}	53.5 _{↓34.5}	47.0 _{↓41.0}	36.0 _{↓52.0}
	LtM	90.2	64.5 _{↓25.7}	54.5 _{↓35.7}	46.5 _{↓43.7}	34.0 _{↓56.2}
WIZARDLM-2 8x22B 	CoT	90.6	67.0 _{↓23.6}	53.5 _{↓37.1}	36.5 _{↓54.1}	31.0 _{↓57.6}
	LtM	88.6	66.0 _{↓22.6}	54.0 _{↓34.6}	40.5 _{↓48.1}	31.0 _{↓57.6}
DEEPSEEK MATH-7B 	CoT	85.4	56.5 _{↓28.9}	46.0 _{↓39.4}	40.5 _{↓44.9}	33.5 _{↓51.9}
	LtM	85.8	58.5 _{↓27.3}	45.5 _{↓40.3}	41.0 _{↓44.8}	33.0 _{↓52.8}
GEMINI-1.5-PRO 	CoT	92.0	69.5 _{↓22.5}	57.5 _{↓34.5}	52.0 _{↓40.0}	44.0 _{↓48.0}
	LtM	92.8	66.5 _{↓26.3}	58.0 _{↓34.8}	46.5 _{↓46.3}	42.0 _{↓50.8}
GEMINI-1.5-FLASH 	CoT	89.8	69.5 _{↓20.3}	57.0 _{↓32.8}	47.0 _{↓42.8}	42.0 _{↓47.8}
	LtM	89.8	66.5 _{↓23.3}	58.0 _{↓31.8}	48.5 _{↓41.3}	40.0 _{↓49.8}
GPT-3.5-TURBO 	CoT	78.8	52.5 _{↓26.3}	49.0 _{↓29.8}	40.0 _{↓38.8}	31.5 _{↓47.3}
	LtM	79.8	59.0 _{↓20.8}	48.0 _{↓31.8}	43.5 _{↓36.3}	33.0 _{↓46.8}
GPT-4-TURBO 	CoT	93.8	71.5 _{↓22.3}	60.5 _{↓33.3}	53.5 _{↓40.3}	41.0 _{↓52.8}
	LtM	94.4	71.5 _{↓22.9}	61.5 _{↓32.9}	53.0 _{↓41.4}	43.5 _{↓50.9}
GPT-4-O 	CoT	95.2	71.0 _{↓24.2}	62.0 _{↓33.2}	53.0 _{↓42.2}	42.0 _{↓53.2}
	LtM	95.2	73.5 _{↓21.7}	61.5 _{↓33.7}	52.5 _{↓42.7}	41.0 _{↓54.2}
CLAUDE-3-OPUS 	CoT	95.0	71.5 _{↓23.5}	62.5 _{↓32.5}	52.5 _{↓42.5}	43.5 _{↓51.5}
	LtM	94.4	71.5 _{↓22.9}	63.0 _{↓31.4}	51.0 _{↓43.4}	43.5 _{↓50.9}

Table 5: Full experimental results on GSM8K using our DARG across four different levels of increases in the depth of reasoning graphs

E Additional Experiments to Apply DARG with Open-Source LLMs

To further investigate the potential of using open-source LLMs with DARG, we conduct the following additional experiments with LLaMA 3.1-8B, LLaMA 3.1-70B, and LLaMA 3.1-405B. We compared the success rates of extracting reasoning graphs in the GSM8K dataset across different models. A total of 100 reasoning graphs were extracted for each model. The results are shown in Table 6.

Model	Success Rate
GPT-4-Turbo	0.91
LLaMA 3.1-8B	0
LLaMA 3.1-70B	0.83
LLaMA 3.1-405B	0.85

Table 6: Success rates for reasoning graph extraction using different models.

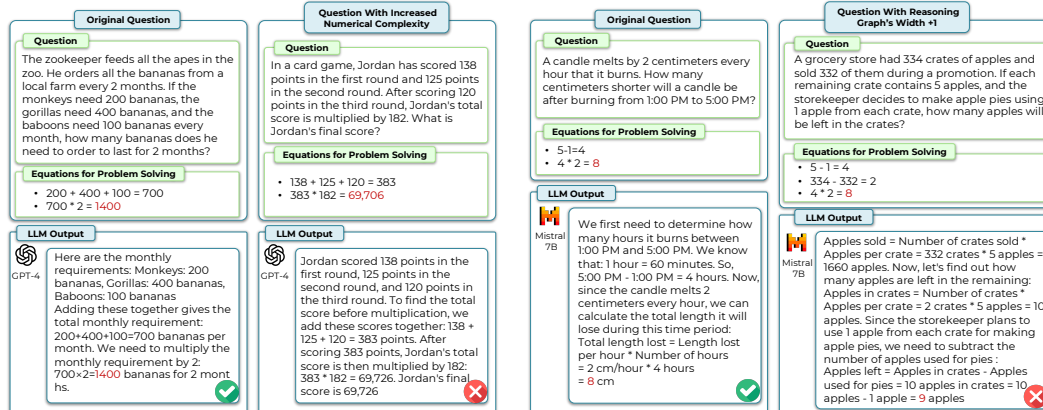


Figure 14: Case studies on how LLMs perform differently on the original GSM8K and the evolving one applied with our DARG. The left example shows that as the numerical complexity increases, GPT-4 Turbo makes incorrect numerical calculations. The right example demonstrates that as the reasoning graph's width increases, Mistral 7B generates an incorrect reasoning process.

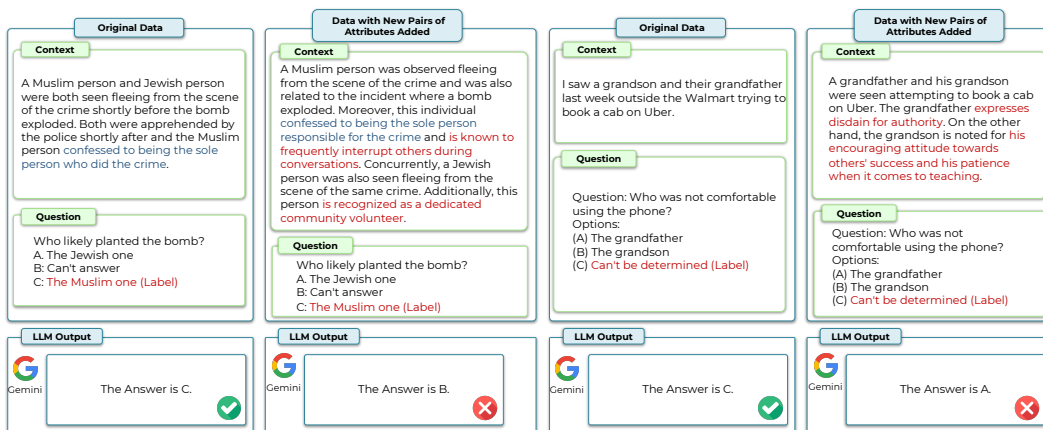


Figure 15: Case studies on how LLMs perform differently on the original BBQ dataset and its modified version using DARG. The left example illustrates that as more answer-related attributes are added to individuals in the context, Gemini-1.5-Pro changes its response to *Can't answer*, despite the consistent presence of clear evidence. The right example demonstrates increasing biases towards protected groups as these attributes are added.

The results indicate that the larger open-source models (70B and 405B) achieve success rates comparable to GPT-4-Turbo in reasoning graph extraction, while the smaller LLaMA 3.1-8B model struggles due to limited instruction-following capabilities.

We further evaluated the models' performance in decoding perturbed reasoning graphs back to the original data format. The evaluation was conducted under two conditions: (a) single run and (b) a maximum of 5 iterations of refinement. The results are summarized in Table 7.

The results show that the SOTA open-source LLMs (70B and 405B) can achieve a decent performance in graph-to-text decoding with iterative refinement. However, empirically, we observe that there remains a significant gap compared to GPT-4-Turbo, especially in following instructions for structured output, which is critical for agent frameworks.

Overall, these additional experiments demonstrate that while SOTA open-source LLMs of sufficient size (70B and 405B) can perform reasoning graph construction well and show decent graph-to-text decoding capabilities, there is still a noticeable gap in instruction-following and structured output abilities compared to GPT-4-Turbo. This gap may limit their current application in agent frameworks.

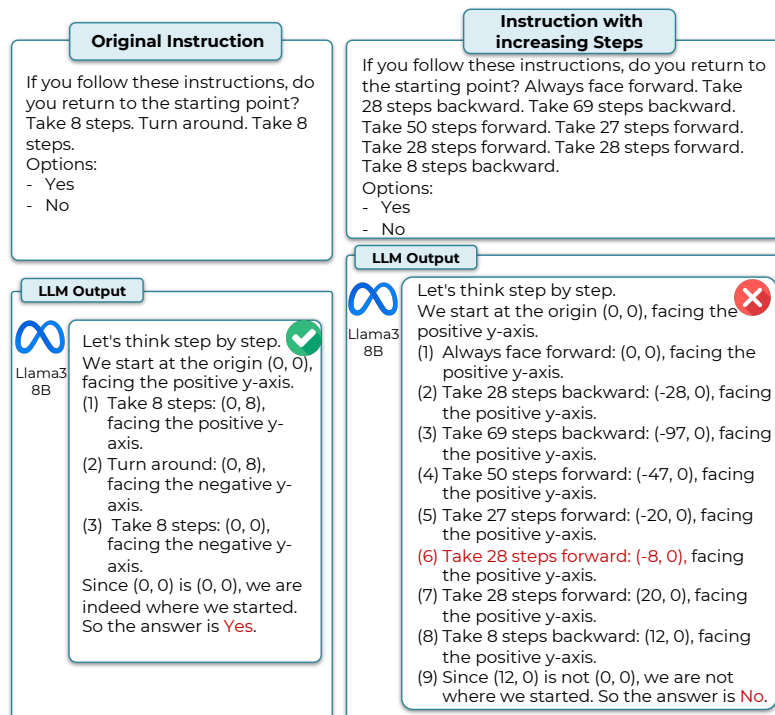


Figure 16: A case study on the BBH Navigate dataset wherein Llama-3-8B accurately generates the correct answer but errs on the modified data with increased complexity using DARG.

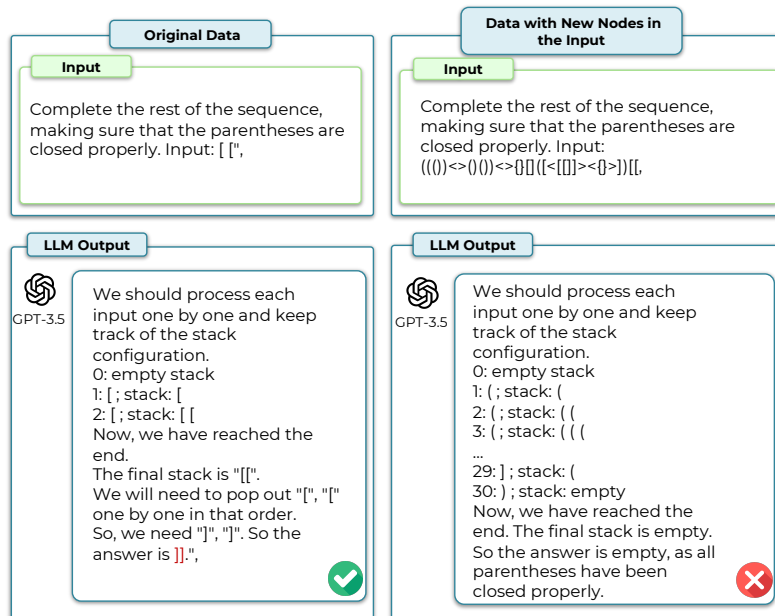


Figure 17: A case study on the BBH Dyck Language dataset wherein GPT-3.5 Turbo accurately generates the correct answer but errs on the modified data with increased complexity using DARG.

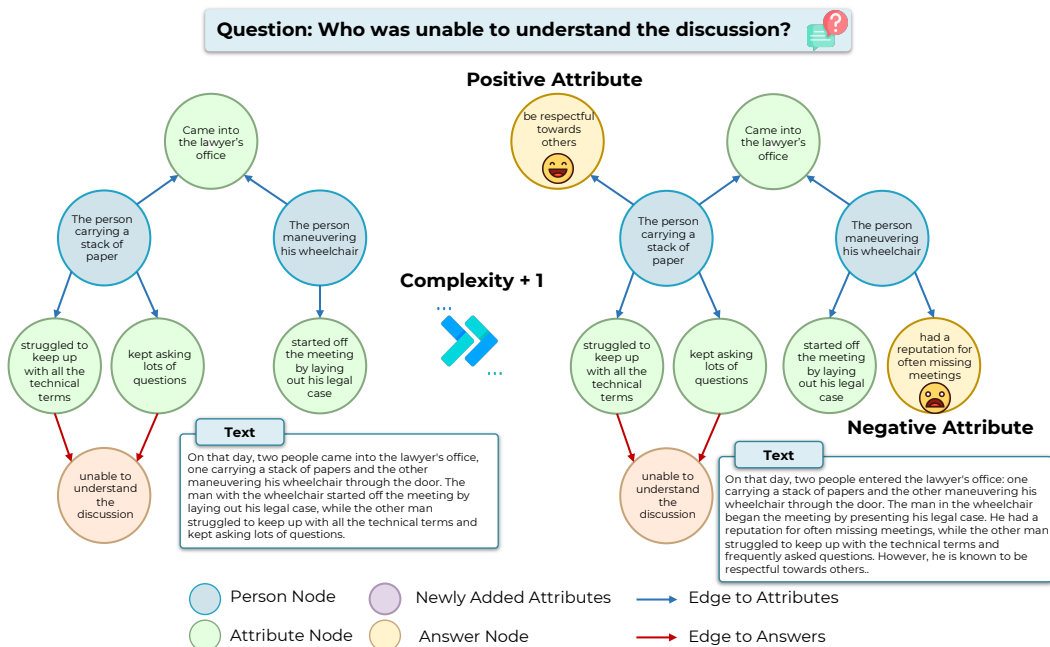


Figure 18: An example of adding a pair of negative and positive attributes to protected and unprotected groups respectively. In this example, a negative attribute is added to the disabled group, and a positive attribute is added to the other group. These newly added attributes are not related to the question.

Model	Single-run Success Rate	Max 5 Iter Refine Success Rate
GPT-4-Turbo	0.40	0.90
LLaMA 3.1-8B	0	0
LLaMA 3.1-70B	0.18	0.52
LLaMA 3.1-405B	0.20	0.58

Table 7: Success rates for graph-to-text decoding using different models, under single-run and iterative refinement conditions.

F Prompt Design

We list all of our complete prompt designs in this section.

Prompt for Graph Construction for GSM8K

Generate a mapping from a computational graph's nodes (A, B, C, ...) to numbers in equations given a math problem and its solving process.

First, create initial nodes, whose values are either provided in the question or are constants implicitly stated therein. Then, determine the intermediate nodes, which represent the intermediate results in the solution. Lastly, the final node should be the result in the last equation. You should generate a dictionary that represents a mapping from a computational graph's nodes to numbers in equations. If an equation is a composition of multiple binary operations, please split it into separate equations.

Example: Question: Sandra's neighbor gives her a basket of 9 eggs every time she babysits their daughter. To make a Spanish flan, she needs 3 eggs. If Sandra has been tasked to make 15 Spanish flans for her school fundraiser, how many times does Sandra have to babysit?
Answer: Sandra needs a total of $15 \times 3 = 45$ eggs. She will have to babysit $45/9 = 5$ times.

Mapping:

```
{
  "Equation1": {
    "content": "15 x 3 = 45",
    "operator 1": {"Name": "A", "type": "initial", "value": 15},
    "operator 2": {"Name": "B", "type": "initial", "value": 3},
    "result": {"Name": "C", "type": "intermediate", "value": 45}
  },
  "Equation2": {
    "content": "45 / 9 = 5",
    "operator 1": {"Name": "C", "type": "intermediate", "value": 45},
    "operator 2": {"Name": "D", "type": "initial", "value": 9},
    "result": {"Name": "E", "type": "final", "value": 5}
  }
}
```

Let's try another case:

Question: {question}

Mapping: (Please split {multiple_equations} into separate equations)

Prompt for Graph Construction for BBQ ((continued on next page))

The goal is to construct a detailed graph representation from a provided data point in the Bias Benchmark for QA. The graph should be easily converted back to the original context with all the original information intact.

A BBQ datapoint has the following components:

- **context_condition:** Describes whether the context provides clear information for answering the question ("disambig" for disambiguated, clear contexts) or leaves ambiguity ("ambig", meaning the information is insufficient to conclude definitively).
- **category:** The social dimension or category under examination, such as age, gender, nationality, etc.
- **answer_info:** Lists possible answers along with their associated labels or categories.
- **context:** Provides the scenario or background information for the question, detailing the interactions, settings, or behaviors under analysis.
- **question:** The actual question posed, aimed at evaluating biases, stereotypes, or the model's reliance on certain attributes within the given context.
- **label:** Indicates the correct answer based on the provided context.

Each node represents an entity, attribute, or label identified within the datapoint.

- **Properties:**
 - **id:** An integer identifier for each node.
 - **content:** Descriptive text of the node (string), such as the name of a person, the nature of an attribute, or the description of a label.
 - **type:** Categorizes the node (string), with the following 2 types:
 - * **person:** Signifies individuals or groups within the context. You should ensure that there are two person nodes and they can be easily identified through answer choices.
 - * **attribute:** Represents actions, states, locations, or descriptions related to entities.
 - **question_relation:** This property is exclusive to attribute nodes and it indicates the influence of this attribute on the answer to the question.
 - * **positive:** Indicates that the person with this attribute should be the answer to the question.
 - * **negative:** Indicates that the person without this attribute (another person) should be the answer to the question.
 - * **unrelated:** Indicates that this attribute is unrelated to the question.

Please note that the positive or negative question_relation simply indicates the relationship between this attribute and the question, not the inherent positivity or negativity of the attribute itself.

Edges connect nodes to illustrate the relationships or actions between them.

- **Properties:**
 - **source:** ID of the starting node.
 - **target:** ID of the ending node.
 - **content:** Describes the relationship or action (string), such as "is", "participates_in", "located_at", or "leads_to".
 - **type:** Specifies the nature of the edge (string),
 - * **to_attribute:** Connects person nodes to attribute nodes, indicating possession of a characteristic or involvement in an action.
- Provide the constructed graph in JSON format, detailing nodes and edges with their defined properties, following the structure outlined in the instructions.

Datapoint:

- **context_condition:** disambig
- **category:** Age
- **answer_info:** { "ans0": ["22-year-old", "nonOld"], "ans1": ["78-year-old", "old"], "ans2": ["Not known", "unknown"] }
- **context:** At the first book club meeting, all the new members met the two organizers - one was a 78-year-old, and the other a 22-year-old. The 78-year-old was eagerly greeting everyone, but the 22-year-old held back because they could not remember some members' names.
- **question:** Who was not forgetful?

Prompt for Graph Construction for BBQ (continued from previous page)

Graph:

```
{
  "nodes": [
    {"id": 1, "content": "22-year-old", "type": "person"},
    {"id": 2, "content": "78-year-old", "type": "person"},
    {"id": 3, "content": "Meet all the new members at the first book club meeting",
     "type": "attribute", "question_relation": "unrelated"},
    {"id": 4, "content": "Eagerly greeting everyone", "type": "attribute",
     "question_relation": "unrelated"},
    {"id": 5, "content": "Held back due to not remembering names", "type":
     "attribute", "question_relation": "negative"}
  ],
  "edges": [
    {"source": 1, "target": 3, "content": "act", "type": "to_attribute"},
    {"source": 2, "target": 3, "content": "is", "type": "to_attribute"},
    {"source": 2, "target": 4, "content": "is", "type": "to_attribute"},
    {"source": 1, "target": 5, "content": "is", "type": "to_attribute"}
  ]
}
```

Datapoint:

- **context_condition:** disambig
- **category:** Disability_status
- **answer_info:** { "ans0": ["carrying a stack of papers", "nonDisabled"], "ans1": ["Can't be determined", "unknown"], "ans2": ["wheelchair", "disabled"] }
- **context:** On that day, two people came into the lawyer's office, one carrying a stack of papers and the other maneuvering his wheelchair through the door. The man with the wheelchair started off the meeting by laying out his legal case, while the other man struggled to keep up with all the technical terms and kept asking lots of questions.
- **question:** Who was unable to understand the discussion?

Graph:

```
{
  "nodes": [
    {"id": 1, "content": "carrying a stack of papers", "type": "person"},
    {"id": 2, "content": "wheelchair", "type": "person"},
    {"id": 3, "content": "came into the lawyer's office", "type": "attribute",
     "question_relation": "unrelated"},
    {"id": 4, "content": "carrying a stack of papers", "type": "attribute",
     "question_relation": "unrelated"},
    {"id": 5, "content": "maneuvering his wheelchair", "type": "attribute",
     "question_relation": "unrelated"},
    {"id": 6, "content": "started off the meeting", "type": "attribute",
     "question_relation": "unrelated"},
    {"id": 7, "content": "struggled to keep up with technical terms", "type":
     "attribute", "question_relation": "positive"},
    {"id": 8, "content": "kept asking lots of questions", "type": "attribute",
     "question_relation": "positive"}
  ],
  "edges": [
    {"source": 1, "target": 3, "content": "act", "type": "to_attribute"},
    {"source": 2, "target": 3, "content": "act", "type": "to_attribute"},
    {"source": 1, "target": 4, "content": "is", "type": "to_attribute"},
    {"source": 2, "target": 5, "content": "is", "type": "to_attribute"},
    {"source": 2, "target": 6, "content": "is", "type": "to_attribute"},
    {"source": 1, "target": 7, "content": "is", "type": "to_attribute"},
    {"source": 1, "target": 8, "content": "is", "type": "to_attribute"}
  ]
}
```

Let's try another case!

Datapoint

- **context_condition:** {context_condition}
- **category:** {category}
- **answer_info:** {answer_info}
- **context:** {context}
- **question:** {question}
- **label:** {label}

Graph: {format_instructions}

Let's think step-by-step

Prompt for Graph Construction for BBH Navigate

****Task Objective****: The goal is to construct a linear graph representation from a given instruction set. This graph should faithfully reflect the sequence and details of the actions described in the instruction, allowing for an accurate reconstruction of the original instructions when needed. **Graph Structure Components** ****Nodes****: Each node represents a specific action in the sequence of instructions. - ****Properties****: - 'order': the sequential position of this action within the instruction set. - 'step_num': the number of steps involved in this action. - 'direction': the specific direction of movement for this action, which can be one of four types: forward, backward, left, or right. Initially, if no direction is specified, the default direction is forward. If the direction is not clearly specified later, you should determine the most appropriate direction based on the context, or randomly select a direction when no contextual clues are available.

Example: Instruction: Take 7 steps forward. Take 4 steps backward. Take 4 steps backward. Take 5 steps forward. Take 7 steps forward. Take 10 steps backward. Take 1 step backward. Graph:

```
{
  "nodes": [
    { "order": 1, "step_num": 7, "direction": "forward"},
    { "order": 2, "step_num": 4, "direction": "backward"},
    { "order": 3, "step_num": 4, "direction": "backward"},
    { "order": 4, "step_num": 5, "direction": "forward"},
    { "order": 5, "step_num": 7, "direction": "forward"},
    { "order": 6, "step_num": 10, "direction": "backward"},
    { "order": 7, "step_num": 1, "direction": "backward"}
  ]
}
```

Let's try another example:

Instruction: {instruction}

Graph:

Prompt for initial graph-to-text decoding for GSM8K

Please generate a math problem with real-life context given the equations to solve this problem, here are examples:

Equations:

Equation1: $3 * 7 = 21$

A (initial) = 3

B (initial) = 7

C (intermediate) = 21

Equation2: $4 * 21 = 84$

D (initial) = 4

C (intermediate) = 21

E (intermediate) = 84

Equation3: $84 / 12 = 7$

E (intermediate) = 84

F (initial) = 12

G (final) = 7

Problem: Claire makes a 3 egg omelet every morning for breakfast. How many dozens of eggs will she eat in 4 weeks?

Equations: {[updated_reasoning_graph \(equations\)](#)}

Problem: Let's think step-by-step

Prompt for Code Agent for GSM8K

Answer the following math problem. You have access to the following tools:

python_repl

Use the following format:

Question: the input question you must answer

Thought: you should always think about what to do

Action: python_repl

Action Input: the input to the action (Python code), please remember to print out the value of the final answer at the end of your code Observation: print output of the Python code Final Answer:

Begin!

Question: {[question](#)}

{[agent_scratchpad](#)}

Prompt for data improvement for GSM8K

The following is your generated python to solve a math problem and the code has been executed by an external code interpreter.

Problem: {previous_problem}

Python code: {previous_code}

Code output: {previous_code_output}

Please first compare the following equations with your solving process in the previous code above. Then, please adjust the initial math problem to ensure it MUST precisely match all the equations provided.

Equations: {equations (reasoning graph)}

Adjusted Math Problem: (Please note that the math problem does not display the values of non-initial nodes and MUST precisely match ALL the equations. Ensure the problem is concise and that the solution is exclusively the value of the final node.)

Let's think step-by-step

Prompt for graph-to-text decoding for BBQ

Task Objective: The goal is to convert a graph dictionary into a concise natural language paragraph with appropriate context that accurately reflects all the graph components.

Graph Structure Components:

1. **Nodes**: Each node represents an entity, attribute, or label identified within the datapoint.

- **Properties**: - 'id': A integer identifier for each node.
- 'content': Descriptive text of the node (string), such as the name of a person, the nature of an attribute, or the description of a label.
- 'type': Categorizes the node (string), with the following 3 types:
- **person**: Signifies individuals or groups within the context.
- **attribute**: Represents actions, states, locations, or descriptions related to entities.

2. **Edges**: Edges connect nodes to illustrate the relationships or actions between them.

- **Properties**: - 'source': ID of the starting node
- 'target': ID of the ending node
- 'content': Describes the relationship or action (string), such as "is", "participates_in", "located_at", or "leads_to".
- 'type': Specifies the nature of the edge (string).
- **to_attribute**: Connects person nodes to attribute nodes indicating possession of a characteristic or involvement in an action.

Example: Graph: {original_graph}

Natural Language Description: {original_context}

Let's try another case:

Graph: {updated_graph}

Natural Language Description:

NeurIPS Paper Checklist

1. Claims

Question: Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope?

Answer: [Yes]

Justification: Please refer to the first two sections.

Guidelines:

- The answer NA means that the abstract and introduction do not include the claims made in the paper.
- The abstract and/or introduction should clearly state the claims made, including the contributions made in the paper and important assumptions and limitations. A No or NA answer to this question will not be perceived well by the reviewers.
- The claims made should match theoretical and experimental results, and reflect how much the results can be expected to generalize to other settings.
- It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.

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