
Improving Diffusion-based Inverse Algorithms under Few-Step Constraint via Linear Extrapolation

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Abstract

Diffusion-based inverse algorithms have shown remarkable performance across various inverse problems, yet their reliance on numerous denoising steps incurs high computational costs. While recent developments of fast diffusion ODE solvers offer effective acceleration for diffusion sampling without observations, their application in inverse problems remains limited due to the heterogeneous formulations of inverse algorithms and their prevalent use of approximations and heuristics, which often introduce significant errors that undermine the reliability of analytical solvers. In this work, we begin with an analysis of ODE solvers for inverse problems that reveals a linear combination structure of approximations for the inverse trajectory. Building on this insight, we propose a canonical form that unifies a broad class of diffusion-based inverse algorithms and facilitates the design of more generalizable solvers. Inspired by the linear subspace search strategy, we propose Learnable Linear Extrapolation (LLE), a lightweight approach that universally enhances the performance of any diffusion-based inverse algorithm conforming to our canonical form. LLE optimizes the combination coefficients to refine current predictions using previous estimates, alleviating the sensitivity of analytical solvers for inverse algorithms. Extensive experiments demonstrate consistent improvements of the proposed LLE method across multiple algorithms and tasks, indicating its potential for more efficient solutions and boosted performance of diffusion-based inverse algorithms with limited steps. Codes for reproducing our experiments are available at https://github.com/weigerzan/LLE_inverse_problem.

1 Introduction

Diffusion models have demonstrated remarkable capability in modeling complex data priors [1, 2, 3, 4], which has led to their widespread application in solving inverse problems. Extensive efforts have been devoted to the development of diffusion-based inverse algorithms [5, 6, 7, 8, 9, 10, 11, 12, 13, 14], achieving impressive performance in numerous tasks including inpainting [15], super-resolution [16], deblurring [17], and compressed sensing [18].

One major drawback of diffusion-based inverse algorithms is the need for multiple neural network inferences, resulting in high computational complexity. Directly reducing the number of inference steps often degrades the performance of these inverse algorithms. Therefore, enhancing the performance of diffusion-based inverse algorithms under limited steps has emerged as a critical research

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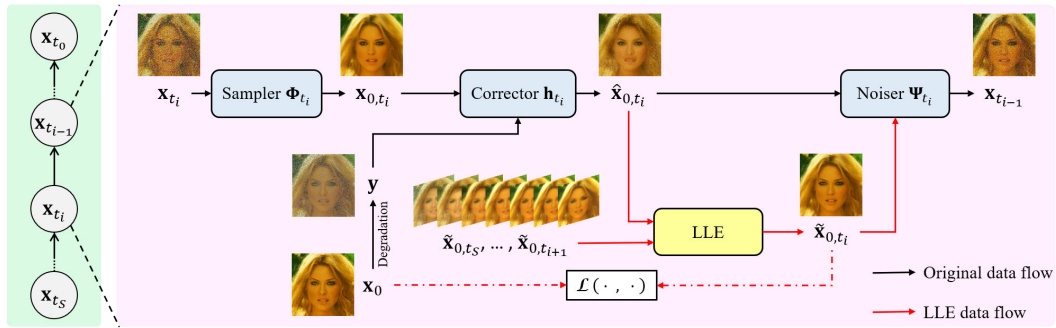


Figure 1: The proposed canonical form of diffusion-based inverse algorithms and the workflow of our LLE method. Our canonical form decomposes an inverse algorithm into three key modules: Sampler, Corrector, and Noiser, providing a unified framework that encompasses a wide range of existing approaches. The LLE method learns a linear combination of the current corrected estimate and previous results to obtain a better estimation of the original image, therefore universally enhancing diffusion-based inverse algorithms’ performance under few steps.

direction, leading to several recent attempts such as shortcut sampling [19, 20], learned correction processes [21], and the introduction of conjugate integrators [22]. Recently, high-order diffusion ODE solvers [23, 24, 25, 26, 27] have shown strong performance in the few-step sampling of diffusion models without observations. However, although conceptually these solvers can also accelerate inverse algorithms, two challenges remain in practice. First, not all inverse algorithms admit an explicit ODE or SDE formulation, necessitating a more general framework to unify their analysis and the design of generalizable solvers. Second, the prevalence of approximations and heuristics in existing methods often leads to substantial estimation errors, undermining the reliability of analytical high-order solvers.

To tackle these challenges, we begin with an analysis of ODE solvers in inverse problems from the perspective of posterior sampling, revealing an equivalent interpretation in the form of linear combinations. Based on the insights, we propose a canonical form for diffusion-based inverse algorithms, which serves as a unifying framework for a broad class of existing methods, facilitating a more systematic understanding and more generalizable development of inverse problem solvers. Building on this canonical form, we design a universal enhancement strategy for diffusion-based inverse algorithms inspired by optimal linear subspace search [27]. Our proposed method, termed Learnable Linear Extrapolation (LLE), learns a set of linear combination coefficients to boost current corrected estimate with previous results, thereby mitigating the unreliability of analytical high-order solvers under large estimation errors or heuristics. For linear inverse problems, we further leverage the structure of the observation function by decoupling the coefficients associated with the range space and null space, leading to enhanced performance for LLE.

LLE is highly lightweight and can be trained with 50 diffusion-generated samples within minutes on a single NVIDIA RTX 3090 GPU, which makes it practical and easy to integrate into existing inverse algorithms. We reformulate nine mainstream diffusion-based inverse algorithms into the proposed canonical form and conduct extensive experiments to validate the effectiveness of LLE in both linear and nonlinear tasks. The results demonstrate that LLE effectively improves the performance of these algorithms under few steps, providing a novel and more general perspective to enhance diffusion-based inverse algorithms in the future.

2 Backgrounds

2.1 Diffusion models

Diffusion models [1, 2, 28] consist of a forward diffusion process that transforms a clean data distribution into a pure Gaussian distribution, and a reverse denoising process that generates clean data from the noise distribution. In this paper, we consider the setting of Variance Preserving (VP) diffusion. Given a target data distribution $q(\mathbf{x}_0)$, the forward diffusion process is modeled by the

following stochastic differential equation (SDE):

$$d\mathbf{x}_t = f(t)\mathbf{x}_t dt + g(t)d\mathbf{w}_t, \quad t \in [0, T], \quad (1)$$

where $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ and $\mathbf{w}_t$ is a standard Wiener process. VP diffusion specifies the drift term $f(t)$ and the diffusion term $g(t)$ as

$$f(t) = \frac{d \log \sqrt{\bar{\alpha}_t}}{dt}, \quad g^2(t) = \frac{d(1 - \bar{\alpha}_t)}{dt} - 2 \frac{d \log \sqrt{\bar{\alpha}_t}}{dt} (1 - \bar{\alpha}_t),$$

respectively, where $\bar{\alpha}_t$ is a predefined monotonic parameter controlling the noise level at each timestep, with $\bar{\alpha}_0 = 1$ and $\bar{\alpha}_T = 0$.

The forward SDE (1) can be exactly reversed as [29]

$$d\mathbf{x}_t = (f(t)\mathbf{x}_t - g^2(t)\nabla_{\mathbf{x}_t} \log q_t(\mathbf{x}_t)) dt + g(t)d\bar{\mathbf{w}}_t,$$

where $\bar{\mathbf{w}}_t$ is the reverse-time standard Wiener process, $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$, and $\nabla_{\mathbf{x}_t} \log q_t(\mathbf{x}_t)$ is known as the (Stein) score function [30, 31]. Practical implementation aims to estimate the unknown score function $\nabla_{\mathbf{x}_t} \log q_t(\mathbf{x}_t)$ via a parameterized neural network $\epsilon_\theta(\mathbf{x}_t, t)$ as

$$\epsilon_\theta(\mathbf{x}_t, t) = -\sqrt{1 - \bar{\alpha}_t} \nabla_{\mathbf{x}_t} \log q_t(\mathbf{x}_t), \quad (2)$$

which can be learned via score matching [32, 33].

Song *et al.* [34] demonstrate that the above reverse SDE shares the same marginal distributions as the following reverse-time ordinary differential equation (ODE):

$$\frac{d\mathbf{x}_t}{dt} = f(t)\mathbf{x}_t - \frac{1}{2}g^2(t)\nabla_{\mathbf{x}_t} \log q_t(\mathbf{x}_t), \quad (3)$$

which facilitates the introduction of efficient ODE solvers to enhance sampling efficiency. Using a first-order solver to solve the diffusion ODE (3) leads to the iterative formula of the well-known DDIM sampler [3], which is

$$\mathbf{x}_{t-1} = \sqrt{\bar{\alpha}_{t-1}} \frac{\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t} \epsilon_\theta(\mathbf{x}_t, t)}{\sqrt{\bar{\alpha}_t}} + \sqrt{1 - \bar{\alpha}_{t-1}} \epsilon_\theta(\mathbf{x}_t, t).$$

2.2 High-order solvers for diffusion ODE

Numerous works have developed a variety of fast ODE solvers for diffusion models [35, 23, 24, 25, 26, 36, 37, 38, 39, 40]. Recent studies have adopted exponential integrators [41] to solve the diffusion ODE as follows

$$\mathbf{x}_t = \frac{\sqrt{\bar{\alpha}_t}}{\sqrt{\bar{\alpha}_s}} \mathbf{x}_s - \sqrt{\bar{\alpha}_t} \int_{\lambda(s)}^{\lambda(t)} \exp(-\lambda) \epsilon_\theta(\mathbf{x}_{t(\lambda)}, t(\lambda)) d\lambda,$$

where $\lambda(t) = \log \sqrt{\bar{\alpha}_t / (1 - \bar{\alpha}_t)}$. High-order diffusion ODE-solvers [23, 24, 26, 25] leverage the Taylor expansions of $\epsilon_\theta(\cdot, \cdot)$ estimated from previous score functions to solve the integral more accurately, which reduces the dependency on small step sizes and enables efficient sampling with fewer steps. Despite differences in derivation and specific formulation, these solvers share a common structure in that $\mathbf{x}_t$ can be expressed as a linear combination of the initial point and the scores from all previous steps [27], i.e.,

$$\mathbf{x}_t \in \text{span} \{ \mathbf{x}_T, \epsilon_\theta(\mathbf{x}_T, T), \dots, \epsilon_\theta(\mathbf{x}_{t+1}, t+1) \}. \quad (4)$$

Thus [27] proposes the optimal subspace search method to optimize the coefficients of $\mathbf{x}_t$ in the subspace shown in (4), aiming to align the trajectory of a few-step solver with a target solver using more steps (e.g., a 999-step DDIM). The learnable solver achieves remarkable performance with few steps while remaining lightweight as it only requires learning a set of linear combination coefficients per timestep. In this paper, we design a lightweight learnable method tailored for inverse algorithms to generally enhance their performance under few steps leveraging similar insights from the optimal subspace search approach.

2.3 Diffusion-based inverse algorithms

Consider the degradation equation

$$\mathbf{y} = \mathcal{A}(\mathbf{x}_0) + \sigma_y \mathbf{n}, \quad \mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}), \quad (5)$$

where $\mathcal{A}$ is the degradation function, $\mathbf{y}$ is the observation, and σ_y is the standard deviation of the observation noise. The goal of inverse problems is to recover the original data $\mathbf{x}_0$ from the degraded observation $\mathbf{y}$. The ability of diffusion models to capture complex data priors has inspired a wide range of studies exploring their applications in inverse problems from diverse perspectives.

DDRM [5] defines a new set of variational distributions to approximate the posterior $q(\mathbf{x}_0|\mathbf{y})$ and derives an inverse algorithm for linear problems based on projection operations. DDNM [6] directly employs the null-range decomposition and heuristically projects the intermediate estimation of $\mathbf{x}_0$ during sampling onto the hyperplane corresponding to the linear observation. Posterior sampling methods [8, 7, 10] attempt to estimate the conditional score $\nabla_{\mathbf{x}_t} \log q_t(\mathbf{x}_t|\mathbf{y})$ to sample from the posterior distribution $q(\mathbf{x}_0|\mathbf{y})$. DiffPIR [9] proposes a plug-and-play approach by guiding the intermediate estimation of $\mathbf{x}_0$ with a proximal point problem and further refining the reverse sampling trajectory. ReSample [12], originally designed for latent diffusion, can be interpreted as optimizing the intermediate estimation via gradient descent to enforce hard data consistency and guiding the reverse sampling trajectory with a resample algorithm. More recently, maximum a posteriori (MAP)-based methods such as RED-diff [11] have gained attention, which explicitly express the data prior $q(\mathbf{x}_0)$ using diffusion models and solve inverse problems by optimizing $\max_{\mathbf{x}_0} q(\mathbf{x}_0|\mathbf{y})$. DAPS [14] adopts Langevin dynamics to enforce consistency with the observations and progressively anneals the timestep to achieve noise reduction.

Despite the effectiveness of diffusion-based inverse algorithms, they typically require 100 to 1000 steps during inference. In this paper, we first establish a canonical form for these algorithms and then propose a lightweight and general approach to enhance their performance under few steps, achieving a better trade-off between performance and computational efficiency.

3 Analysis of ODE solvers in inverse problems

It can be shown that the associated probability flow ODE for sampling from the posterior distribution $p(\mathbf{x}_0|\mathbf{y})$ is given by

$$\frac{d\mathbf{x}_t}{dt} = f(t)\mathbf{x}_t - \frac{1}{2}g^2(t)\nabla_{\mathbf{x}_t} \log p(\mathbf{x}_t|\mathbf{y}). \quad (6)$$

In the context of inverse problems, the primary focus is to restore the clean signal. Thus we define

$$\mathbf{x}_0(t, \mathbf{y}) = \frac{\mathbf{x}_t + (1 - \bar{\alpha}_t)\nabla_{\mathbf{x}_t} \log p(\mathbf{x}_t|\mathbf{y})}{\sqrt{\bar{\alpha}_t}}. \quad (7)$$

To assist our analysis, we assume the temporal discretization for the numerical solver as $\{t_S, t_{S-1}, \dots, t_0\} \subseteq [0, T]$ with $t_S > t_{S-1} > \dots > t_0 = 0$, and S denoting the total number of steps. Then the evolution of $\mathbf{x}_0(t, \mathbf{y})$ from t_{i+1} to t_i can be described as the following proposition.

Proposition 1. *The evolution of $\mathbf{x}_0(t, \mathbf{y})$ follows*

$$\begin{aligned} \mathbf{x}_0(t_i, \mathbf{y}) &= \frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{1 - \bar{\alpha}_{t_{i+1}}}} \frac{\sqrt{\bar{\alpha}_{t_{i+1}}}}{\sqrt{\bar{\alpha}_{t_i}}} \mathbf{x}_0(t_{i+1}, \mathbf{y}) - \underbrace{\frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{\bar{\alpha}_{t_i}}} \int_{t_{i+1}}^{t_i} \phi(\tau) \mathbf{x}_0(\tau, \mathbf{y}) d\tau}_{(*)} \\ &\quad + \underbrace{\frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{\bar{\alpha}_{t_i}}} \left(\sqrt{1 - \bar{\alpha}_{t_i}} \nabla_{\mathbf{x}_{t_i}} \log p(\mathbf{x}_{t_i}|\mathbf{y}) - \sqrt{1 - \bar{\alpha}_{t_{i+1}}} \nabla_{\mathbf{x}_{t_{i+1}}} \log p(\mathbf{x}_{t_{i+1}}|\mathbf{y}) \right)}_{(**)}, \end{aligned} \quad (8)$$

where $\phi(\tau) = \frac{g^2(\tau)\sqrt{\bar{\alpha}_\tau}}{2(1 - \bar{\alpha}_\tau)^{3/2}}$.

The detailed derivations are deferred to Appendix B. Note that term $(*)$ contains an integral involving $\mathbf{x}_0(\tau, \mathbf{y})$, which can be approximated using a standard k -th order Taylor expansion, i.e.,

$$\int_{t_{i+1}}^{t_i} \phi(\tau) \mathbf{x}_0(\tau, \mathbf{y}) d\tau = \sum_{l=0}^k \frac{d^l \mathbf{x}_0(t_{i+1}, \mathbf{y})}{dt_{i+1}^l} \int_{t_{i+1}}^{t_i} \frac{(\tau - t_{i+1})^l}{l!} \phi(\tau) d\tau + \mathcal{O}((t_{i+1} - t_i)^{k+1}), \quad (9)$$

The high-order derivatives $\frac{d^l \mathbf{x}_0(t_{i+1}, \mathbf{y})}{dt_{i+1}^l}$ in (9) can be estimated using multi-step methods. In particular, under uniform time discretization $t_{j+1} - t_j = h$, $\forall j$, the forward differences approximation [42, 43] of the l -th derivative yields

$$\frac{d^l \mathbf{x}_0(t_{i+1}, \mathbf{y})}{dt_{i+1}^l} \approx \frac{1}{h^l} \sum_{j=0}^l (-1)^{l-j} \binom{l}{j} \mathbf{x}_0(t_{i+1+j}, \mathbf{y}), \quad (10)$$

which implies that the Taylor expansion approximation for (*) is a linear combination of previous steps $\mathbf{x}_0(t_j, \mathbf{y})$, for $j \geq i+1$.

Term (**) involves the score at both time steps t_{i+1} and t_i , which can be reformulated as

$$\frac{\sqrt{\bar{\alpha}_{t_i}}}{\sqrt{1 - \bar{\alpha}_{t_i}}} \left(\underbrace{\frac{(1 - \bar{\alpha}_{t_i}) \nabla_{\mathbf{x}_{t_i}} \log p(\mathbf{x}_{t_i} | \mathbf{y}) + \hat{\mathbf{x}}_{t_i}}{\sqrt{\bar{\alpha}_{t_i}}}}_{\text{An estimate of } \mathbf{x}_0(t_i, \mathbf{y})} - \mathbf{x}_0(t_{i+1}, \mathbf{y}) \right), \quad (11)$$

where

$$\hat{\mathbf{x}}_{t_i} = \sqrt{\bar{\alpha}_{t_i}} \mathbf{x}_0(t_{i+1}, \mathbf{y}) - \sqrt{(1 - \bar{\alpha}_{t_i})(1 - \bar{\alpha}_{t_{i+1}})} \nabla_{\mathbf{x}_{t_{i+1}}} \log p(\mathbf{x}_{t_{i+1}} | \mathbf{y}). \quad (12)$$

Note that $\hat{\mathbf{x}}_{t_i}$ serves as the sample calculated by a deterministic DDIM sampler. Consequently, the reformulation (11) can be interpreted as a linear combination of a coarse estimation at the current time step t_i and the previous result at time t_{i+1} . Based on the above analysis on terms (*) and (**), we arrive at the following conclusion.

Corollary 2. *Approximating the evolution of $\mathbf{x}_0(t, \mathbf{y})$ from t_{i+1} to t_i can be interpreted as computing a linear combination of an estimate of the current step t_i and all previous results at t_j for $\forall j \geq i+1$.*

We note that many inverse algorithms introduce random noise, which makes them more naturally aligned with the SDE perspective. We provide a detailed analysis of the SDE case in Appendix B.3 and obtain conclusions similar to those in Corollary 2.

This insight provides a foundation for generalizing diffusion ODE and SDE solvers to a broad class of inverse algorithms. Conceptually, for most algorithms that are difficult to characterize via posterior sampling, we reinterpret $\mathbf{x}_0(t, \mathbf{y})$ as an estimate of the clean sample at time t corrected with the observation $\mathbf{y}$. Meanwhile, the linear combination structure enables learning the combination coefficients in a data-driven manner, thus avoiding the failure of analytical coefficients when the posterior score estimation is highly inaccurate or heuristic.

4 Designing unified solvers for inverse algorithms

In this section, we first establish a canonical form that unifies a wide range of diffusion-based inverse algorithms and clarify its connection to the analysis in Section 3. We then propose the LLE method, which is compatible with any algorithm adhering to the canonical form and effectively improves their performance in the few-step regime by learning a set of linear combination coefficients.

4.1 A canonical form for diffusion-based inverse algorithms

As illustrated in Figure 1, our proposed canonical form decomposes each iteration of an inverse algorithm into three modules. Below we detail these modules at step t_i for any $1 \leq i \leq S$.

(1) **Sampler** generates an estimate of the clean data $\mathbf{x}_{0,t_i}$ from the noisy input $\mathbf{x}_{t_i}$ using a pre-trained diffusion model:

$$\mathbf{x}_{0,t_i} = \Phi_{t_i}(\mathbf{x}_{t_i}). \quad (13)$$

(2) **Corrector** incorporates the observation $\mathbf{y}$ to refine the sampled result, ensuring consistency with the measurement:

$$\hat{\mathbf{x}}_{0,t_i} = \mathbf{h}_{t_i}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}). \quad (14)$$

Algorithm 1 Training of LLE.

Require: Pretrained diffusion model ϵ_θ , discrete timesteps $t_S, t_{S-1}, \dots, t_0$, inverse algorithm in the canonical form $\Phi_{t_i}, \mathbf{h}_{t_i}, \Psi_{t_i}$, reference samples $\mathbf{x}_0^{(1)}, \dots, \mathbf{x}_0^{(N)}$, observation function $\mathcal{A}$, observation noise deviation σ_y .

- 1: **for** $n = 1$ to $n = N$ **do**
- 2: Get observation $\mathbf{y}^{(n)}$ as (5);
- 3: **end for**
- 4: Initialize $\{\mathbf{x}_{t_S}^{(n)}\}_{n=1}^N$ as $\mathbf{x}_{t_S}^{(n)} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$;
- 5: **for** $i = S$ to $i = 1$ **do**
- 6: **for** $n = 1$ to $n = N$ **do**
- 7: Calculate $\hat{\mathbf{x}}_{0,t_i}^{(n)} = \mathbf{h}_{t_i}(\Phi_{t_i}(\mathbf{x}_{t_i}^{(n)}), \mathcal{A}, \mathbf{y}^{(n)})$;
- 8: **end for**
- 9: Optimizing $\gamma_{t_i,0}, \dots, \gamma_{t_i,S-i}$ as (19);
- 10: **for** $n = 1$ to $n = N$ **do**
- 11: Calculate $\tilde{\mathbf{x}}_{0,t_i}^{(n)}$ as (18);
- 12: Update $\mathbf{x}_{t_{i-1}}^{(n)} = \Psi_{t_i}(\tilde{\mathbf{x}}_{0,t_i}^{(n)})$;
- 13: **end for**
- 14: **end for**
- 15: **return** Coefficients $\gamma_{t_i,0}, \dots, \gamma_{t_i,S-i}$ for $i = S, \dots, 1$

Algorithm 2 Inference with LLE.

Require: Pretrained diffusion model ϵ_θ , discrete timesteps $t_S, t_{S-1}, \dots, t_0$, observation $\mathbf{y}$, observation function $\mathcal{A}$, observation noise deviation σ_y , inverse algorithm in the canonical form $\Phi_{t_i}, \mathbf{h}_{t_i}, \Psi_{t_i}$, optimized coefficients $\gamma_{t_i,0}, \dots, \gamma_{t_i,S-i}$ for $i = S, \dots, 1$.

- 1: Initialize $\mathbf{x}_{t_S} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$;
- 2: **for** $i = S$ to $i = 1$ **do**
- 3: Calculate $\hat{\mathbf{x}}_{0,t_i} = \mathbf{h}_{t_i}(\Phi_{t_i}(\mathbf{x}_{t_i}), \mathcal{A}, \mathbf{y})$;
- 4: Calculate $\tilde{\mathbf{x}}_{0,t_i}$ as (18);
- 5: Update $\mathbf{x}_{t_{i-1}} = \Psi_{t_i}(\tilde{\mathbf{x}}_{0,t_i})$;
- 6: **end for**
- 7: **return** $\mathbf{x}_{t_0}$

(3) **Noiser** maps the corrected clean sample back to the next noise level for the subsequent iteration:

$$\mathbf{x}_{t_{i-1}} = \Psi_{t_i}(\hat{\mathbf{x}}_{0,t_i}). \quad (15)$$

One immediate advantage of this decomposition is that (14) broadens the definition of $\mathbf{x}_0(t_i, \mathbf{y})$ in (7), which is applicable to a wider range of inverse algorithms beyond posterior sampling, including but not limited to projection-based and plug-and-play approaches. Another benefit lies in that, by decoupling an inverse algorithm into discrete modules, we can reorganize these modules and directly obtain an estimate at t_i from the results at t_{i+1} as

$$\hat{\mathbf{x}}_{0,t_i} = \mathbf{h}_{t_i} \circ \Phi_{t_i} \circ \Psi_{t_{i+1}}(\hat{\mathbf{x}}_{0,t_{i+1}}), \quad (16)$$

which provides an effective alternative to the approximation term in (11). Consequently, we can construct unified solvers for any inverse algorithms conforming to the proposed canonical form, requiring only the specification of a set of linear combination coefficients, which we propose to optimize in a data-driven manner.

This modular decomposition is applicable to a broad class of inverse algorithms. In this work, we reformulate nine mainstream inverse algorithms into the proposed canonical form, with detailed decompositions presented in Appendix E.

4.2 Iterative learnable linear extrapolation

Intuitively, the proposed LLE method attempts to enhance the performance of inverse algorithms under few steps by iteratively learning a linear combination of the corrected sample (14) at t_i and

all previous results at $t_j, j > i$, to obtain a better estimate $\tilde{\mathbf{x}}_{0,t_i}$. Below, we introduce the training objective of LLE at timestep t_i inductively.

Consider a reference training set generated by the diffusion model $\mathbb{X} = \{\mathbf{x}_0^{(1)}, \mathbf{x}_0^{(2)}, \dots, \mathbf{x}_0^{(N)}\}$, where N is the number of reference samples. Suppose we have obtained the estimates from the previous $S - i$ steps, i.e., $\tilde{\mathbf{x}}_{0,t_k}^{(n)}, k = i + 1, \dots, S, n = 1, \dots, N$. Then we replace each $\hat{\mathbf{x}}_{0,t_{i+1}}^{(n)}$ with $\tilde{\mathbf{x}}_{0,t_{i+1}}^{(n)}$ in (16) and compute an estimate at step t_i as

$$\hat{\mathbf{x}}_{0,t_i}^{(n)} = \mathbf{h}_{t_i} \left(\Phi_{t_i} \left(\Psi_{t_{i+1}} \left(\tilde{\mathbf{x}}_{0,t_{i+1}}^{(n)} \right) \right), \mathcal{A}, \mathbf{y}^{(n)} \right), \quad (17)$$

where $\mathbf{y}^{(n)}$ represents the observation of $\mathbf{x}_0^{(n)}$. Now we optimize a set of linear combination coefficients, denoted as $\gamma_{t_i,0}, \dots, \gamma_{t_i,S-i}$, and update the estimates at step t_i as

$$\tilde{\mathbf{x}}_{0,t_i}^{(n)} = \gamma_{t_i,S-i} \hat{\mathbf{x}}_{0,t_i}^{(n)} + \sum_{j=0}^{S-i-1} \gamma_{t_i,j} \tilde{\mathbf{x}}_{0,t_{S-j}}^{(n)}. \quad (18)$$

Unlike unconditional generation tasks that often require sampling long trajectories as the training targets for learning fast solvers, inverse problems provide explicit supervision in the form of known ground-truth reconstructions. This eliminates the need to sample or store complete trajectories, significantly reducing training cost. As a result, the optimization objective of LLE is formulated as:

$$\min_{\gamma_{t_i,0}, \dots, \gamma_{t_i,S-i}} \mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L} \left(\tilde{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_0^{(n)} \right), \quad (19)$$

where the loss function is chosen as

$$\mathcal{L} \left(\tilde{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_0^{(n)} \right) = \mathcal{L}_{\text{MSE}} \left(\tilde{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_0^{(n)} \right) + \omega \mathcal{L}_{\text{LPIPS}} \left(\tilde{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_0^{(n)} \right). \quad (20)$$

$\mathcal{L}_{\text{MSE}}$ is the Mean-Square Error loss that measures the pixel-level discrepancy between samples, while $\mathcal{L}_{\text{LPIPS}}$ represents the Learned Perceptual Image Patch Similarity [44] loss that quantifies the perceptual discrepancy between two samples. ω is introduced in our loss function (20) as a weight to balance the MSE loss and LPIPS loss. Smaller ω encourages the algorithm to minimize MSE, resulting in higher PSNR, whereas a larger ω biases the algorithm toward minimizing LPIPS, leading to higher perceptual similarity.

Once all coefficients are optimized, we fix them and perform inference in exactly the same manner as the data flow in the training process. The pseudo-codes for the training and inference of LLE are presented in Algorithm 1 and Algorithm 2, respectively.

4.3 Decoupled coefficients for linear problems

For linear inverse problems, we propose using decoupled linear combination coefficients to estimate the null-space and range-space components of a sample with respect to the observation matrix separately. The rationale is that observations impose strong constraints on the range-space component, while the null-space component remains more flexible. Consequently, decoupled sets of linear combination coefficients would perform better to capture the differences between these components.

Consider the observation equation $\mathbf{y} = \mathbf{A}\mathbf{x}_0 + \sigma_{\mathbf{y}}\mathbf{n}$, where $\mathbf{A}$ is the observation matrix. The range-space and null-space components of a sample $\mathbf{x}$ with respect to $\mathbf{A}$ are denoted as $\mathbf{x}^{\parallel} = \mathbf{A}^{\dagger} \mathbf{A} \mathbf{x}$ and $\mathbf{x}^{\perp} = (\mathbf{I} - \mathbf{A}^{\dagger} \mathbf{A}) \mathbf{x}$, respectively, where $\mathbf{A}^{\dagger}$ represents the Moore-Penrose pseudoinverse of matrix $\mathbf{A}$. At timestep t_i , we optimize a set of coefficients $\gamma_{t_i,j}^{\parallel}, \gamma_{t_i,j}^{\perp}, j = 0, \dots, S - i$ to estimate $\tilde{\mathbf{x}}_{0,t_i}^{(n)}$ as

$$\tilde{\mathbf{x}}_{0,t_i}^{(n)} = \tilde{\mathbf{x}}_{0,t_i}^{(n),\parallel} + \tilde{\mathbf{x}}_{0,t_i}^{(n),\perp}, \quad (21)$$

where

$$\tilde{\mathbf{x}}_{0,t_i}^{(n),\parallel} = \gamma_{t_i,S-i}^{\parallel} \hat{\mathbf{x}}_{0,t_i}^{(n),\parallel} + \sum_{j=0}^{S-i-1} \gamma_{t_i,j}^{\parallel} \tilde{\mathbf{x}}_{0,t_{S-j}}^{(n),\parallel}, \quad \tilde{\mathbf{x}}_{0,t_i}^{(n),\perp} = \gamma_{t_i,S-i}^{\perp} \hat{\mathbf{x}}_{0,t_i}^{(n),\perp} + \sum_{j=0}^{S-i-1} \gamma_{t_i,j}^{\perp} \tilde{\mathbf{x}}_{0,t_{S-j}}^{(n),\perp}. \quad (22)$$

The optimization method and objective remain consistent with those described in Section 4.2.

Table 1: Results of DDNM, DDRM, IIGDM, DMPS, and DPS on noisy linear tasks ($\sigma_y = 0.05$) on the CelebA-HQ dataset using 3 and 5 steps. The better results are bolded.

Steps	Algorithm	Strategy	PSNR $\uparrow$ / SSIM $\uparrow$ / LPIPS $\downarrow$			
			Deblur (aniso)	Inpainting	4 $\times$ SR	CS 50%
3	DDNM	-	27.80 / 0.758 / 0.319	16.64 / 0.442 / 0.492	27.09 / 0.773 / 0.296	16.55 / 0.441 / 0.539
		LLE	28.08 / 0.784 / 0.291	24.38 / 0.552 / 0.433	27.84 / 0.770 / 0.299	17.29 / 0.473 / 0.520
	DDRM	-	27.68 / 0.795 / 0.277	16.68 / 0.489 / 0.440	26.71 / 0.764 / 0.277	16.58 / 0.495 / 0.478
		LLE	27.69 / 0.795 / 0.271	24.53 / 0.625 / 0.406	27.49 / 0.761 / 0.295	17.07 / 0.527 / 0.470
	IIGDM	-	20.39 / 0.536 / 0.520	19.57 / 0.533 / 0.495	20.73 / 0.552 / 0.500	16.79 / 0.472 / 0.555
		LLE	21.73 / 0.588 / 0.489	20.72 / 0.571 / 0.483	21.54 / 0.583 / 0.490	17.30 / 0.487 / 0.540
	DMPS	-	14.02 / 0.174 / 0.747	11.91 / 0.100 / 0.802	15.53 / 0.235 / 0.763	12.45 / 0.102 / 0.791
		LLE	14.10 / 0.177 / 0.744	11.97 / 0.104 / 0.800	18.76 / 0.253 / 0.776	12.52 / 0.105 / 0.789
	DPS	-	23.59 / 0.650 / 0.415	23.57 / 0.558 / 0.497	25.49 / 0.647 / 0.528	14.30 / 0.359 / 0.636
		LLE	24.59 / 0.675 / 0.405	27.51 / 0.748 / 0.366	24.57 / 0.666 / 0.465	15.83 / 0.468 / 0.591
5	DDNM	-	29.63 / 0.819 / 0.259	22.76 / 0.550 / 0.431	28.97 / 0.818 / 0.262	18.20 / 0.474 / 0.491
		LLE	29.82 / 0.831 / 0.239	26.35 / 0.659 / 0.366	29.02 / 0.806 / 0.252	19.41 / 0.536 / 0.441
	DDRM	-	29.29 / 0.826 / 0.244	23.21 / 0.717 / 0.286	28.58 / 0.811 / 0.247	18.34 / 0.599 / 0.389
		LLE	29.36 / 0.827 / 0.235	26.09 / 0.780 / 0.263	28.64 / 0.795 / 0.249	19.41 / 0.632 / 0.363
	IIGDM	-	22.46 / 0.653 / 0.441	22.63 / 0.695 / 0.376	21.93 / 0.662 / 0.416	16.32 / 0.518 / 0.541
		LLE	25.95 / 0.734 / 0.347	25.21 / 0.735 / 0.336	25.67 / 0.731 / 0.338	19.33 / 0.591 / 0.448
	DMPS	-	21.20 / 0.404 / 0.562	14.71 / 0.164 / 0.738	22.95 / 0.498 / 0.541	14.85 / 0.165 / 0.719
		LLE	21.63 / 0.406 / 0.558	16.45 / 0.186 / 0.690	24.66 / 0.625 / 0.437	15.57 / 0.180 / 0.699
	DPS	-	23.94 / 0.680 / 0.369	25.14 / 0.617 / 0.434	26.07 / 0.675 / 0.470	17.12 / 0.515 / 0.481
		LLE	25.56 / 0.722 / 0.326	27.42 / 0.796 / 0.303	26.63 / 0.758 / 0.315	17.73 / 0.536 / 0.468

5 Experiments

In this section, we validate the effectiveness of LLE across various inverse algorithms and tasks.

5.1 Experimental setup

Inverse algorithms and hyperparameters. We consider nine mainstream diffusion-based inverse algorithms with distinct formulations and design principles, including DDRM [5], DDNM [6], IIGDM [7], DMPS [10], DPS [8], DiffPIR [9], ReSample [12], RED-diff [11], and DAPS [14]. All these algorithms are decomposed following the canonical form described in Section 4.1, with the details provided in Appendix E. We evaluate the performance of all algorithms under total steps of $S = 3, 4, 5, 7, 10, 15$. Due to space constraints, we report part of the results in the main text and defer the complete results to Appendix H. For the training of LLE, we fix $\omega = 0.1$ and utilize the schedule-free AdamW [45] to optimize the coefficients on 50 diffusion-generated samples. More training details are supplemented in Appendix G.

Datasets and diffusion checkpoints. Two datasets are used: CelebA-HQ [46] and FFHQ [47]. The checkpoint for CelebA-HQ is obtained from [48] and we follow [6] to use the 1k test set. The checkpoint for FFHQ is obtained from [8], and the evaluation follows [12, 14] with 100 randomly selected images from the validation set.

Inverse problems and metrics. We consider five inverse problems in this work: (1) gaussian deblurring (anisotropic), (2) inpainting (50% random), (3) 4 $\times$ super-resolution (average pooling), (4) compressed sensing (CS) with the Walsh-Hadamard transform (50% ratio), and (5) nonlinear deblurring. Except for nonlinear deblurring, all other four tasks are linear and we apply the decoupled coefficients method proposed in Section 4.3. The primary metrics include peak signal-to-noise ratio (PSNR), structural similarity index measure (SSIM) [49], and Learned Perceptual Image Patch Similarity (LPIPS) [44]. Results of Fréchet Inception Distance (FID) [50] are also included in the Appendix. All of the experiments are performed on a single NVIDIA RTX 3090 GPU.

5.2 Main results

Table 1 presents the performance of five algorithms on four noisy linear tasks from the CelebA-HQ dataset with 3 and 5 steps. Table 2 shows the results of nonlinear deblurring task on CelebA-HQ and FFHQ under both noiseless and noisy settings with 3 and 10 steps. The LLE method consistently improves the performance across different tasks and algorithms.

Figure 2 illustrates the PSNR and LPIPS metrics for four algorithms on linear tasks from FFHQ with steps varying from 3 to 15. LLE consistently achieves superior objective and perceptual metrics

Table 2: Nonlinear deblurring results of DPS, RED-diff, DiffPIR, ReSample, and DAPS using 3 and 10 steps. The better results are bolded.

Steps	Algorithm	Strategy	PSNR↑ / SSIM↑ / LPIPS↓			
			FFHQ		CelebA-HQ	
			$\sigma_y = 0$	$\sigma_y = 0.05$	$\sigma_y = 0$	$\sigma_y = 0.05$
3	DPS	-	15.75 / 0.403 / 0.646	15.75 / 0.402 / 0.647	16.09 / 0.408 / 0.575	16.09 / 0.407 / 0.575
		LLE	16.94 / 0.440 / 0.590	16.93 / 0.440 / 0.590	19.06 / 0.479 / 0.579	19.06 / 0.475 / 0.580
	RED-diff	-	15.96 / 0.202 / 0.766	15.86 / 0.189 / 0.768	18.93 / 0.384 / 0.651	18.81 / 0.351 / 0.653
		LLE	16.71 / 0.241 / 0.744	16.61 / 0.223 / 0.745	20.50 / 0.417 / 0.610	20.31 / 0.381 / 0.610
	DiffPIR	-	20.16 / 0.358 / 0.637	19.28 / 0.300 / 0.649	24.05 / 0.548 / 0.473	21.69 / 0.393 / 0.551
		LLE	20.56 / 0.436 / 0.595	19.13 / 0.300 / 0.646	24.73 / 0.633 / 0.428	21.70 / 0.402 / 0.546
	ReSample	-	20.11 / 0.419 / 0.607	18.64 / 0.260 / 0.675	23.37 / 0.536 / 0.491	20.75 / 0.336 / 0.584
		LLE	20.33 / 0.426 / 0.604	18.86 / 0.271 / 0.673	24.40 / 0.598 / 0.457	21.03 / 0.353 / 0.578
	DAPS	-	20.10 / 0.413 / 0.590	18.97 / 0.285 / 0.642	25.37 / 0.651 / 0.397	22.60 / 0.422 / 0.509
		LLE	20.21 / 0.424 / 0.581	19.10 / 0.291 / 0.637	25.68 / 0.677 / 0.382	22.55 / 0.423 / 0.516
10	DPS	-	20.39 / 0.542 / 0.457	20.30 / 0.536 / 0.463	23.76 / 0.675 / 0.351	23.74 / 0.673 / 0.350
		LLE	21.18 / 0.581 / 0.401	21.18 / 0.580 / 0.401	24.49 / 0.702 / 0.302	24.47 / 0.702 / 0.302
	RED-diff	-	19.41 / 0.367 / 0.658	19.26 / 0.330 / 0.657	22.13 / 0.522 / 0.535	21.85 / 0.462 / 0.542
		LLE	20.85 / 0.484 / 0.602	20.89 / 0.491 / 0.578	23.22 / 0.627 / 0.479	23.77 / 0.567 / 0.479
	DiffPIR	-	22.97 / 0.481 / 0.548	23.53 / 0.552 / 0.421	27.53 / 0.672 / 0.386	27.14 / 0.663 / 0.345
		LLE	24.27 / 0.649 / 0.442	23.58 / 0.571 / 0.410	29.98 / 0.835 / 0.282	27.44 / 0.695 / 0.327
	ReSample	-	25.35 / 0.699 / 0.381	21.61 / 0.348 / 0.567	29.89 / 0.833 / 0.237	23.06 / 0.407 / 0.507
		LLE	25.59 / 0.719 / 0.378	22.30 / 0.392 / 0.550	30.73 / 0.861 / 0.221	24.06 / 0.457 / 0.471
	DAPS	-	25.56 / 0.699 / 0.345	23.35 / 0.453 / 0.447	29.54 / 0.810 / 0.240	25.71 / 0.544 / 0.364
		LLE	25.80 / 0.731 / 0.343	23.37 / 0.453 / 0.446	30.55 / 0.849 / 0.223	25.71 / 0.547 / 0.357

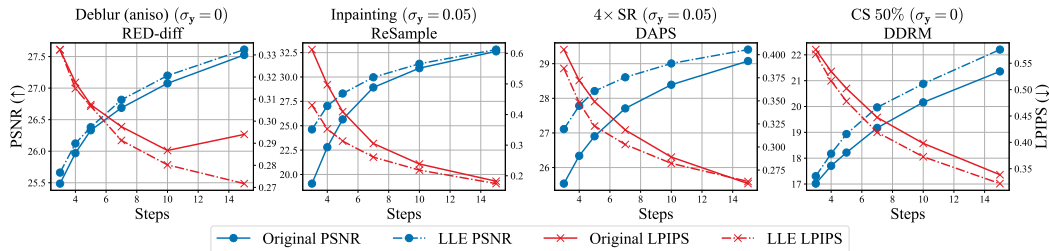


Figure 2: PSNR and LPIPS metrics under various steps for four algorithms on the FFHQ linear inverse problems.

under different steps. Some qualitative results are provided in Figure 3, and more visualization of the results is postponed to Appendix I.

A notable observation is that LLE tends to show more significant improvements when the original algorithm performs suboptimally, while achieving comparable or slightly better results when the original algorithm already performs satisfactorily. This aligns with our expectations since LLE searches for better solutions in a linear subspace spanned by previous steps. When an inverse algorithm’s trajectory is close to optimal, LLE is expected to approximate this original trajectory.

5.3 Ablation studies

In this section, we present the ablation studies of the decoupled coefficients for linear problems and the effect of different ω in LLE. We defer more ablation studies and analysis of the results to Appendix D, including the visualizations of the learned coefficients, the training and inference time of LLE, as well as the cross-dataset and cross-task generalization results.

Decoupled coefficients for linear observations.

Table 3 compares the performance of LLE on linear tasks using decoupled coefficients versus a single set of coefficients. All the algorithm uses LLE and 3 steps. Decoupled coefficients consistently achieve better results, validating the advantage of handling the null-space and range-space components separately.

Table 3: Ablation of the decoupled coefficients.

Algorithm	Task	Decoupled	PSNR↑ / SSIM↑ / LPIPS↓
DiffPIR	Deblur (aniso)	×	32.81 / 0.887 / 0.194
	($\sigma_y = 0$)	✓	33.05 / 0.893 / 0.189
DDNM	Inpainting	×	20.74 / 0.367 / 0.542
	($\sigma_y = 0.05$)	✓	22.56 / 0.424 / 0.501
DDRM	4× SR	×	25.64 / 0.703 / 0.342
	($\sigma_y = 0.05$)	✓	25.90 / 0.736 / 0.311
IIGDM	CS 50%	×	18.39 / 0.553 / 0.536
	($\sigma_y = 0$)	✓	18.47 / 0.567 / 0.523

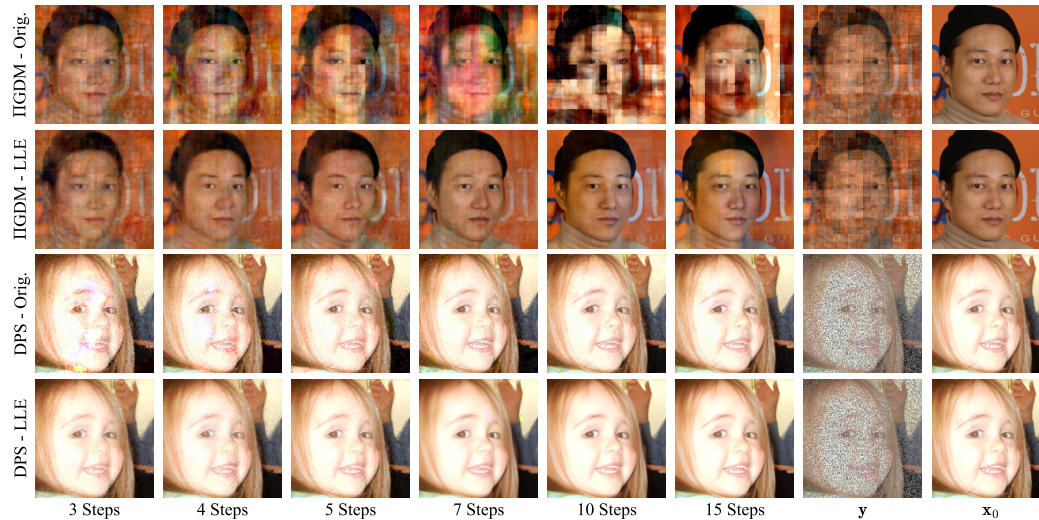


Figure 3: Qualitative comparison of restoration results with and without LLE on the FFHQ dataset. The top two rows present the results of IIGDM on the noiseless compressed sensing task, while the bottom two rows present the results of DPS on the noiseless inpainting task.

Effect of ω . Figure 4 presents the PSNR and LPIPS metrics of the LLE method when varying the hyperparameter ω in the range of 0 to 0.5. Both tasks are noiseless and the algorithms use 3 steps. Existing works [11, 13] have observed that objective metrics (PSNR) and perceptual quality (LPIPS) often trade off against each other in certain tasks. Figure 4 indicates that LLE provides a straightforward mechanism to control this balance by adjusting ω .

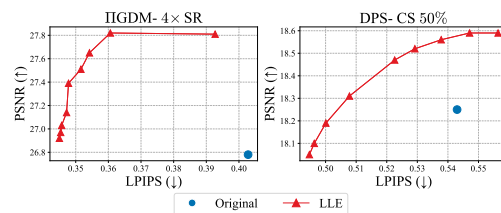


Figure 4: PSNR v.s. LPIPS for varying ω in LLE (from bottom-left to top-right: $\omega = 0.5, 0.4, 0.3, 0.2, 0.1, 0.075, 0.05, 0.025, 0.0$).

6 Conclusion

In this paper, we design a unified canonical form for existing diffusion-based inverse algorithms and propose the LLE method to enhance the performance of these algorithms under few steps. Extensive experiments validate the effectiveness of LLE across nine different inverse algorithms and five tasks on two datasets. LLE learns improved solvers for diffusion-based inverse algorithms in a lightweight approach, providing novel insights for the design and acceleration of diffusion-based inverse algorithms in the future.

Limitations and Future Work. One limitation of the LLE method is that its search space is confined to the linear subspace spanned by all previous steps. Future work could explore the introduction of nonlinear methods to further improve the algorithm’s performance while maintaining lightweight and universal as LLE. Additionally, the canonical form proposed in this paper offers a flexible framework for combining and designing inverse algorithms. Research could focus on leveraging this framework to design more effective algorithms in the future. Moreover, we note that the CelebA-HQ and FFHQ datasets used in this paper have demographic imbalances, which may cause our results to fail to generalize to underrepresented groups. A more diverse and balanced dataset is needed in the field to ensure fairness across factors such as ethnicity, gender, and age. A more representative diffusion model trained on such data is also preferred to better support real-world applications.

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Appendix

In the appendix, we provide additional discussions and details that are omitted in the main paper due to space limitations. Appendix A reviews existing methods for solving inverse problems with diffusion models under few steps, highlighting how our work is complementary to these approaches and has the potential to be combined with them. We also discuss the relation of LLE to non-stationary solvers and its possible synergy with learnable timesteps. Appendix B presents the derivations of the probability flow ode for posterior sampling, the main results shown in the main text, and also the analysis of solvers for inverse algorithms in the SDE form. Appendix C provides additional experiments on the ImageNet dataset as well as additional nine baselines, further demonstrating the generality of LLE on more challenging tasks as well as its applicability to latent-space and consistency model-based methods. Appendix D supplements more analysis and ablation studies omitted in the main text due to space constraints. Appendix E elaborates on the detailed decomposition under the proposed canonical form of all inverse algorithms adopted in our experiments. Appendix F introduces our tailored design of LLE for DDRM and DDNM on noisy linear problems, which is specifically adapted to better align with both algorithms. Appendix G describes additional experimental details, including inverse problem settings, the hyperparameter configurations of the inverse algorithms, and the optimization methods for LLE training. Appendix H provides comprehensive results across CelebA-HQ and FFHQ datasets using 3, 4, 5, 7, 10, and 15 steps, covering four or five tasks (depending on the algorithm's ability to handle nonlinear problems) in both noiseless and noisy scenarios. Appendix I presents additional qualitative results.

A More related works

A.1 Other methods for few-step diffusion-based inverse algorithms

Recently, several works [19, 20, 21, 22] have attempted to design algorithms capable of solving inverse problems with diffusion models under few steps. We provide a detailed explanation of these methods and describe their differences from this work.

Chung *et al.*[19] point out that it is unnecessary to sample from pure Gaussian noise for solving inverse problems. Instead, starting from a lower noise level is more efficient by initializing with a noised version of the degraded image. Liu *et al.*[20] adopt a similar idea and refines it by using DDIM inversion to obtain the noisy image from the degraded observation as initialization. Both methods can essentially be seen as utilizing only a short segment of the diffusion sampling chain close to the clean image rather than the full sampling chain. In our work, we default to the use of the complete sampling chain for inverse algorithms. The proposed LLE method can also be applied to these methods, which only requires adjusting the sampling interval of timesteps $t_S, \dots, t_0$ and using the corresponding initialization methods. Moreover, it can be verified that the algorithms in [19] and [20] can both be decomposed into our proposed canonical form.

Chen *et al.*[21] introduce deep data consistency (DDC), which employs an additional UNet to learn the data consistency process. We note that this is equivalent to using a UNet as the Corrector in our canonical form, making LLE directly compatible with DDC. Chen *et al.*[21] also observe that existing methods essentially are equivalent to imposing constraints on $\mathbf{x}_{0,t}$. While [21] primarily focuses on the data consistency step, our proposed canonical form systematically modularizes the diffusion model-based inverse algorithms into three components, providing a more comprehensive framework that fits well with our LLE method.

Pandey *et al.*[22] propose enhancing the efficiency of inverse problem solving by integrating the Conjugate Integrators method from diffusion sampling. They design a specialized Conjugate Integrator for IIGDM, named C-IIGDM, which transforms the solving process into a space that is more flexible and more friendly to inverse problems, thereby reducing the solver's dependency on small step sizes. The solver in C-IIGDM remains first-order, and the concept of LLE can still be applied to introduce higher-order information to further improve its performance under few steps. Additionally, the observation-based correction step in C-IIGDM can also be transformed to process in the original space by using projections between the original and transformed spaces, making it well-suited for our canonical form and LLE method.

In summary, existing few-step diffusion-based inverse algorithms are complementary to the proposed LLE method, and all fit within our canonical form. Combining LLE with these approaches has the

potential to further enhance the performance of inverse algorithms under few steps, and we leave the exploration of these combinations for future work.

A.2 Relation to non-stationary solvers

Recently, [51] formulates non-stationary solvers as a general family of iterative schemes where the update at each step is expressed as a linear combination of all previous estimates and their corresponding velocity fields (or equivalently, score functions). Let $\mathbf{x}_{t_i}$ denote the current estimate at timestep t_i and with the predicted velocity $\mathbf{v}_{t_i}$, then a non-stationary solver can be written as

$$\mathbf{x}_{t_{i+1}} = \sum_{j=i}^S a_{t_i,j} \mathbf{x}_{t_j} + \sum_{j=i}^S b_{t_i,j} \mathbf{v}_{t_j}, \quad (23)$$

where the coefficients $\{a_{t_i,j}, b_{t_i,j}\}$ are adaptively determined and can vary across timesteps. From this perspective, our proposed LLE can be regarded as a data-driven realization of non-stationary solvers tailored for diffusion-based inverse problems. By learning the combination weights directly from data, LLE adapts the solver dynamics to the empirical characteristics of the ideal trajectory.

A.3 Combination with learnable timesteps

Recent works [52, 53, 54, 55] have proposed to improve the performance of diffusion solvers by learning the timestep discretization. Specifically, the timesteps can be parameterized and optimized under the supervision of a teacher solver's trajectory to obtain an optimal scheduler. We note that this approach and our proposed LLE represent two complementary perspectives for enhancing few-step solvers. Incorporating a learnable scheduler into the LLE framework could potentially lead to further performance gains for diffusion-based inverse algorithms in the few-step regime. We leave this as a promising direction for future work.

B Derivations of the main results

B.1 Probability flow ODE for posterior sampling

The derivation is similar to the probability flow ODE for diffusion sampling without observation in [56]. Recall the reverse time SDE for posterior sampling

$$d\mathbf{x}_t = (f(t)\mathbf{x}_t - g^2(t)\nabla_{\mathbf{x}_t} \log p(\mathbf{x}_t|\mathbf{y}, t)) dt + g(t)d\bar{\mathbf{w}}_t, \quad \mathbf{x}_T \sim p(\mathbf{x}_T|\mathbf{y}, T), \quad (24)$$

where $d\bar{\mathbf{w}}_t$ denotes the reverse-time Wiener process. Denote $\tau = T - t$, then we can rewrite (24) as

$$d\mathbf{x}_\tau = -(f(\tau)\mathbf{x}_\tau - g^2(\tau)\nabla_{\mathbf{x}_\tau} \log p(\mathbf{x}_\tau|\mathbf{y}, \tau)) d\tau + g(\tau)d\mathbf{w}_\tau. \quad (25)$$

Its corresponding Fokker-Planck equation follows

$$\frac{\partial p(\mathbf{x}|\mathbf{y}, \tau)}{\partial \tau} = \nabla_{\mathbf{x}} \cdot ((f(\tau)\mathbf{x} - g^2(\tau)\nabla_{\mathbf{x}} \log p(\mathbf{x}|\mathbf{y}, \tau)) p(\mathbf{x}|\mathbf{y}, \tau)) + \frac{1}{2} \nabla_{\mathbf{x}} \cdot (g^2(\tau)\nabla_{\mathbf{x}} p(\mathbf{x}|\mathbf{y}, \tau)), \quad (26)$$

with the fact that the marginal distribution of $\mathbf{x}$ at time τ is $p(\mathbf{x}|\mathbf{y}, \tau)$. Note that

$$\nabla_{\mathbf{x}} p(\mathbf{x}|\mathbf{y}, \tau) = p(\mathbf{x}|\mathbf{y}, \tau) \nabla_{\mathbf{x}} \log p(\mathbf{x}|\mathbf{y}, \tau). \quad (27)$$

Thus (26) becomes

$$\frac{\partial p(\mathbf{x}|\mathbf{y}, \tau)}{\partial \tau} = \nabla_{\mathbf{x}} \cdot \left(f(\tau)\mathbf{x} - \frac{1}{2}g^2(\tau)\nabla_{\mathbf{x}} \log p(\mathbf{x}|\mathbf{y}, \tau) \right) p(\mathbf{x}|\mathbf{y}, \tau), \quad (28)$$

which is exactly the Liouville equation for reverse-time probability flow ode

$$d\mathbf{x} = \left(f(t)\mathbf{x} - \frac{1}{2}g^2(t)\nabla_{\mathbf{x}} \log p(\mathbf{x}|\mathbf{y}, t) \right) dt. \quad (29)$$

B.2 Derivations of Proposition 1

By definition, we have

$$\nabla_{\mathbf{x}_t} \log p(\mathbf{x}_t | \mathbf{y}) = \frac{\sqrt{\bar{\alpha}_t} \mathbf{x}_0(t, \mathbf{y}) - \mathbf{x}_t}{1 - \bar{\alpha}_t}. \quad (30)$$

Thus (6) can be rewritten as

$$\frac{d\mathbf{x}_t}{dt} = \left(f(t) + \frac{1}{2(1 - \bar{\alpha}_t)} g^2(t) \right) \mathbf{x}_t - \frac{1}{2} g^2(t) \frac{\sqrt{\bar{\alpha}_t}}{1 - \bar{\alpha}_t} \mathbf{x}_0(t, \mathbf{y}). \quad (31)$$

Given $\mathbf{x}_{t_{i+1}}$, the solution to the semilinear ODE (31) is known to be [57]

$$\mathbf{x}_{t_i} = \zeta(t_i, t_{i+1}) \mathbf{x}_{t_{i+1}} - \int_{t_{i+1}}^{t_i} \zeta(t_i, \tau) \frac{1}{2} g^2(\tau) \frac{\sqrt{\bar{\alpha}_\tau}}{1 - \bar{\alpha}_\tau} \mathbf{x}_0(\tau, \mathbf{y}) d\tau. \quad (32)$$

where

$$\zeta(t, s) = \exp \left(\int_s^t \left(f(\tau) + \frac{1}{2(1 - \bar{\alpha}_\tau)} g^2(\tau) \right) d\tau \right). \quad (33)$$

Note that

$$\int_s^t \left(f(\tau) + \frac{1}{2(1 - \bar{\alpha}_\tau)} g^2(\tau) \right) d\tau = \int_s^t \frac{1}{2(1 - \bar{\alpha}_\tau)} \frac{d(1 - \bar{\alpha}_\tau)}{d\tau} d\tau = \log \frac{\sqrt{1 - \bar{\alpha}_t}}{\sqrt{1 - \bar{\alpha}_s}}. \quad (34)$$

Thus (32) is

$$\begin{aligned} & \sqrt{\bar{\alpha}_{t_i}} \mathbf{x}_0(t_i, \mathbf{y}) - (1 - \bar{\alpha}_{t_i}) \nabla_{\mathbf{x}_{t_i}} \log p(\mathbf{x}_{t_i} | \mathbf{y}) \\ &= \frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{1 - \bar{\alpha}_{t_{i+1}}}} \left(\sqrt{\bar{\alpha}_{t_{i+1}}} \mathbf{x}_0(t_{i+1}, \mathbf{y}) - (1 - \bar{\alpha}_{t_{i+1}}) \nabla_{\mathbf{x}_{t_{i+1}}} \log p(\mathbf{x}_{t_{i+1}} | \mathbf{y}) \right) \\ & \quad - \sqrt{1 - \bar{\alpha}_{t_i}} \int_{t_{i+1}}^{t_i} \frac{1}{2} g^2(\tau) \frac{\sqrt{\bar{\alpha}_\tau}}{(1 - \bar{\alpha}_\tau)^{3/2}} \mathbf{x}_0(\tau, \mathbf{y}) d\tau. \end{aligned} \quad (35)$$

Rearrange (35) yields

$$\begin{aligned} \mathbf{x}_0(t_i, \mathbf{y}) &= \frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{\bar{\alpha}_{t_i}}} \left(\sqrt{1 - \bar{\alpha}_{t_i}} \nabla_{\mathbf{x}_{t_i}} \log p(\mathbf{x}_{t_i} | \mathbf{y}) - \sqrt{1 - \bar{\alpha}_{t_{i+1}}} \nabla_{\mathbf{x}_{t_{i+1}}} \log p(\mathbf{x}_{t_{i+1}} | \mathbf{y}) \right) \\ & \quad + \frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{1 - \bar{\alpha}_{t_{i+1}}}} \frac{\sqrt{\bar{\alpha}_{t_{i+1}}}}{\sqrt{\bar{\alpha}_t}} \mathbf{x}_0(t_{i+1}, \mathbf{y}) - \frac{\sqrt{1 - \bar{\alpha}_{t_i}}}{\sqrt{\bar{\alpha}_{t_i}}} \int_{t_{i+1}}^{t_i} \frac{1}{2} g^2(\tau) \frac{\sqrt{\bar{\alpha}_\tau}}{(1 - \bar{\alpha}_\tau)^{3/2}} \mathbf{x}_0(\tau, \mathbf{y}) d\tau. \end{aligned} \quad (36)$$

B.3 The case with SDE

Empirical evidence has shown that the injection of stochastic noise plays a critical role in the effectiveness of diffusion-based inverse algorithms. Accordingly, we extend our discussion to cover the SDE-based formulation in this section.

Considering the SDE for posterior sampling (24), we may follow [24] to solve the SDE as

$$\mathbf{x}_{t_i} = \xi(t_i, t_{i+1}) \mathbf{x}_{t_{i+1}} - \int_{t_{i+1}}^{t_i} \xi(t_i, \tau) g^2(\tau) \frac{\sqrt{\bar{\alpha}_\tau}}{1 - \bar{\alpha}_\tau} \mathbf{x}_0(\tau, \mathbf{y}) d\tau + \int_{t_{i+1}}^{t_i} \xi(t_i, \tau) g(\tau) d\mathbf{w}_\tau, \quad (37)$$

where

$$\xi(t_i, \tau) = \exp \left(\int_\tau^{t_i} \left(f(r) + \frac{1}{1 - \bar{\alpha}_r} g^2(r) \right) dr \right). \quad (38)$$

We have

$$\int_\tau^{t_i} \left(f(r) + \frac{1}{1 - \bar{\alpha}_r} g^2(r) \right) dr = \int_\tau^{t_i} \left(\frac{1}{1 - \bar{\alpha}_r} \frac{d(1 - \bar{\alpha}_r)}{dr} - \frac{d \log \sqrt{\bar{\alpha}_r}}{dr} \right) dr \quad (39)$$

$$= \log \left(\frac{1 - \bar{\alpha}_{t_i}}{1 - \bar{\alpha}_\tau} \frac{\sqrt{\bar{\alpha}_\tau}}{\sqrt{\bar{\alpha}_{t_i}}} \right). \quad (40)$$

Then the Itô integral is computed as

$$\int_{t_{i+1}}^{t_i} \xi(t_i, \tau) g(\tau) d\bar{\mathbf{w}}_\tau = \frac{1 - \bar{\alpha}_{t_i}}{\sqrt{\bar{\alpha}_{t_i}}} \kappa(t_i, t_{i+1}) \boldsymbol{\epsilon}, \quad \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}), \quad (41)$$

where

$$\begin{aligned} \kappa^2(t_i, t_{i+1}) &= \int_{t_{i+1}}^{t_i} \frac{\bar{\alpha}_\tau}{(1 - \bar{\alpha}_\tau)^2} (d(1 - \bar{\alpha}_\tau) - 2(1 - \bar{\alpha}_\tau) d \log \sqrt{\bar{\alpha}_\tau}) \\ &= \int_{t_{i+1}}^{t_i} \left(\frac{1}{(1 - \bar{\alpha}_\tau)^2} - \frac{1}{1 - \bar{\alpha}_\tau} \right) d(1 - \bar{\alpha}_\tau) - \frac{1}{1 - \bar{\alpha}_\tau} d\bar{\alpha}_\tau \\ &= \frac{1}{1 - \bar{\alpha}_{t_{i+1}}} - \frac{1}{1 - \bar{\alpha}_{t_i}}. \end{aligned} \quad (42)$$

Thus with (30) one have

$$\begin{aligned} \mathbf{x}_0(t_i, \mathbf{y}) &= \frac{1 - \bar{\alpha}_{t_i}}{1 - \bar{\alpha}_{t_{i+1}}} \frac{\bar{\alpha}_{t_{i+1}}}{\bar{\alpha}_{t_i}} \mathbf{x}_0(t_{i+1}, \mathbf{y}) \\ &\quad - \frac{1 - \bar{\alpha}_{t_i}}{\bar{\alpha}_{t_i}} \int_{t_{i+1}}^{t_i} \eta(\tau) \mathbf{x}_0(\tau, \mathbf{y}) d\tau + \underbrace{\frac{1 - \bar{\alpha}_{t_i}}{\bar{\alpha}_{t_i}} \sqrt{\frac{1}{1 - \bar{\alpha}_{t_{i+1}}} - \frac{1}{1 - \bar{\alpha}_{t_i}}}}_{\textcircled{1}} \boldsymbol{\epsilon} \\ &\quad + \underbrace{\frac{1 - \bar{\alpha}_{t_i}}{\bar{\alpha}_{t_i}} \left(\sqrt{\bar{\alpha}_{t_i}} \nabla_{\mathbf{x}_{t_i}} \log p(\mathbf{x}_{t_i} | \mathbf{y}) - \sqrt{\bar{\alpha}_{t_{i+1}}} \nabla_{\mathbf{x}_{t_{i+1}}} \log p(\mathbf{x}_{t_{i+1}} | \mathbf{y}) \right)}_{\textcircled{2}}, \end{aligned} \quad (43)$$

where $\eta(\tau) = \frac{\bar{\alpha}_\tau}{(1 - \bar{\alpha}_\tau)^2} g^2(\tau)$.

Similarly, the integral of $\mathbf{x}_0(\tau, \mathbf{y})$ may be approximated by the (informal) Taylor expansion, with high-order derivatives estimated from previous-step results. An estimate $\hat{\mathbf{x}}_{t_i}$ can be sampled using a standard DDPM update, i.e.,

$$\hat{\mathbf{x}}_{t_i} \sim \mathcal{N} \left(\frac{\sqrt{\bar{\alpha}_{t_i}}}{1 - \bar{\alpha}_{t_{i+1}}} \left(1 - \frac{\bar{\alpha}_{t_{i+1}}}{\bar{\alpha}_{t_i}} \right) \mathbf{x}_0 + \frac{1 - \bar{\alpha}_{t_i}}{1 - \bar{\alpha}_{t_{i+1}}} \frac{\sqrt{\bar{\alpha}_{t_{i+1}}}}{\sqrt{\bar{\alpha}_{t_i}}} \mathbf{x}_{t_{i+1}}, \frac{1 - \bar{\alpha}_{t_i}}{1 - \bar{\alpha}_{t_{i+1}}} \left(1 - \frac{\bar{\alpha}_{t_{i+1}}}{\bar{\alpha}_{t_i}} \right) \mathbf{I} \right). \quad (44)$$

If the sampled noise is exactly the same $\boldsymbol{\epsilon}$ in (43), then $\textcircled{1} + \textcircled{2}$ in (43) is

$$\frac{\bar{\alpha}_{t_i}}{1 - \bar{\alpha}_{t_i}} \frac{\hat{\mathbf{x}}_{t_i} + (1 - \bar{\alpha}_{t_i}) \nabla_{\mathbf{x}_{t_i}} \log p(\mathbf{x}_{t_i} | \mathbf{y})}{\sqrt{\bar{\alpha}_{t_i}}} - \frac{\bar{\alpha}_{t_i}}{1 - \bar{\alpha}_{t_{i+1}}} \mathbf{x}_0(t_{i+1}, \mathbf{y}), \quad (45)$$

which leads to a similar conclusion as Corollary 2.

C Additional results and comparisons

In this section, we present additional experimental results on the ImageNet dataset, as well as the performance of LLE over nine additional baseline algorithms.

C.1 Results on ImageNet

Here we supplement the results of IIGDM, RED-diff, DPS, and ReSample on the ImageNet dataset [58] with 4 steps and 10 steps. Following [12, 14], we sample 100 images from the ImageNet test set for evaluation. For noisy tasks, we add Gaussian noise with $\sigma = 0.1$ with respect to data range $[-1, 1]$. The ADM pre-trained checkpoint in [4] is adopted. The results are shown in Table 4, which demonstrates that LLE consistently improves performance across all methods in the few-step setting on ImageNet. This confirms that LLE is effective and broadly applicable on more complex datasets.

Table 4: More results of IIGDM, RED-diff, DPS, and ReSample on ImageNet.

Steps	Algorithm	Strategy	PSNR↑ / SSIM↑ / LPIPS↓			
			Deblur (noiseless)	Inpainting (noisy)	4× SR (noiseless)	CS 50% (noisy)
4	IIGDM	-	23.56 / 0.727 / 0.294	18.75 / 0.408 / 0.641	17.41 / 0.373 / 0.557	14.60 / 0.217 / 0.746
		LLE	30.14 / 0.875 / 0.196	19.41 / 0.435 / 0.619	20.53 / 0.524 / 0.531	16.73 / 0.359 / 0.650
	RED-diff	-	22.57 / 0.589 / 0.490	18.00 / 0.357 / 0.592	24.81 / 0.719 / 0.419	17.10 / 0.409 / 0.574
		LLE	22.7 / 0.602 / 0.486	21.69 / 0.524 / 0.492	25.19 / 0.726 / 0.359	17.77 / 0.468 / 0.531
	DPS	-	15.90 / 0.268 / 0.681	22.92 / 0.672 / 0.421	17.10 / 0.358 / 0.567	15.30 / 0.300 / 0.633
		LLE	18.42 / 0.388 / 0.622	24.41 / 0.690 / 0.410	20.33 / 0.517 / 0.533	18.03 / 0.474 / 0.556
10	ReSample	-	25.89 / 0.746 / 0.355	20.49 / 0.440 / 0.521	23.18 / 0.651 / 0.417	17.50 / 0.439 / 0.540
		LLE	26.18 / 0.757 / 0.340	23.28 / 0.561 / 0.443	24.98 / 0.712 / 0.369	17.80 / 0.454 / 0.529
	IIGDM	-	26.22 / 0.789 / 0.289	21.99 / 0.609 / 0.487	21.49 / 0.532 / 0.503	16.21 / 0.360 / 0.681
		LLE	29.92 / 0.856 / 0.216	23.69 / 0.611 / 0.471	22.76 / 0.596 / 0.450	18.61 / 0.509 / 0.540
	RED-diff	-	23.41 / 0.620 / 0.458	22.95 / 0.539 / 0.449	25.75 / 0.749 / 0.349	18.49 / 0.466 / 0.517
		LLE	23.42 / 0.623 / 0.462	25.07 / 0.669 / 0.386	25.92 / 0.754 / 0.309	19.22 / 0.513 / 0.487
10	DPS	-	19.55 / 0.426 / 0.608	24.65 / 0.711 / 0.364	21.28 / 0.520 / 0.512	16.61 / 0.413 / 0.612
		LLE	20.33 / 0.463 / 0.555	27.17 / 0.780 / 0.317	22.42 / 0.585 / 0.460	19.52 / 0.590 / 0.463
	ReSample	-	26.49 / 0.765 / 0.331	25.26 / 0.625 / 0.367	25.27 / 0.721 / 0.353	19.60 / 0.519 / 0.449
		LLE	26.72 / 0.772 / 0.317	25.78 / 0.651 / 0.349	25.61 / 0.736 / 0.329	20.02 / 0.541 / 0.434

C.2 Additional baselines

To further validate the general applicability of LLE, we include nine additional inverse algorithms as baselines, including five pixel-space methods (LGD [59], DCDP [60], MPGD [61], FPS [62], and SGS-EDM [63]), three latent-space methods (Latent-DPS [12], PSLD [64], and STSL [65]), and one consistency model-based method (CMInversion [66]). For pixel-space methods, we follow the same validation settings on FFHQ as used in the main content. For latent-space methods, we perform evaluation on the FFHQ-256 dataset using the pretrained LDM checkpoint provided by [67]. For CMInversion, we adopt the pretrained consistency model from [68], which was trained for class-conditional generation on ImageNet-64 with ℓ_2 loss. We randomly sample 100 images from class 0 (“tench”) in the ImageNet validation set and resize them to 64×64 for evaluation. The corresponding results are presented in Table 5, Table 6, and Table 7. The results indicate that LLE consistently improves the performance of all nine baselines in the few-step regime, further confirming its generality and broad applicability.

We now elaborate on how latent diffusion-based and consistency model-based inverse algorithms can be incorporated into the LLE framework. There are no conceptual difficulties in extending the canonical form and LLE from pixel space to latent space. The observation model with LDMs can be formulated as

$$\mathbf{y} = \mathcal{A}(\mathcal{D}(\mathbf{z}_0)) + \sigma \mathbf{n}, \quad (46)$$

where $\mathcal{D}(\cdot)$ denotes the decoder of the VAE, $\mathcal{A}(\cdot)$ is the observation operator, and $\mathbf{z}_0$ is the latent. This corresponds to a nonlinear inverse problem with respect to $\mathbf{z}_0$, since the composed operator $\mathcal{A} \circ \mathcal{D}$ is highly nonlinear. Thus the theoretical foundation of linear extrapolation in LLE still holds, as it does not rely on specific assumptions about the observation function. The only modification required for training LLE in the latent space is a minor adjustment to the loss function (20), which becomes

$$\mathcal{L} \left(\mathcal{D} \left(\tilde{\mathbf{z}}_{0,t_i}^{(n)} \right), \mathcal{D} \left(\mathbf{z}_0^{(n)} \right) \right), \quad (47)$$

since LPIPS is computed in the pixel space.

Regarding consistency model-based methods, though consistency models do not provide an explicit sampling trajectory, they can always be viewed as one-step efficient samplers. Inverse algorithms built upon consistency models (e.g., CMInversion [68]) also follow a sampling-correction-noising paradigm, which naturally fits into our canonical form and can therefore benefit from the LLE framework as well.

The detailed decomposition of all nine algorithms above into our canonical form is supplemented in Appendix E.

Table 5: Additional results of DCDP, LGD, MPGD, SGS-EDM, and FPS-SMC on FFHQ with 4 steps.

Steps	Algorithm	Strategy	PSNR $\uparrow$ / SSIM $\uparrow$ / LPIPS $\downarrow$			
			Deblur (noisy)	Inpainting (noisy)	4 $\times$ SR (noisy)	CS 50% (noisy)
4	DCDP	-	26.00 / 0.619 / 0.428	24.75 / 0.558 / 0.436	24.16 / 0.585 / 0.578	17.70 / 0.461 / 0.535
		LLE	26.12 / 0.681 / 0.378	25.54 / 0.596 / 0.411	25.24 / 0.707 / 0.350	18.16 / 0.471 / 0.524
	LGD	-	22.81 / 0.645 / 0.433	21.77 / 0.548 / 0.513	24.95 / 0.680 / 0.439	15.84 / 0.451 / 0.513
		LLE	24.59 / 0.695 / 0.376	28.25 / 0.768 / 0.339	25.55 / 0.705 / 0.402	16.52 / 0.503 / 0.499
	MPGD	-	25.29 / 0.705 / 0.380	27.33 / 0.753 / 0.309	24.93 / 0.562 / 0.579	17.36 / 0.437 / 0.565
		LLE	25.43 / 0.704 / 0.366	27.76 / 0.768 / 0.298	25.42 / 0.703 / 0.360	18.02 / 0.446 / 0.543
	SGS-EDM	-	27.72 / 0.776 / 0.308	19.71 / 0.416 / 0.538	26.53 / 0.738 / 0.337	17.72 / 0.482 / 0.530
		LLE	27.67 / 0.782 / 0.307	24.44 / 0.511 / 0.453	26.95 / 0.762 / 0.309	18.40 / 0.516 / 0.486
	FPS	-	25.11 / 0.517 / 0.475	17.52 / 0.188 / 0.686	24.62 / 0.524 / 0.474	16.58 / 0.224 / 0.666
		LLE	26.26 / 0.617 / 0.428	18.63 / 0.229 / 0.643	26.14 / 0.672 / 0.400	17.66 / 0.384 / 0.569

Table 6: Additional results of Latent-DPS, PSLD, and STSL on FFHQ with 4 steps.

Steps	Algorithm	Strategy	PSNR $\uparrow$ / SSIM $\uparrow$ / LPIPS $\downarrow$			
			Deblur (noisy)	Inpainting (noisy)	4 $\times$ SR (noisy)	CS 50% (noisy)
4	Latent-DPS	-	16.42 / 0.428 / 0.636	15.43 / 0.426 / 0.628	15.30 / 0.369 / 0.682	14.51 / 0.364 / 0.665
		LLE	17.08 / 0.441 / 0.609	17.83 / 0.492 / 0.652	15.49 / 0.399 / 0.648	14.70 / 0.366 / 0.646
	PSLD	-	17.55 / 0.468 / 0.630	17.71 / 0.474 / 0.627	17.72 / 0.471 / 0.630	15.06 / 0.438 / 0.647
		LLE	18.10 / 0.477 / 0.607	18.55 / 0.490 / 0.599	18.57 / 0.489 / 0.597	15.24 / 0.433 / 0.640
	STSL	-	16.08 / 0.378 / 0.655	16.87 / 0.404 / 0.639	15.70 / 0.368 / 0.663	15.31 / 0.383 / 0.629
		LLE	16.97 / 0.392 / 0.616	17.50 / 0.407 / 0.598	16.27 / 0.360 / 0.628	15.72 / 0.384 / 0.621

D More ablation studies and additional analysis

In this section, we supplement the ablation studies and discussion that are omitted in the main text due to space constraints.

D.1 Visualization of the LLE coefficients

Here, we present and analyze the visualization of the learned coefficients from several algorithms trained on the CelebA-HQ dataset. Figure 5, Figure 6, Figure 7, and Figure 8 correspond to DDNM on noisy inpainting, Π GDM on noisy compressive sensing, DPS on noiseless super-resolution, and DiffPIR on noiseless anisotropic deblurring, respectively. All visualizations are based on 7-step inference. The vertical axis indicates the current step in the inverse process, and each row represents the linear combination weights applied to all previous steps. The left subfigure shows the coefficients for range space, while the right subfigure shows the coefficients for null space.

Different algorithms yield distinct patterns of the learned linear combination coefficients, which is attributed to their underlying different architectures and designs. At the same time, several shared characteristics emerge across methods, aligning well with the design philosophy of our framework.

First, we observe a clear difference between the range space and null space coefficients. This supports our hypothesis that learning separate coefficients allows the algorithm to better capture the varying strengths of the observation constraints in the range and null spaces. Notably in DDNM, the range space coefficients are almost entirely concentrated along the diagonal with values close to one, while off-diagonal elements remain near zero. This is consistent with the design philosophy of DDNM: DDNM’s correction step explicitly projects the sample onto the hyperplane defined by the observation, thereby enforcing a hard constraint in the range space while preserving greater flexibility in the null space. Some non-zero off-diagonal coefficients in the range space are attributed to the observation noise. The other three methods do not employ explicit projection operations. Consequently, these methods impose relatively less stringent constraints on the range space compared to DDNM, which may result in estimation discrepancies that LLE could compensate for by learning a more effective linear combination.

Table 7: Additional results of CMInversion on ImageNet 64×64 with 4 steps.

Steps	Algorithm	Strategy	PSNR $\uparrow$ / SSIM $\uparrow$ / LPIPS $\downarrow$			
			Deblur (noisy)	Inpainting (noisy)	4 $\times$ SR (noisy)	CS 50% (noisy)
4	CMInversion	-	12.69 / 0.204 / 0.613	12.71 / 0.269 / 0.649	14.65 / 0.317 / 0.559	14.80 / 0.242 / 0.619
		LLE	16.50 / 0.283 / 0.522	17.64 / 0.383 / 0.566	18.57 / 0.410 / 0.471	16.58 / 0.268 / 0.580

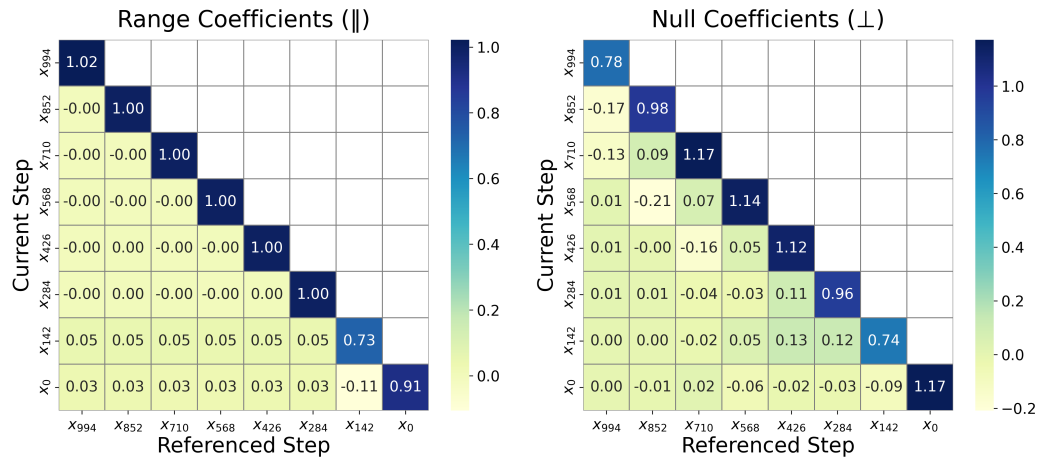


Figure 5: Visualization of learned coefficients of DDNM on the noisy inpainting task.

Second, we observe that the learned coefficients are not always dominated by diagonal elements. For instance, in IIGDM at step 770 and in DiffPIR at steps 142 and 0, the model assigns larger weights to earlier steps rather than the current one. This suggests that LLE may, in certain cases, favor earlier estimates over the most recent one. Such behavior reveals an implicit form of regularization, akin to “early stopping”, within the dynamics of LLE, echoing a similar strategy reported in prior studies [69]. This demonstrates LLE’s ability to dynamically assess the reliability of predictions and turn to past estimates when appropriate, thereby enhancing robustness.

Moreover, a consistent pattern across different inverse algorithms is that the LLE coefficients tend to concentrate around the diagonal and its immediate neighborhood. This suggests that more recent steps exert a stronger influence, while earlier steps contribute less as their estimates become increasingly outdated. According to Equation (10), elements farther from the diagonal correspond to higher-order derivatives of the sampling trajectory. Since most sampling trajectories are expected to be smooth, the high-order derivatives gradually decay to zero as the order grows, which results in the weight matrix being dominated by the diagonal and first off-diagonal elements. Such behavior is also intuitive, since earlier predictions are typically less accurate and thus less informative for refining later outputs. Building on this insight, one possible improvement is to introduce a limited look-back window for LLE, which could reduce both computational and memory overhead during training and inference. This modification may further improve the scalability of LLE, particularly in inverse problems involving longer sampling trajectories. We leave a deeper investigation to future work.

D.2 Cross-task and cross-dataset generalization

Although conceptually LLE requires training with the same prior distribution and inverse task as inference, we also evaluate its generalizability across datasets and tasks. Table 8 reports LLE’s performance with cross-dataset training between FFHQ and CelebA-HQ, Table 9 shows the cross-dataset results between FFHQ and ImageNet, and Table 10 presents performance with cross-task training.

We observe that LLE trained on one dataset generalizes well to another, even in the more challenging ImageNet-to-FFHQ cross-domain setting. Cross-dataset training achieves comparable performance to training on the matching dataset, and occasionally even surpasses it. This indicates that LLE possesses a certain degree of cross-dataset generalization capability.

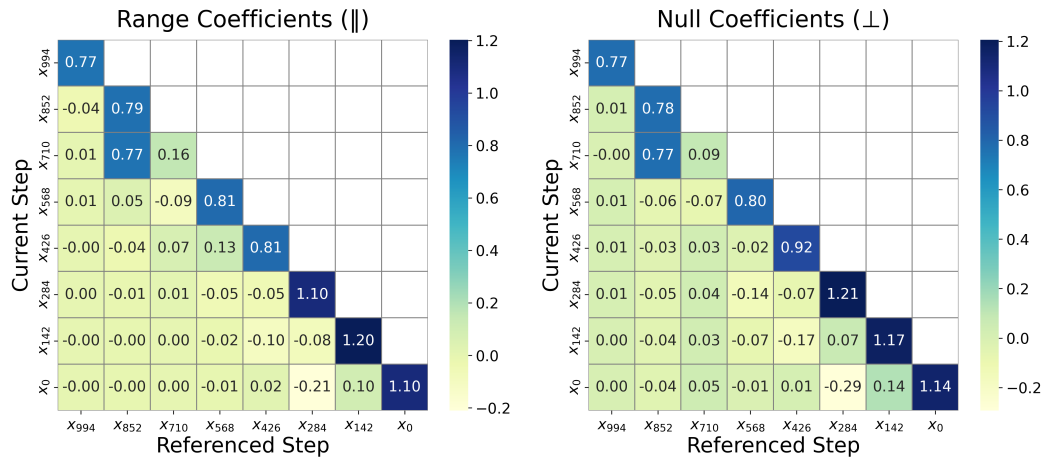


Figure 6: Visualization of learned coefficients of IIGDM on the noisy compressive sensing task.

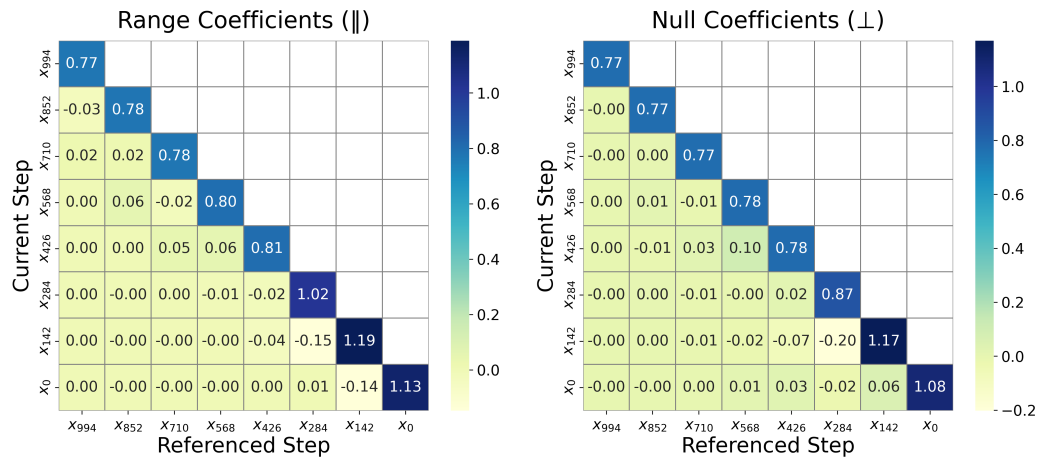


Figure 7: Visualization of learned coefficients of DPS on the noiseless super-resolution task.

When the training and testing tasks differ, LLE performance generally degrades. However, in some cases, the cross-task trained LLE coefficients still outperform the original baseline without LLE. For instance, LLE trained on super-resolution or compressive sensing can improve performance on inpainting. This suggests that certain inverse problems may share similar underlying structures, potentially leading to similar optimal coefficient patterns. Future work could further explore these shared structures to enhance LLE's generalization across tasks.

D.3 Sensitivity to the hyperparameters of original algorithms

It is well known that some inverse algorithms require careful tuning of hyperparameters for each task and dataset, for example, the step size ζ in DPS and the regularization weight λ in RED-diff. Small perturbations in these hyperparameters can often lead to significant performance degradation.

We note that the linear combination mechanism in LLE can be interpreted as equivalently involving a learnable scaling factor, which may reduce the sensitivity of the original algorithm to its hyperparameters. We conduct an experiment analyzing the performance of DPS and RED-diff with and without LLE under varying hyperparameter settings on the noiseless compressed sensing task from FFHQ, with hyperparameter ζ or λ ranging from 0.2 to 0.8. The performance is shown in Figure 9. The results demonstrate that LLE mitigates the influence of hyperparameter variations and consistently achieves better performance, indicating that LLE can potentially reduce the reliance on precise hyperparameter tuning.

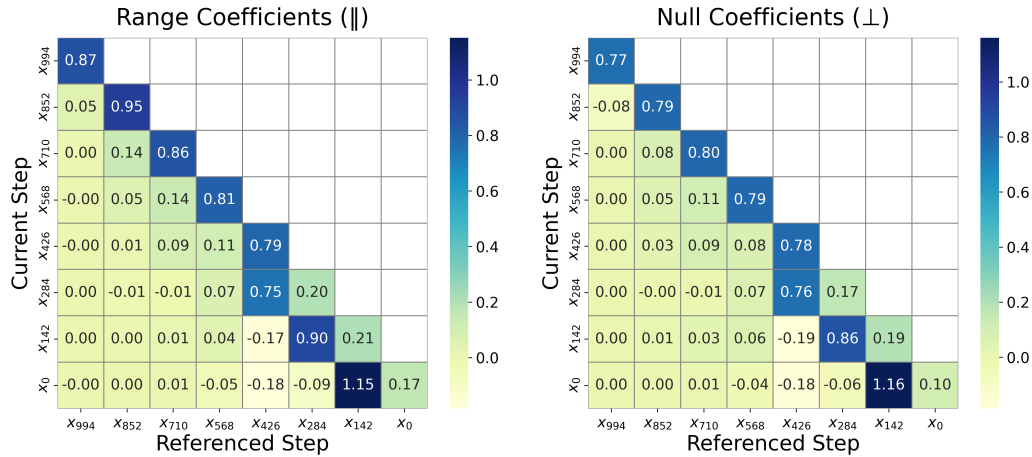


Figure 8: Visualization of learned coefficients of DiffPIR on the noiseless anisotropic deblurring task.

Table 8: Cross-dataset generalization results of LLE between CelebA-HQ and FFHQ on the noiseless tasks. *Testset* denotes the dataset used for inference, while *Trainset* indicates the dataset used to train the LLE coefficients. We also include results without LLE for comparison, denoted by “-” in the *Trainset* column.

Testset	Trainset	PSNR↑ / SSIM ↑ / LPIPS ↓			
		Deblur (aniso)	Inpainting	4× SR	CS 50%
CelebA-HQ	-	39.99 / 0.962 / 0.090	27.83 / 0.758 / 0.332	30.97 / 0.877 / 0.188	18.98 / 0.619 / 0.450
	CelebA-HQ	40.20 / 0.964 / 0.087	30.93 / 0.887 / 0.221	30.90 / 0.874 / 0.182	20.15 / 0.640 / 0.415
	FFHQ	40.28 / 0.965 / 0.086	30.70 / 0.883 / 0.226	30.89 / 0.874 / 0.182	20.13 / 0.643 / 0.413
FFHQ	-	39.82 / 0.964 / 0.087	26.34 / 0.719 / 0.380	29.99 / 0.865 / 0.210	18.29 / 0.591 / 0.488
	FFHQ	40.08 / 0.966 / 0.084	28.71 / 0.838 / 0.292	29.94 / 0.863 / 0.206	19.21 / 0.605 / 0.463
	CelebA-HQ	40.00 / 0.965 / 0.085	28.84 / 0.838 / 0.292	29.92 / 0.863 / 0.206	19.19 / 0.599 / 0.466

D.4 Training cost, inference time, and momery footprint

Table 11 presents the training time of LLE for DDNM, DPS, DiffPIR, and DAPS on noiseless inpainting tasks from CelebA-HQ. LLE requires only 2 to 20 minutes for training, depending on the task, the complexity of the original algorithm, and the number of steps. This demonstrates the lightweight advantage of our LLE method.

We also compare the inference time of each algorithm with and without the LLE module. Table 12 presents the inference time on the CelebA-HQ 1k test set for the inpainting task. The results indicates that incorporating LLE introduces negligible additional computational overhead during inference. The efficiency of LLE stems from the simplicity of its operation, which only involves computing a linear combination of previous samples without introducing any complex transformations.

Regarding the memory footprint, here we further report the GPU memory usage during inference (in MB) of DDNM and DPS with and without LLE in Table 13. We measure the CUDA peak allocated memory, and we account only for the memory used by model parameters, data, and additional storage required by the algorithm. The results show that LLE introduces only a few to several dozen MB of additional memory overhead, even under the 15-step setting. This is consistent with our expectations: during inference, LLE only needs to store a few 256×256 RGB images from previous steps, typically around 0.7 MB per image, which is negligible compared to model weights or other algorithm-specific overhead (e.g., back-propagation in DPS).

D.5 Analysis with default steps

Though our primary focus is on performance under limited steps, we also present the 100-step results of DDNM on CelebA-HQ in Table 14 as a reference. These results further indicate that LLE

Table 9: Cross-dataset generalization results of LLE between FFHQ and ImageNet on noiseless tasks. *Train task* denotes the task used to train the LLE coefficients. We also include results without LLE for comparison, indicated by “-” in the *Train task* column.

Testset	Trainset	PSNR↑ / SSIM↑ / LPIPS↓			
		Deblur (aniso)	Inpainting	4× SR	CS 50%
FFHQ	-	39.82 / 0.964 / 0.087	26.34 / 0.719 / 0.380	29.99 / 0.865 / 0.210	18.29 / 0.591 / 0.488
	FFHQ	40.08 / 0.966 / 0.084	28.71 / 0.838 / 0.292	29.94 / 0.863 / 0.206	19.21 / 0.605 / 0.463
	ImageNet	39.94 / 0.965 / 0.086	28.30 / 0.818 / 0.317	29.94 / 0.863 / 0.208	19.01 / 0.608 / 0.470
ImageNet	-	36.48 / 0.949 / 0.099	23.35 / 0.628 / 0.416	25.74 / 0.754 / 0.302	17.86 / 0.535 / 0.486
	ImageNet	36.52 / 0.949 / 0.098	24.87 / 0.726 / 0.364	25.76 / 0.752 / 0.297	18.35 / 0.541 / 0.478
	FFHQ	36.53 / 0.949 / 0.099	25.14 / 0.759 / 0.341	25.70 / 0.750 / 0.296	18.20 / 0.527 / 0.485

Table 10: Cross-task generalization results of LLE on noiseless tasks from FFHQ. *Train task* denotes the task used to train the LLE coefficients. We also include results without LLE for comparison, indicated by “-” in the *Train task* column.

Train task	PSNR↑ / SSIM↑ / LPIPS↓			
	Deblur (aniso)	Inpainting	4× SR	CS 50%
Deblur	40.08 / 0.966 / 0.084	24.53 / 0.655 / 0.432	29.90 / 0.862 / 0.231	18.06 / 0.578 / 0.509
Inpainting	39.04 / 0.960 / 0.094	28.71 / 0.838 / 0.292	29.56 / 0.854 / 0.217	19.07 / 0.602 / 0.467
4× SR	39.32 / 0.959 / 0.095	27.70 / 0.774 / 0.339	29.94 / 0.863 / 0.206	18.73 / 0.602 / 0.475
CS 50%	38.89 / 0.957 / 0.098	27.90 / 0.799 / 0.324	29.46 / 0.854 / 0.213	19.21 / 0.605 / 0.463
-	39.82 / 0.964 / 0.087	26.34 / 0.719 / 0.380	29.99 / 0.865 / 0.210	18.29 / 0.591 / 0.488

is particularly effective when there is a large performance gap between the few-step setting and the optimal setting. For example, in the inpainting and compressive sensing tasks, the difference between the few-step performance and the default-step (100 steps) performance is substantial, thus LLE provides significant improvements, with PSNR gains ranging from 1dB to 8dB. In contrast, for deblurring and super-resolution tasks, the performance gap between few steps and 100 steps is relatively limited, and correspondingly, LLE yields smaller improvements. This is expected as LLE is constrained to searching within the linear combinations of previous predictions; thus, when the few-step trajectory already approximates the optimal performance, LLE tends to learn a trajectory similar to the original one.

D.6 Performance of LLE with more steps

Here we supplement an additional experiment comparing DDNM with and without LLE under a larger number of sampling steps (25, 50, and 100) on the FFHQ dataset, as presented in Table 15. To avoid the need to store an excessive number of past results when the number of steps is large, we limit the lookback window to 10 steps. The results show that as the number of steps increases, the performance gap between methods with and without LLE becomes smaller. This is consistent with our expectation as LLE searches for an improved sampling trajectory within the linear subspace spanned by previous samples. When the original algorithm takes more steps, the discretization error is reduced, and its trajectory already closely approximates the optimal one. In such cases, LLE tends to follow the original trajectory more closely, resulting in smaller gaps. Therefore, LLE brings more significant improvements in few-step regimes, which aligns with our primary objective of enhancing the performance of inverse algorithms under a limited number of steps.

D.7 Effect of Optimization Iterations on LLE Performance

To assess how sensitive LLE is to the optimization of Equations (19), we further investigate its convergence behavior. We optimize LLE for {25, 50, 100, 150, 200} iterations and report the corresponding performance on the FFHQ noiseless task using the 5-step DDNM. The results are summarized in Table 16. We find that LLE achieves consistently strong and comparable results across a wide range of iterations, indicating that it converges quickly and shows no significant overfitting even with extended

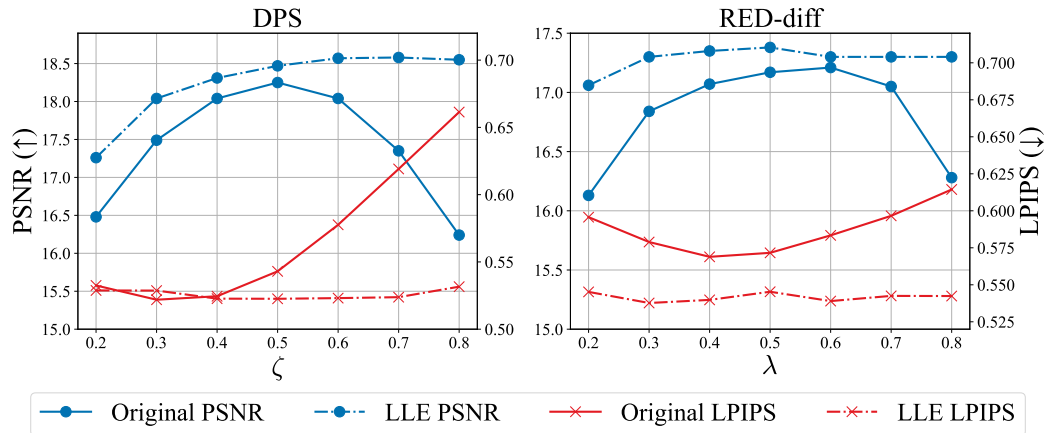


Figure 9: PSNR and LPIPS for varying ζ in DPS and λ in RED-diff on noiseless compressed sensing task on FFHQ using 3 steps.

Table 11: Training time (minutes) of LLE for noiseless inpainting task on CelebA-HQ under different steps. Experiments are performed on a single NVIDIA RTX 3090 GPU.

Algorithm	3 Steps	4 Steps	5 Steps	7 Steps	10 Steps	15 Steps
DDNM	2.0	2.7	3.4	5.4	6.7	10.9
DPS	2.2	2.9	3.6	5.8	7.3	11.8
DiffPIR	2.2	2.9	3.7	5.9	7.3	11.9
DAPS	2.6	3.7	4.7	7.1	8.6	14.3

training. Theoretically, this behavior is expected because LLE learns interpolation coefficients by minimizing a weighted sum of the MSE loss and the LPIPS loss. When the LPIPS weight is set to zero, the problem reduces to a standard least squares formulation, which is convex and therefore free from local minima. Although the LPIPS loss introduces non-convexity, its weight is chosen to be sufficiently small such that the overall loss landscape remains smooth and easy to optimize. These findings confirm that LLE’s optimization process is stable and computationally efficient in practice.

D.8 Diversity of the solution

We conduct an additional visualization experiment comparing the diversity of Π GDM and DPS with and without the proposed LLE. As shown in Figure 10, for typical image restoration tasks, the posterior distribution is generally narrow, meaning that the plausible solutions tend to concentrate around the ground truth. Consequently, the ideal output should remain close to the reference image rather than exhibiting large variations. LLE effectively stabilizes the output and maintains high reconstruction quality.

E Detailed decomposition of the inverse algorithms

Here, we present the specific forms of DDRM [5], DDNM [6], DPS [8], Π GDM [7], RED-diff [11], DiffPIR [9], DMPS [10], ReSample [12], DAPS [14], DCDP [60], LGD [59], MPGD [61], FPS [62], SGS-EDM [63], Latent-DPS [12], PSLD [64], STSL [65], and CMInversion [68] within the canonical form proposed in this paper. For DDNM, DDRM, DMPS, Π GDM, FPS, and PSLD, we consider linear observations,

$$\mathbf{y} = \mathbf{A}\mathbf{x}_0 + \sigma_{\mathbf{y}}\mathbf{n}, \quad \mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (48)$$

For the other algorithms, we consider general observations

$$\mathbf{y} = \mathcal{A}(\mathbf{x}_0) + \sigma_{\mathbf{y}}\mathbf{n}, \quad \mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (49)$$

Table 12: Inference time (minutes) of LLE for noiseless inpainting task on the 1k test set of CelebA-HQ. Experiments are performed on a single NVIDIA RTX 3090 GPU.

Algorithm	Strategy	3 Steps	4 Steps	5 Steps	7 Steps	10 Steps	15 Steps
DDNM	-	2.0	2.66	3.3	5.24	6.57	10.47
	LLE	2.0	2.66	3.34	5.35	6.68	10.74
DPS	-	5.07	6.76	8.48	13.46	16.75	26.92
	LLE	5.13	6.84	8.49	13.61	16.96	27.21
DiffPIR	-	5.18	7.14	8.66	14.27	17.54	28.18
	LLE	5.45	7.14	8.76	14.35	17.79	28.31
DAPS	-	13.2	17.29	20.57	36.7	43.58	73.36
	LLE	13.3	17.53	21.14	36.88	43.66	76.02

Table 13: GPU peak memory (MB) of DDNM and DPS with and without LLE on the noiseless inpainting task on FFHQ.

Algorithm	Strategy	3	4	5	7	10	15
DDNM	-	590.25	590.25	590.25	590.25	590.25	590.25
	LLE	597.50	599.37	601.50	608.25	612.75	626.25
DPS	-	2388.78	2388.78	2388.78	2388.78	2388.78	2388.78
	LLE	2396.41	2398.41	2400.41	2407.29	2411.79	2429.04

E.1 DDRM

The Sampler of DDRM is a single-step DDIM, i.e., tweedie’s formula, which is

$$\Phi_{t_i, \text{DDRM}}(\mathbf{x}_{t_i}) = \frac{\mathbf{x}_{t_i} - \sqrt{1 - \bar{\alpha}_{t_i}} \epsilon_{\theta}(\mathbf{x}_{t_i}, t_i)}{\sqrt{\bar{\alpha}_{t_i}}}. \quad (50)$$

Consider $\mathbf{A}$ as a diagonal matrix and s_k as the k -th singular value. A general matrix $\mathbf{A}$ can be equivalently transformed into a diagonal matrix using Singular Value Decomposition. The correction process is defined element-wise as

$$\mathbf{h}_{t_i, \text{DDRM}}^k(\mathbf{x}_{0, t_i}, \mathbf{A}, \mathbf{y}) = \begin{cases} \mathbf{x}_{0, t_i}^k, & s_k = 0, \\ \mathbf{x}_{0, t_i}^k + \sqrt{1 - \eta^2} \frac{\sqrt{1 - \bar{\alpha}_{t_{i-1}}}}{\sqrt{\bar{\alpha}_{t_{i-1}}}} \frac{\mathbf{y}^k - \mathbf{x}_{0, t_i}^k}{\sigma_{\mathbf{y}} / s_k}, & \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \leq \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_{\mathbf{y}}}{s_k}, \\ (1 - \eta_b) \mathbf{x}_{0, t_i}^k + \eta_b \mathbf{y}^k, & \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \geq \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_{\mathbf{y}}}{s_k}. \end{cases} \quad (51)$$

The Noiser combines noise addition which is similar to DDIM sampling:

$$\Psi_{t_i, \text{DDRM}}^k(\hat{\mathbf{x}}_{0, t_i}) = \begin{cases} \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0, t_i}^k + \sqrt{1 - \eta^2} \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \epsilon_{\theta}^k(\mathbf{x}_{t_i}, t_i) + \eta \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \epsilon^k, & s_k = 0, \\ \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0, t_i}^k + \eta \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \epsilon^k, & \sqrt{1 - \bar{\alpha}_{t_{i-1}}} < \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_{\mathbf{y}}}{s_k}, \\ \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0, t_i}^k + \sqrt{1 - \bar{\alpha}_{t_{i-1}} - \frac{\bar{\alpha}_{t_{i-1}} \sigma_{\mathbf{y}}^2}{s_k^2} \eta_b^2} \epsilon^k, & \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \geq \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_{\mathbf{y}}}{s_k}, \end{cases} \quad (52)$$

where $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$, η and η_b are hyperparameters. $\mathbf{x}^k$ denotes the k -th element of the vector $\mathbf{x}$, and the same notation applies to other vectors.

E.2 DDNM

DDNM is similar to DDRM, where the Sampler is the single-step DDIM as (50). Considering $\mathbf{A}$ as a diagonal matrix, the Corrector is a modified projection operator as

$$\mathbf{h}_{t_i, \text{DDNM}}(\mathbf{x}_{0, t_i}, \mathbf{A}, \mathbf{y}) = \mathbf{x}_{0, t_i} + \Sigma_{t_i} \mathbf{A}^{\dagger}(\mathbf{y} - \mathbf{A} \mathbf{x}_{0, t_i}), \quad (53)$$

Table 14: Comparison of DDNM with few-steps and default steps on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑ / SSIM↑ / LPIPS↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	27.80 / 0.758 / 0.319	16.64 / 0.442 / 0.492	27.09 / 0.773 / 0.296	16.55 / 0.442 / 0.539
		LLE	28.08 / 0.784 / 0.291	24.38 / 0.552 / 0.433	27.84 / 0.770 / 0.299	17.29 / 0.473 / 0.520
	4	-	28.98 / 0.795 / 0.285	20.27 / 0.510 / 0.457	28.35 / 0.803 / 0.276	17.39 / 0.446 / 0.518
		LLE	29.27 / 0.817 / 0.256	25.29 / 0.592 / 0.407	28.65 / 0.792 / 0.270	18.43 / 0.499 / 0.474
	5	-	29.63 / 0.819 / 0.259	22.76 / 0.550 / 0.431	28.97 / 0.818 / 0.262	18.20 / 0.474 / 0.491
		LLE	29.82 / 0.831 / 0.239	26.35 / 0.659 / 0.366	29.02 / 0.806 / 0.252	19.41 / 0.536 / 0.441
	7	-	30.19 / 0.838 / 0.238	25.93 / 0.627 / 0.388	29.52 / 0.833 / 0.242	20.28 / 0.554 / 0.434
		LLE	30.29 / 0.841 / 0.225	27.69 / 0.719 / 0.328	29.33 / 0.818 / 0.233	21.32 / 0.608 / 0.385
$\sigma_y = 0.05$	10	-	30.45 / 0.845 / 0.227	28.19 / 0.716 / 0.333	29.07 / 0.821 / 0.241	21.30 / 0.636 / 0.379
		LLE	30.50 / 0.845 / 0.214	29.13 / 0.789 / 0.279	29.08 / 0.808 / 0.235	22.42 / 0.674 / 0.341
	15	-	30.50 / 0.846 / 0.217	30.57 / 0.821 / 0.259	29.39 / 0.829 / 0.227	23.39 / 0.748 / 0.296
		LLE	30.52 / 0.846 / 0.206	30.74 / 0.854 / 0.228	29.17 / 0.812 / 0.227	24.04 / 0.769 / 0.271
	100	-	29.69 / 0.829 / 0.203	33.06 / 0.904 / 0.171	29.21 / 0.823 / 0.219	30.42 / 0.882 / 0.183

Table 15: Performance of DDNM with and without LLE under 25, 50, and 100 steps on FFHQ.

Condition	Steps	Strategy	PSNR↑ / SSIM↑ / LPIPS↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0$	25	-	41.14 / 0.972 / 0.064	34.33 / 0.941 / 0.109	30.92 / 0.885 / 0.146	25.01 / 0.837 / 0.220
		LLE	41.35 / 0.974 / 0.061	34.23 / 0.941 / 0.110	30.93 / 0.885 / 0.147	25.61 / 0.841 / 0.215
	50	-	41.57 / 0.974 / 0.056	35.48 / 0.953 / 0.077	31.14 / 0.889 / 0.142	28.94 / 0.897 / 0.158
		LLE	41.71 / 0.976 / 0.055	35.33 / 0.952 / 0.079	31.15 / 0.889 / 0.142	28.81 / 0.897 / 0.158
	100	-	41.70 / 0.974 / 0.056	36.29 / 0.960 / 0.058	31.41 / 0.883 / 0.140	32.15 / 0.927 / 0.122
		LLE	41.86 / 0.976 / 0.054	36.18 / 0.959 / 0.060	31.37 / 0.883 / 0.139	31.56 / 0.927 / 0.122

where $\Sigma_{t_i} = \text{diag}\{\lambda_1, \dots, \lambda_n\}$ is a diagonal matrix with elements defined as

$$\lambda_k = \begin{cases} 1, & \sigma_{t_{i-1}} \geq \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_y}{s_k}, \\ \frac{s_k \sigma_{t_{i-1}} \sqrt{1-\eta^2}}{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_y}, & \sigma_{t_{i-1}} < \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_y}{s_k}, \\ 1, & s_k = 0. \end{cases} \quad (54)$$

The Noiser is defined element-wise as

$$\Psi_{t_i, \text{DDNM}}^k(\hat{\mathbf{x}}_{0,t_i}) = \begin{cases} \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i}^k + \sqrt{1-\eta^2} \sigma_{t_{i-1}} \epsilon_{\theta}^k(\mathbf{x}_{t_i}, t_i) + \eta \sigma_{t_{i-1}} \epsilon^k, & s_k = 0, \\ \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i}^k + \eta \sigma_{t_{i-1}} \epsilon^k, & \sigma_{t_{i-1}} < \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_y}{s_k}, \\ \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i}^k + \sqrt{\sigma_{t_{i-1}}^2 - \frac{\sigma_y^2 \bar{\alpha}_{t_{i-1}}}{s_k^2}} \epsilon^k, & \sigma_{t_{i-1}} \geq \frac{\sqrt{\bar{\alpha}_{t_{i-1}}} \sigma_y}{s_k}, \end{cases} \quad (55)$$

where $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ and $\sigma_{t_i} = \sqrt{1 - \bar{\alpha}_{t_i}}$.

E.3 DPS

We rewrite the update formula of DPS as

$$\mathbf{x}_{t_{i-1}} = \sqrt{\bar{\alpha}_{t_{i-1}}} \left(\mathbf{x}_{0,t_i} - \zeta_{t_i} / \sqrt{\bar{\alpha}_{t_{i-1}}} \nabla_{\mathbf{x}_{t_i}} \|\mathbf{y} - \mathcal{A}(\mathbf{x}_{0,t_i})\|^2 \right) + c_1 \epsilon + c_2 \epsilon_{\theta}(\mathbf{x}_{t_i}, t_i), \quad (56)$$

where $\mathbf{x}_{0,t_i}$ is the estimation using Tweedie's formula as (50). Thus the Sampler of DPS is a single-step DDIM. The Corrector is

$$\mathbf{h}_{t_i, \text{DPS}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \mathbf{x}_{0,t_i} - \frac{1}{\sqrt{\bar{\alpha}_{t_{i-1}}}} \zeta_{t_i} \nabla_{\mathbf{x}_{t_i}} \|\mathbf{y} - \mathcal{A}(\mathbf{x}_{0,t_i})\|^2, \quad (57)$$

where ζ_{t_i} is the learning rate hyperparameter. The Noiser is exactly the same as DDIM sampling

$$\Psi_{t_i, \text{DPS}}(\hat{\mathbf{x}}_{0,t_i}) = \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i} + c_1 \epsilon + c_2 \epsilon_{\theta}(\mathbf{x}_{t_i}, t_i), \quad (58)$$

Table 16: Effect of optimization iterations on LLE performance.

Train steps	Deblur (noiseless)	Inp (noiseless)	SR (noiseless)	CS (noiseless)
-	39.82 / 0.964 / 0.087	26.34 / 0.719 / 0.380	29.99 / 0.865 / 0.211	18.29 / 0.591 / 0.487
25	39.93 / 0.965 / 0.086	28.21 / 0.821 / 0.316	29.93 / 0.863 / 0.207	18.87 / 0.597 / 0.476
50	40.12 / 0.967 / 0.085	28.61 / 0.834 / 0.303	29.95 / 0.863 / 0.208	19.13 / 0.602 / 0.468
100	40.08 / 0.966 / 0.084	28.71 / 0.838 / 0.293	29.94 / 0.863 / 0.206	19.21 / 0.605 / 0.463
150	40.10 / 0.966 / 0.084	28.77 / 0.840 / 0.290	29.91 / 0.862 / 0.204	19.23 / 0.603 / 0.461
200	40.14 / 0.967 / 0.084	28.82 / 0.842 / 0.288	29.93 / 0.863 / 0.204	19.25 / 0.604 / 0.462

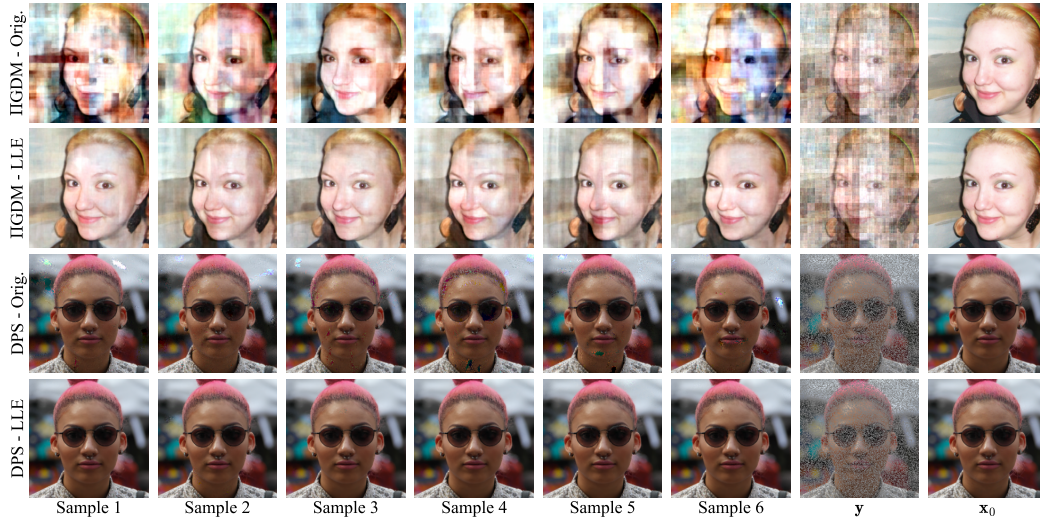


Figure 10: Visualization of reconstruction results under different random seeds.

where

$$\begin{aligned}
 c_1 &= \eta \sqrt{1 - \frac{\bar{\alpha}_{t_i}}{\bar{\alpha}_{t_{i-1}}}} \sqrt{\frac{1 - \bar{\alpha}_{t_{i-1}}}{1 - \bar{\alpha}_{t_i}}}, \\
 c_2 &= \sqrt{1 - \bar{\alpha}_{t_{i-1}} - c_1^2},
 \end{aligned} \tag{59}$$

with η as a hyperparameter and $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$. Similar transformation is applicable to all posterior sampling approaches, including IIGDM and DMPS. The derivation is omitted hereafter.

E.4 IIGDM

The Sampler of IIGDM is a single-step DDIM as (50). The Corrector is

$$\mathbf{h}_{t_i, \text{IIGDM}}(\mathbf{x}_{0,t_i}, \mathbf{A}, \mathbf{y}) = \mathbf{x}_{0,t_i} + \sqrt{\bar{\alpha}_{t_i} / \bar{\alpha}_{t_{i-1}}} \left((\mathbf{y} - \mathbf{A} \mathbf{x}_{0,t_i})^T \left(\mathbf{A} \mathbf{A}^T + \frac{\sigma_{\mathbf{y}}^2}{r_{t_i}^2} \mathbf{I} \right)^{-1} \mathbf{A} \frac{\partial \mathbf{x}_{0,t_i}}{\partial \mathbf{x}_{t_i}} \right)^T, \tag{60}$$

where $r_{t_i} = \sqrt{1 - \bar{\alpha}_{t_i}}$. The Noiser is the same as DDIM sampling as (58).

E.5 RED-diff

The Sampler of RED-diff is a single-step DDIM as (50). RED-diff differs from other algorithms in that it uses an optimization process to update $\hat{\mathbf{x}}_{0,t_i}$. Here we consider only the gradient descent update, where the Corrector of RED-diff is equivalently given by

$$\mathbf{h}_{t_i, \text{RED-diff}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \hat{\mathbf{x}}_{0,t_{i+1}} + \xi \left(\mathbf{x}_{0,t_i} - \hat{\mathbf{x}}_{0,t_{i+1}} - \lambda \nabla_{\hat{\mathbf{x}}_{0,t_{i+1}}} \|\mathbf{y} - \mathcal{A}(\hat{\mathbf{x}}_{0,t_{i+1}})\|^2 \right), \tag{61}$$

where ξ is the learning rate, and λ controls the trade-off between the prior and likelihood terms. However, this formulation fails to reconstruct reasonable results under few steps in our experiments. We find the issue lies in the likelihood term, so we adjust it as follows to improve its performance under few steps

$$\mathbf{h}_{t_i, \text{RED-diff}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \hat{\mathbf{x}}_{0,t_{i+1}} + \xi \left(\mathbf{x}_{0,t_i} - \hat{\mathbf{x}}_{0,t_{i+1}} - \lambda \nabla_{\mathbf{x}_{0,t_i}} \|\mathbf{y} - \mathcal{A}(\mathbf{x}_{0,t_i})\|^2 \right), \quad (62)$$

where we use the $\mathbf{x}_{0,t_i}$ to calculate the loss for the likelihood term rather than $\hat{\mathbf{x}}_{0,t_{i+1}}$. The Noiser of RED-diff is directly noise addition as

$$\Psi_{t_i, \text{RED-diff}}(\hat{\mathbf{x}}_{0,t_i}) = \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i} + \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \epsilon, \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (63)$$

E.6 DiffPIR

The Sampler of DiffPIR is a single-step DDIM as (50). The Corrector solves a proximal point problem as

$$\mathbf{h}_{t_i, \text{DiffPIR}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathcal{A}(\mathbf{x})\|^2 + \rho_t \|\mathbf{x} - \mathbf{x}_{0,t_i}\|^2, \quad (64)$$

where $\rho_t = \lambda \sigma_{\mathbf{y}}^2 \bar{\alpha}_t / (1 - \bar{\alpha}_t)$ and λ is a hyperparameter. The Noiser of DiffPIR is a modified version of (58) as

$$\Psi_{t_i, \text{DiffPIR}}(\hat{\mathbf{x}}_{0,t_i}) = \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i} + \eta \sqrt{1 - \bar{\alpha}_{t_{i-1}}} \epsilon + \sqrt{1 - \eta^2} \frac{\sqrt{1 - \bar{\alpha}_{t_{i-1}}}}{\sqrt{1 - \bar{\alpha}_{t_i}}} \left(\mathbf{x}_{t_i} - \sqrt{\bar{\alpha}_{t_i}} \hat{\mathbf{x}}_{0,t_i} \right), \quad (65)$$

where they calculate an effective $\hat{\epsilon}_{\theta}(\mathbf{x}_{t_i}, t_i)$ using the corrected sample $\hat{\mathbf{x}}_{0,t_i}$, and $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$.

E.7 DMPS

The Sampler of DMPS is the single-step DDIM (50). Consider the SVD of the observation matrix $\mathbf{A} = \mathbf{U} \Sigma \mathbf{V}^T$, then the Corrector is

$$\mathbf{h}_{t_i, \text{DMPS}}(\mathbf{x}_{0,t_i}, \mathbf{A}, \mathbf{y}) = \mathbf{x}_{0,t_i} + \frac{1}{\sqrt{\bar{\alpha}_{t_{i-1}}}} \lambda \frac{1 - \alpha_{t_i}}{\sqrt{\bar{\alpha}_{t_i}}} \nabla_{\mathbf{x}_{t_i}} \log \tilde{p}(\mathbf{y} | \mathbf{x}_{t_i}), \quad (66)$$

where $\alpha_{t_i} = \bar{\alpha}_{t_i} / \bar{\alpha}_{t_{i-1}}$ and

$$\nabla_{\mathbf{x}_{t_i}} \log \tilde{p}(\mathbf{y} | \mathbf{x}_{t_i}) = \frac{1}{\sqrt{\bar{\alpha}_{t_i}}} \mathbf{V} \Sigma \left(\sigma_{\mathbf{y}}^2 \mathbf{I} + \frac{1 - \bar{\alpha}_{t_i}}{\bar{\alpha}_{t_i}} \Sigma^2 \right)^{-1} \left(\mathbf{U}^T \mathbf{y} - \frac{1}{\sqrt{\bar{\alpha}_{t_i}}} \Sigma \mathbf{V}^T \mathbf{x}_{t_i} \right). \quad (67)$$

The Noiser is as (58).

E.8 ReSample

ReSample [12] is originally designed for latent diffusion, thus we set the Encoder and Decoder in ReSample to identity mappings for pixel diffusion models. The Sampler of ReSample is the single-step DDIM as (50). The Corrector is an optimization process which is termed hard data consistency as

$$\mathbf{h}_{t_i, \text{ReSample}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathcal{A}(\mathbf{x})\|^2, \quad (68)$$

with the initial point of the optimization algorithm set as $\mathbf{x}^{\text{init}} = \mathbf{x}_{0,t_i}$. The Noiser of ReSample is the ReSample method, which is

$$\Psi_{t_i, \text{ReSample}}(\hat{\mathbf{x}}_{0,t_i}) = \frac{\sigma_{t_{i-1}}^2 \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0,t_i} + (1 - \bar{\alpha}_{t_{i-1}}) \mathbf{x}'_{t_i}}{\sigma_{t_{i-1}}^2 + 1 - \bar{\alpha}_{t_{i-1}}} + \sqrt{\frac{\sigma_{t_{i-1}}^2 (1 - \bar{\alpha}_{t_{i-1}})}{\sigma_{t_{i-1}}^2 + 1 - \bar{\alpha}_{t_{i-1}}}} \epsilon, \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I}), \quad (69)$$

where

$$\sigma_{t_i}^2 = \gamma \left(\frac{1 - \bar{\alpha}_{t_{i-1}}}{\bar{\alpha}_{t_i}} \right) \left(1 - \frac{\bar{\alpha}_{t_i}}{\bar{\alpha}_{t_{i-1}}} \right), \quad (70)$$

and

$$\mathbf{x}'_{t_i} = \sqrt{\bar{\alpha}_{t_{i-1}}} \mathbf{x}_{0,t_i} + c_1 \epsilon + c_2 \epsilon_{\theta}(\mathbf{x}_{t_i}, t_i), \quad (71)$$

with $c_1 = \eta \sqrt{1 - \frac{\bar{\alpha}_{t_i}}{\bar{\alpha}_{t_{i-1}}}} \sqrt{\frac{1 - \bar{\alpha}_{t_{i-1}}}{1 - \bar{\alpha}_{t_i}}}$ and $c_2 = \sqrt{1 - \bar{\alpha}_{t_{i-1}} - c_1^2}$. γ is a hyperparameter.

E.9 DAPS

The Sampler of DAPS is a k -step DDIM sampler, i.e.,

$$\Phi_{t_i, \text{DAPS}} = \text{DDIM}_k(\mathbf{x}_{t_i}, t_i). \quad (72)$$

The Corrector follows a Langevin dynamics process, with the iteration given by

$$\mathbf{x}_{0,t_i}^{j+1} = \mathbf{x}_{0,t_i}^j - \eta_{t_i} \nabla_{\mathbf{x}_{0,t_i}^j} \left(\left\| \mathbf{x}_{0,t_i}^j - \mathbf{x}_{0,t_i} \right\|^2 / 2r_{t_i}^2 + \left\| \mathcal{A}(\mathbf{x}_{0,t_i}^j) - \mathbf{y} \right\|^2 / 2\sigma_{\mathbf{y}}^2 \right) + \sqrt{2\eta_{t_i}} \epsilon_j, \quad (73)$$

where $\epsilon_j \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$, and r_{t_i} is a heuristics hyperparameter, which can be set as $r_{t_i} = \sqrt{1 - \bar{\alpha}_{t_i}}$ [7]. The Noiser is direct noise addition as (63).

E.10 DCDP

The Sampler of DCDP is either a single-step DDIM as (50) or a k -step DDIM as (72). The Corrector starts from $\hat{\mathbf{x}}_{0,t_i}$ and performs fixed number of gradient descent steps to minimize $\|\mathcal{A}(\mathbf{x}_0) - \mathbf{y}\|^2$. The Noiser is direct noise addition as (63).

E.11 LGD

The Sampler of LGD is a single-step DDIM as (50). The Corrector is

$$\mathbf{h}_{t_i, \text{LGD}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \mathbf{x}_{0,t_i} - \frac{1}{\sqrt{\bar{\alpha}_{t_i-1}}} \zeta_{t_i} \nabla_{\mathbf{x}_{t_i}} \log \left(\frac{1}{n} \sum_{j=1}^n \exp \left(-\ell_{\mathbf{y}}(\mathbf{x}^{(j)}) \right) \right), \quad (74)$$

where ζ_{t_i} is the step-size, $\mathbf{x}^{(j)} \sim q(\mathbf{x}_0 | \mathbf{x}_{t_i})$, and $\ell_{\mathbf{y}}(\mathbf{x}) = \|\mathbf{y} - \mathcal{A}(\mathbf{x})\|^2$. $q(\mathbf{x}_0 | \mathbf{x}_{t_i})$ can be approximated as $\mathcal{N}(\mathbf{x}_{0,t_i}, r_{t_i}^2 \mathbf{I})$ where $r_{t_i} = \sigma_t / \sqrt{1 + \sigma_t^2}$ with

$$\sigma_t^2 = \frac{1 - \bar{\alpha}_{t_i+1}}{1 - \bar{\alpha}_{t_i}} \left(1 - \frac{\bar{\alpha}_{t_i}}{\bar{\alpha}_{t_i+1}} \right). \quad (75)$$

The Noiser is as (58).

E.12 MPGD

We only consider MPGD without manifold projection. The Sampler is a single-step DDIM as (50). The Corrector is

$$\mathbf{h}_{t_i, \text{MPGD}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \mathbf{x}_{0,t_i} - \zeta_{t_i} \nabla_{\mathbf{x}_{0,t_i}} \|\mathbf{y} - \mathcal{A}(\mathbf{x}_{0,t_i})\|. \quad (76)$$

The Noiser is as (58).

E.13 FPS

For simplicity, we only consider FPS with particle size 1. The Sampler is a single-step DDIM as (50). The Corrector is

$$\mathbf{h}_{t_i, \text{FPS}}(\mathbf{x}_{0,t_i}, \mathbf{A}, \mathbf{y}) = \frac{1}{\sqrt{\bar{\alpha}_{t_i-1}}} \Sigma_{t_i-1}^{\text{FPS}} \left(\frac{1}{c(1 - \bar{\alpha}_{t_i-1})} \sqrt{\bar{\alpha}_{t_i-1}} \mathbf{x}_{0,t_i} + \frac{1}{\sigma_{\mathbf{y}}^2 \sqrt{\bar{\alpha}_{t_i-1}}} \mathbf{A}^T \mathbf{y} \right), \quad (77)$$

where

$$\Sigma_{t_i-1}^{\text{FPS}} = \left(\frac{1}{c(1 - \bar{\alpha}_{t_i-1})} + \frac{1}{\sigma_{\mathbf{y}}^2 \bar{\alpha}_{t_i-1}} \mathbf{A}^T \mathbf{A} \right)^{-1}, \quad (78)$$

and c is the DDIM hyperparameter. The Noiser is

$$\Psi_{t_i, \text{FPS}}(\hat{\mathbf{x}}_{0,t_i}) = \sqrt{\bar{\alpha}_{t_i-1}} \hat{\mathbf{x}}_{0,t_i} + \Sigma_{t_i}^{\text{FPS}} \left(\sqrt{\frac{1-c}{c}} \epsilon_{\theta}(\mathbf{x}_{t_i}, t_i) + \frac{1}{\sigma_{\mathbf{y}}^2 \bar{\alpha}_{t_i-1}} \mathbf{A}^T \epsilon_{\mathbf{y}, t_i} \right) + \Sigma_{t_i}^{\text{FPS} \frac{1}{2}} \epsilon, \quad (79)$$

where $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$, and $\epsilon_{\mathbf{y}, t_i}$ is defined recursively as

$$\epsilon_{\mathbf{y}, t_i} = \sqrt{(1-c)(1-\bar{\alpha}_{t_i})} \frac{\mathbf{y}_{t_{i+1}} - \sqrt{\bar{\alpha}_{t_{i+1}}} \mathbf{y}}{\sqrt{1-\bar{\alpha}_{t_{i+1}}}} + \sqrt{c(1-\bar{\alpha}_{t_i})} \mathbf{A} \epsilon_{t_i}, \quad (80)$$

$$\mathbf{y}_{t_i} = \sqrt{\bar{\alpha}_{t_i}} \mathbf{y} + \epsilon_{\mathbf{y}, t_i}, \quad \epsilon_{t_i} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}), \quad (81)$$

with $\mathbf{y}_{t_S} = \mathbf{A} \epsilon_{t_S}$.

E.14 SGS-EDM

The Sampler is a k-step DDIM as (72). The Corrector is

$$\mathbf{h}_{t_i, \text{SGS-EDM}}(\mathbf{x}_{0, t_i}, \mathbf{A}, \mathbf{y}) = \mathbf{\Lambda}^{-1} \left(\frac{1}{\sigma_{\mathbf{y}}^2} \mathbf{A}^T \mathbf{y} + \frac{\bar{\alpha}_{t_{i-1}}}{1 - \bar{\alpha}_{t_{i-1}}} \mathbf{x}_{0, t_i} \right), \quad (82)$$

where

$$\mathbf{\Lambda} = \frac{1}{\sigma_{\mathbf{y}}^2} \mathbf{A}^T \mathbf{A} + \frac{\bar{\alpha}_{t_{i-1}}}{1 - \bar{\alpha}_{t_{i-1}}} \mathbf{I}. \quad (83)$$

The Noiser is

$$\Psi_{t_i, \text{SGS-EDM}} = \sqrt{\bar{\alpha}_{t_{i-1}}} \hat{\mathbf{x}}_{0, t_i} + \sqrt{\bar{\alpha}_{t_{i-1}}} \mathbf{\Lambda}^{-\frac{1}{2}} \epsilon, \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (84)$$

E.15 Latent-DPS

For latent-space methods, we denote $\mathcal{E}(\cdot)$, $\mathcal{D}(\cdot)$, and $\mathbf{z}_{t_i}$ as the Encoder, Decoder, and latent variable, respectively. The decomposition of Latent-DPS is similar to that of DPS, with the Corrector adjusted as

$$\mathbf{h}_{t_i, \text{Latent-DPS}}(\mathbf{x}_{0, t_i}, \mathcal{A}, \mathbf{y}) = \mathbf{x}_{0, t_i} - \frac{1}{\sqrt{\bar{\alpha}_{t_{i-1}}}} \zeta_{t_i} \nabla_{\mathbf{x}_{t_i}} \|\mathbf{y} - \mathcal{A}(\mathcal{D}(\mathbf{x}_{0, t_i}))\|^2. \quad (85)$$

E.16 PSLD

The Sampler is a single-step DDIM as (50). The Corrector is

$$\begin{aligned} \mathbf{h}_{t_i, \text{PSLD}}(\mathbf{z}_{0, t_i}, \mathbf{A}, \mathbf{y}) = & \mathbf{z}_{0, t_i} - \frac{1}{\sqrt{\bar{\alpha}_{t_i}}} \eta_{t_i} \nabla_{\mathbf{z}_{t_i}} \|\mathbf{y} - \mathbf{A}(\mathcal{D}(\mathbf{z}_{0, t_i}))\|^2 \\ & - \frac{1}{\sqrt{\bar{\alpha}_{t_i}}} \gamma_{t_i} \nabla_{\mathbf{z}_{t_i}} \|\mathbf{z}_{0, t_i} - \mathcal{E}(\mathbf{A}^T \mathbf{y} + (\mathbf{I} - \mathbf{A}^T \mathbf{A}) \mathcal{D}(\mathbf{z}_{0, t_i}))\|^2. \end{aligned} \quad (86)$$

The Noiser is as (58).

E.17 STSL

The Sampler is a single-step DDIM as (50). The Corrector is

$$\begin{aligned} \mathbf{h}_{t_i, \text{STSL}}(\mathbf{z}_{0, t_i}, \mathcal{A}, \mathbf{y}) = & \mathbf{z}_{0, t_i} - \frac{1}{\sqrt{\bar{\alpha}_{t_i}}} \eta_{t_i} \nabla_{\mathbf{z}_{t_i}} \|\mathbf{y} - \mathcal{A}(\mathcal{D}(\mathbf{z}_{0, t_i}))\|^2 \\ & - \frac{\gamma}{d \sqrt{1 - \bar{\alpha}_{t_i}}} \nabla_{\mathbf{z}_{t_i}} \sum_{j=1}^n \epsilon_j^T (\epsilon_{\theta}(\mathbf{z}_{t_i} + \epsilon_j, t_i) - \epsilon_{\theta}(\mathbf{z}_{t_i}, t_i)), \end{aligned} \quad (87)$$

where d is the dimension of the latent variable, and $\epsilon_j \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$. The Noiser is as (58).

E.18 CMInversion

We denote the consistency model as $\mathbf{g}_{\theta}(\cdot, \cdot)$. The Sampler of CMInversion is a single consistency model inference, i.e.,

$$\Phi_{t_i, \text{CMInversion}}(\mathbf{x}_{t_i}) = \mathbf{g}_{\theta}(\mathbf{x}_{t_i}, t_i). \quad (88)$$

The correction process can be recursively defined as

$$\mathbf{x}_{t_i,k} = \sqrt{\bar{\alpha}_{t_i}} \mathbf{x}_{0,t_i,k-1} + \sqrt{1 - \bar{\alpha}_{t_i}} \mathbf{n}_{t_i,k}, \quad (89)$$

$$\mathbf{x}_{0,t_i,k} = \mathbf{g}_\theta(\mathbf{x}_{t_i,k}, t_i), \quad (90)$$

$$\mathbf{n}_{t_i,k+1} = \mathbf{n}_{t_i,k} - \zeta \frac{d}{d\mathbf{n}_{t_i,k}} \|\mathcal{A}(\mathbf{x}_{0,t_i,k} + \sigma_{\mathbf{y}} \epsilon) - \mathbf{y}\|^2, \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I}), \quad (91)$$

where $\mathbf{x}_{0,t_i,0} = \mathbf{x}_{0,t_i}$, and $\mathbf{n}_{t_i,1} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$. Then the Corrector is

$$\mathbf{h}_{t_i, \text{CMInversion}}(\mathbf{x}_{0,t_i}, \mathcal{A}, \mathbf{y}) = \mathbf{x}_{0,t_i,K}. \quad (92)$$

The Noiser is direct noise addition as

$$\Psi_{t_i, \text{CMInversion}}(\hat{\mathbf{x}}_{0,t_i}) = \sqrt{\bar{\alpha}_{t_i-1}} \hat{\mathbf{x}}_{0,t_i} + \sqrt{1 - \bar{\alpha}_{t_i-1}} \epsilon, \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (93)$$

F Specific design for DDNM and DDRM on noisy linear tasks

DDRM and DDNM are specifically designed to take aware of the observation noise in noisy scenarios. In particular, the variance of the additional noise is reduced such that the variance of the observation noise adds the additional noise equal to the desired variance of the next step in the diffusion model. This implies that in noisy linear tasks, the expected ground truth of the output of the Correctors in DDRM and DDNM is not a noiseless image, but rather a noisy image perturbed by the observation noise. Therefore, we adjust the ground truth for the LLE learning in noisy scenarios for DDRM and DDNM to better align with the characteristics of these algorithms.

The implementation is straightforward by simply passing the noiseless image through the Correctors of DDRM and DDNM, i.e.,

$$\mathbf{x}_{t_i, \text{gt}, \text{DDRM}}^{(n)} = \mathbf{h}_{t_i, \text{DDRM}}(\mathbf{x}_0^{(n)}, \mathbf{A}, \mathbf{y}^{(n)}), \quad (94)$$

$$\mathbf{x}_{t_i, \text{gt}, \text{DDNM}}^{(n)} = \mathbf{h}_{t_i, \text{DDNM}}(\mathbf{x}_0^{(n)}, \mathbf{A}, \mathbf{y}^{(n)}). \quad (95)$$

The objective for the LLE training is then

$$\min_{\gamma_{t_i,j}^{\parallel}, \gamma_{t_i,j}^{\perp}, j=0, \dots, S-i} \mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L}(\tilde{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_{t_i, \text{gt}, \text{DDRM}}^{(n)}), \quad (96)$$

$$\min_{\gamma_{t_i,j}^{\parallel}, \gamma_{t_i,j}^{\perp}, j=0, \dots, S-i} \mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L}(\tilde{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_{t_i, \text{gt}, \text{DDNM}}^{(n)}), \quad (97)$$

where the ground truth in (19) is replaced by (94) and (95). The remaining training details remain unchanged.

G Experimental details

G.1 Inverse problems settings

All the linear inverse problems follow [5], while the nonlinear deblurring follows [8]. We describe the details of all these problems to maintain completeness. For $4 \times$ Super-Resolution, we use a 4×4 average pooling operation for downsampling. For Inpainting, we apply a random 50% mask to all pixels, where the mask is generated using the same random seed to ensure fairness. For anisotropic deblurring, we use Gaussian blur kernels with standard deviations of 20 and 1 in two directions, respectively. For compressed sensing, we use Walsh-Hadamard transform with a downsampling rate of 50%. For nonlinear deblurring, we adopt the neural network from [70] as the observation function. Unlike [8], we follow [14] by using a deterministic observation equation generated with a fixed random seed to ensure fairness.

For the noisy tasks, the noise standard deviation is multiplied by 2 to account for the data range of $[-1, 1]$, i.e., in the implementation, we actually add Gaussian noise with a standard deviation of 0.1 to the observations.

G.2 Hyperparameters for base inverse algorithms

We carefully tune the hyperparameters of the inverse algorithms to ensure they achieve satisfactory performance under few steps. The detailed hyperparameter settings are as follows.

DDRM. We use the recommended values from [5], i.e., $\eta = 0.85$ and $\eta_b = 1.0$.

DDNM. We use the recommended value from [6], i.e., $\eta = 0.85$.

DPS. We find that the learning rate form recommended by [8] is too small for few steps setting. Therefore, we follow the learning rate from [12], i.e., $\zeta_{t_i} = \zeta \sqrt{\alpha_{t_i}}$, which demonstrated superior performance with fewer steps. The specific value of ζ is adjusted for different tasks, as shown in Table 17. The DDIM hyperparameter η is set to 1.0.

Table 17: Tuned learning rate ζ for DPS.

	Deblur (aniso)	Inpainting	$4\times$ SR	CS 50%	Deblur (nonlinear)
CelebA-HQ	0.5	1.0	6.0	0.1	0.1
FFHQ	0.5	1.0	5.0	0.5	0.1

IGDM. We set the DDIM hyperparameter $\eta = 1.0$.

RED-diff. We set the learning rate $\xi = 1.0$. The weight λ is adjusted for different tasks, as shown in Table 18.

Table 18: Tuned weight λ for RED-diff.

	Deblur (aniso)	Inpainting	$4\times$ SR	CS 50%	Deblur (nonlinear)
CelebA-HQ	0.5	0.5	7.0	0.5	0.2
FFHQ	0.7	0.4	5.0	0.5	0.2

DiffPIR. We set the DDIM hyperparameter $\eta = 1.0$ and $\lambda = 7.0$, which performs well across all tasks. For the optimizer of the proximal point problem (64), we use the schedule-free AdamW [45], which offers better stability than SGDM in some tasks under few steps. The learning rate is set to 0.1 and the number of optimization steps is 50.

DMPS. We specify the DDIM parameters as $c_1 = \eta \sqrt{1 - \bar{\alpha}_{t_{i-1}}}$, $c_2 = \sqrt{1 - \eta^2} \sqrt{1 - \bar{\alpha}_{t_{i-1}}}$, and set $\eta = 0.85$. The weight λ is carefully tuned task-by-task and step-by-step.

ReSample. We set the DDIM hyperparameter $\eta = 1.0$ and $\gamma = 100$. The optimizer for hard consistency (68) is the SGDM algorithm, with a learning rate of 0.01, momentum of 0.9, and 50 optimization steps.

DAPS. We use $k = 5$ steps for the DDIM sampler and perform the Langevin dynamics for 100 iterations per timestep with the step size as $\eta_{t_i} = \eta_0 (\delta + t_i/T(1 - \delta))$, where $\eta_0 = 0.0001$, $\delta = 0.01$, and $T = 1000$. For noiseless linear inverse problems, we find that replacing the gradient term in (73) with

$$\nabla_{\mathbf{x}_{0,t_i}^j} \frac{1}{2\eta_{t_i}} \left\| \mathbf{A}\mathbf{x}_{0,t_i}^j - \mathbf{y}_0 \right\|^2 \quad (98)$$

leads to better results under few steps. For nonlinear problems and noisy scenarios, we follow the original setting and set σ_y in (73) to 0.02 instead of 0.05 for better results, which is consistent with the observations in [14].

DCDP. We use Tweedie’s formula approximation in the purification stage. The optimizer is SGDM, with the learning rate of 0.01 and momentum of 0.9. The number of optimization steps is set to 50 for Super-Resolution and 25 for all other tasks.

LGD. The particle number n is fixed as 50 in all experiments. The step-size ζ is set to 0.5

for deblurring, 1.0 for inpainting, 5.0 for super-resolution, and 0.1 for compressive sensing.

MPGD. The step-size ζ is set to 0.5 for deblurring, 1.0 for inpainting, 5.0 for super-resolution, and 0.5 for compressive sensing.

FPS. The DDIM hyperparameter c is fixed as $\sqrt{c} = 0.85$ for all tasks.

SGS-EDM. We use 1-step DDIM (i.e., Tweedie's formula) in the prior step.

Latent-DPS. The step-size is set as $\zeta_{t_i} = \bar{\alpha}_{t_i} \cdot \zeta$, with $\zeta = 0.01$ for deblurring, $\zeta = 0.5$ for inpainting and super-resolution, and $\zeta = 0.005$ for compressive sensing.

PSLD. We fix $\gamma_{t_i} = 0.1\eta_{t_i}$, and set η_{t_i} as 8.0 for deblurring, 10.0 for inpainting, 25.0 for super-resolution, and 9.0 for compressive sensing.

STSL. We fix $\gamma = 0.02$ and set the number of Monte Carlo samples to $n = 1$. η_{t_i} is chosen as 0.01 for deblurring, 0.02 for inpainting, 0.1 for super-resolution, and 0.015 for compressive sensing.

CMInversion. We fix the correction steps $K = 5$. The step-size ζ is set to 0.3 for deblurring, 1.0 for inpainting, 3.0 for super-resolution, and 0.095 for compressive sensing.

In this paper, we default to sampling evenly spaced timesteps in $[0, T]$. For all algorithms, we initialize from standard Gaussian noise. Specifically for RED-diff, this is equivalent to using the random initialization method proposed in [13], which provides better stability. Starting from intermediate steps like the original setting of [7] does not affect the applicability of our method, as discussed in Appendix A.

G.3 Details of LLE training

For the training of LLE, we generate $N = 50$ reference samples using 999-step DDIM sampler with the corresponding diffusion model. We fix the weight of PSNR and LPIPS as $\omega = 0.1$. The Schedule-free AdamW [45] is employed with the epochs set to 100 at each timestep t_i and warmup steps set to 50. Gradients are calculated directly using the full batch. In most cases, the learning rate is set to $0.04/S$, where S denotes the total number of steps used by the inverse algorithm. For ReSample and DAPS on the nonlinear deblurring task on the FFHQ dataset, we adopt a dynamic learning rate that at timestep t_i , the learning rate is set to $0.2\bar{\alpha}_{t_{i+1}}/S$. It is worth noting that we have conducted minimal learning rate tuning for different algorithms, tasks, and steps. Such general learning rates have already yielded satisfactory performance. In practical applications, further tuning of learning rates and other optimization hyperparameters could potentially further enhance the performance of LLE.

We design an adaptive initialization method for the learnable coefficients at each timestep. Before the learning stage at timestep t_i , we compute the loss for $\hat{\mathbf{x}}_{0,t_i}^{(n)}$ and $\tilde{\mathbf{x}}_{0,t_{i+1}}^{(n)}$, $n = 1, \dots, N$, and determine the initialization strategy accordingly. For linear inverse problems, if

$$\mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L}(\tilde{\mathbf{x}}_{0,t_{i+1}}^{(n)}, \mathbf{x}_0^{(n)}) \geq \mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L}(\hat{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_0^{(n)}), \quad (99)$$

then we initialize as

$$\gamma_{t_i, S-i}^{\parallel} = \gamma_{t_i, S-i}^{\perp} = 1. \quad (100)$$

Otherwise, we initialize as:

$$\gamma_{t_i, S-i-1}^{\parallel} = \gamma_{t_i, S-i-1}^{\perp} = 1. \quad (101)$$

All other parameters are randomly sampled from $\mathcal{N}(0, 10^{-6})$. Intuitively, this initialization allows the coefficients to initial with a smaller loss, thereby improving optimization efficiency.

For nonlinear inverse problems, we further introduce a soft initialization to prevent the algorithm from prematurely converging to local optima. Similarly, if

$$\mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L}(\tilde{\mathbf{x}}_{0,t_{i+1}}^{(n)}, \mathbf{x}_0^{(n)}) \geq \mathbb{E}_{n \sim \mathcal{U}\{1, \dots, N\}} \mathcal{L}(\hat{\mathbf{x}}_{0,t_i}^{(n)}, \mathbf{x}_0^{(n)}), \quad (102)$$

we initialize as

$$\gamma_{t_i, S-i} = 1. \quad (103)$$

Otherwise, we initialize as:

$$\gamma_{t_i, S-i-1} = \bar{\alpha}_{t_i}, \quad \gamma_{t_i, S-i} = 1 - \bar{\alpha}_{t_i}. \quad (104)$$

All other coefficients are randomly sampled from $\mathcal{N}(0, 10^{-6})$. This approach allows LLE to follow the original trajectory in earlier timesteps, while searching for better linear combination coefficients more aggressively in later timesteps.

H Complete quantitative results

Here, we present the complete results of all algorithms on the CelebA-HQ and FFHQ datasets using a total of 3, 4, 5, 7, 10, and 15 steps. PSNR, SSIM, LPIPS, and FID are reported on both noiseless and noisy tasks. The table index is illustrated in Table 19 for convenience.

Table 19: Index of tables.

	DDNM	DDRM	IIGDM	DMPS	RED-diff	DiffPIR	DPS	ReSample	DAPS
CelebA-HQ	Table 20	Table 22	Table 24	Table 26	Table 30	Table 32	Table 28	Table 34	Table 36
FFHQ	Table 21	Table 23	Table 25	Table 27	Table 31	Table 33	Table 29	Table 35	Table 37

Table 20: Results of DDNM on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	27.80 / 0.7577 / 0.3192 / 53.22	16.64 / 0.4424 / 0.4923 / 73.29	27.09 / 0.7732 / 0.2961 / 60.81	16.55 / 0.4415 / 0.5394 / 104.7
		LLE	28.08 / 0.7842 / 0.2909 / 43.53	24.38 / 0.5523 / 0.4329 / 64.67	27.84 / 0.7702 / 0.2989 / 46.29	17.29 / 0.4731 / 0.5197 / 155.4
	4	-	28.98 / 0.7948 / 0.2845 / 47.36	20.27 / 0.5102 / 0.4568 / 75.48	28.35 / 0.8034 / 0.2758 / 59.34	17.39 / 0.4464 / 0.5179 / 87.57
		LLE	29.27 / 0.8172 / 0.2558 / 42.83	25.29 / 0.5915 / 0.4073 / 61.19	28.65 / 0.7921 / 0.2700 / 39.87	18.43 / 0.4994 / 0.4742 / 96.63
	5	-	29.63 / 0.8192 / 0.2590 / 45.43	22.76 / 0.5501 / 0.4310 / 73.25	28.97 / 0.8182 / 0.2619 / 58.20	18.20 / 0.4742 / 0.4914 / 77.15
		LLE	29.82 / 0.8307 / 0.2394 / 45.10	26.35 / 0.6586 / 0.3661 / 54.84	29.02 / 0.8056 / 0.2522 / 37.16	19.41 / 0.5358 / 0.4410 / 74.41
	7	-	30.19 / 0.8377 / 0.2377 / 50.72	25.93 / 0.6269 / 0.3880 / 68.29	29.52 / 0.8325 / 0.2418 / 54.07	20.28 / 0.5536 / 0.4344 / 65.31
		LLE	30.29 / 0.8409 / 0.2247 / 44.66	27.69 / 0.7188 / 0.3279 / 50.63	29.33 / 0.8177 / 0.2333 / 35.57	21.32 / 0.6084 / 0.3852 / 54.22
	10	-	30.45 / 0.8446 / 0.2274 / 51.12	28.19 / 0.7163 / 0.3325 / 60.74	29.07 / 0.8210 / 0.2410 / 51.61	21.30 / 0.6356 / 0.3792 / 55.50
		LLE	30.50 / 0.8454 / 0.2137 / 42.71	29.13 / 0.7886 / 0.2789 / 45.50	29.08 / 0.8075 / 0.2353 / 33.47	22.42 / 0.6738 / 0.3408 / 44.97
$\sigma_y = 0$	15	-	30.50 / 0.8461 / 0.2165 / 47.03	30.57 / 0.8206 / 0.2589 / 46.30	29.39 / 0.8289 / 0.2274 / 47.58	23.39 / 0.7475 / 0.2961 / 38.77
		LLE	30.52 / 0.8463 / 0.2058 / 40.68	30.74 / 0.8540 / 0.2281 / 38.23	29.17 / 0.8120 / 0.2266 / 33.42	24.04 / 0.7687 / 0.2706 / 31.03
	3	-	39.44 / 0.9577 / 0.1004 / 11.60	19.39 / 0.4237 / 0.5946 / 137.9	30.20 / 0.8603 / 0.2413 / 60.50	17.27 / 0.5188 / 0.5521 / 252.3
		LLE	39.56 / 0.9588 / 0.0986 / 11.72	26.31 / 0.7180 / 0.3790 / 78.34	30.29 / 0.8628 / 0.2309 / 58.37	17.69 / 0.5185 / 0.5385 / 229.1
	4	-	39.80 / 0.9608 / 0.0931 / 9.790	24.11 / 0.6077 / 0.4427 / 88.72	30.76 / 0.8728 / 0.2043 / 51.84	18.16 / 0.5751 / 0.4969 / 187.6
		LLE	39.97 / 0.9623 / 0.0914 / 10.01	29.03 / 0.8419 / 0.2840 / 67.03	30.71 / 0.8710 / 0.1979 / 48.91	18.96 / 0.5840 / 0.4695 / 154.7
	5	-	39.99 / 0.9623 / 0.0897 / 8.810	27.83 / 0.7580 / 0.3322 / 66.63	30.97 / 0.8766 / 0.1876 / 46.19	18.98 / 0.6191 / 0.4496 / 149.1
		LLE	40.20 / 0.9640 / 0.0865 / 8.770	30.93 / 0.8868 / 0.2206 / 52.78	30.90 / 0.8743 / 0.1823 / 43.52	20.15 / 0.6395 / 0.4147 / 118.1
	7	-	40.24 / 0.9643 / 0.0846 / 7.480	26.20 / 0.6481 / 0.3722 / 55.35	31.17 / 0.8802 / 0.1700 / 39.58	21.64 / 0.7143 / 0.3512 / 91.41
		LLE	40.47 / 0.9662 / 0.0815 / 7.390	32.56 / 0.9159 / 0.1688 / 38.79	31.04 / 0.8772 / 0.1663 / 38.15	22.43 / 0.7270 / 0.3275 / 77.24
$\sigma_y = 0$	10	-	40.42 / 0.9656 / 0.0805 / 6.650	33.54 / 0.9282 / 0.1440 / 30.86	31.26 / 0.8818 / 0.1583 / 34.82	22.68 / 0.7591 / 0.2992 / 68.94
		LLE	40.70 / 0.9677 / 0.0773 / 6.500	33.63 / 0.9294 / 0.1386 / 29.31	31.16 / 0.8792 / 0.1564 / 33.90	23.81 / 0.7744 / 0.2773 / 57.84
	15	-	40.55 / 0.9667 / 0.0776 / 5.880	34.57 / 0.9402 / 0.1122 / 22.14	31.32 / 0.8828 / 0.1506 / 30.93	25.25 / 0.8213 / 0.2347 / 43.85
		LLE	40.78 / 0.9684 / 0.0748 / 5.830	34.55 / 0.9398 / 0.1125 / 21.95	31.28 / 0.8812 / 0.1507 / 30.79	26.27 / 0.8316 / 0.2232 / 38.99

Table 21: Results of DDNM on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	25.89 / 0.6341 / 0.4177 / 139.1	16.80 / 0.3580 / 0.5557 / 167.9	25.78 / 0.7327 / 0.3314 / 122.7	16.27 / 0.3361 / 0.6475 / 227.6
		LLE	26.34 / 0.6859 / 0.3836 / 127.7	22.56 / 0.4243 / 0.5012 / 145.0	26.29 / 0.7548 / 0.3012 / 107.6	16.84 / 0.4100 / 0.5900 / 280.0
	4	-	26.98 / 0.6671 / 0.3935 / 134.8	19.59 / 0.3689 / 0.5569 / 156.1	27.11 / 0.7704 / 0.3086 / 120.7	16.72 / 0.3048 / 0.6335 / 189.2
		LLE	27.88 / 0.7610 / 0.3226 / 113.8	22.51 / 0.4773 / 0.5051 / 155.1	27.35 / 0.7814 / 0.2810 / 100.1	17.61 / 0.4246 / 0.5671 / 235.0
	5	-	28.02 / 0.7290 / 0.3526 / 126.5	21.30 / 0.3804 / 0.5396 / 150.5	27.83 / 0.7906 / 0.2924 / 116.3	17.27 / 0.3214 / 0.6059 / 167.0
		LLE	28.72 / 0.8014 / 0.2802 / 98.94	23.65 / 0.5060 / 0.4737 / 133.8	27.96 / 0.7977 / 0.2650 / 96.46	18.24 / 0.4430 / 0.5400 / 202.4
	7	-	29.18 / 0.8041 / 0.2859 / 102.9	23.47 / 0.4379 / 0.4955 / 144.2	28.58 / 0.8156 / 0.2679 / 106.0	18.45 / 0.3801 / 0.5531 / 156.1
		LLE	29.42 / 0.8285 / 0.2490 / 93.16	24.57 / 0.5386 / 0.4461 / 124.4	28.41 / 0.8153 / 0.2403 / 84.21	19.02 / 0.4635 / 0.5100 / 171.3
	10	-	29.79 / 0.8357 / 0.2497 / 102.9	25.62 / 0.5417 / 0.4336 / 134.7	28.08 / 0.8005 / 0.2767 / 108.8	19.43 / 0.4732 / 0.4859 / 145.4
		LLE	29.75 / 0.8387 / 0.2317 / 88.46	26.84 / 0.6701 / 0.3602 / 114.7	27.89 / 0.8003 / 0.2509 / 87.98	20.33 / 0.5701 / 0.4212 / 127.5
$\sigma_y = 0$	15	-	29.98 / 0.8432 / 0.2379 / 96.10	28.61 / 0.7061 / 0.3376 / 116.9	28.64 / 0.8168 / 0.2566 / 99.74	20.96 / 0.6274 / 0.3868 / 123.8
		LLE	29.87 / 0.8417 / 0.2207 / 81.90	28.45 / 0.7891 / 0.2809 / 105.1	28.27 / 0.8114 / 0.2346 / 81.65	21.25 / 0.6919 / 0.3325 / 101.9
	3	-	39.02 / 0.9572 / 0.1035 / 28.09	19.31 / 0.4262 / 0.6029 / 190.9	28.78 / 0.8094 / 0.3083 / 110.8	17.12 / 0.5089 / 0.5750 / 342.3
		LLE	39.18 / 0.9590 / 0.1013 / 28.74	24.74 / 0.6379 / 0.4292 / 141.7	29.14 / 0.8382 / 0.2832 / 111.0	17.40 / 0.5075 / 0.5666 / 326.1
	4	-	39.54 / 0.9618 / 0.0917 / 22.70	23.21 / 0.5873 / 0.4732 / 152.9	29.69 / 0.8549 / 0.2407 / 104.2	17.55 / 0.5514 / 0.5308 / 288.4
		LLE	39.75 / 0.9637 / 0.0899 / 23.41	27.35 / 0.7873 / 0.3474 / 129.1	29.66 / 0.8551 / 0.2309 / 97.61	18.19 / 0.5557 / 0.5136 / 253.2
	5	-	39.82 / 0.9638 / 0.0871 / 20.42	26.34 / 0.7190 / 0.3798 / 130.3	29.99 / 0.8646 / 0.2107 / 92.35	18.29 / 0.5912 / 0.4875 / 246.0
		LLE	40.08 / 0.9662 / 0.0843 / 20.56	28.71 / 0.8384 / 0.2929 / 113.8	29.94 / 0.8627 / 0.2060 / 90.07	19.21 / 0.6046 / 0.4626 / 208.0
	7	-	40.16 / 0.9661 / 0.0803 / 16.69	29.96 / 0.8636 / 0.2605 / 100.2	30.30 / 0.8723 / 0.1825 / 76.87	19.99 / 0.6653 / 0.4097 / 179.3
		LLE	40.57 / 0.9697 / 0.0763 / 17.04	30.49 / 0.8827 / 0.2331 / 91.22	30.23 / 0.8700 / 0.1802 / 75.35	20.42 / 0.6671 / 0.3959 / 166.6
$\sigma_y = 0$	10	-	40.56 / 0.9691 / 0.074 / 13.78	31.75 / 0.9049 / 0.1956 / 74.17	30.50 / 0.8774 / 0.1657 / 64.98	20.61 / 0.7103 / 0.3554 / 152.5
		LLE	40.85 / 0.9713 / 0.0708 / 14.16	31.80 / 0.9072 / 0.1910 / 73.11	30.44 / 0.8754 / 0.1645 / 63.59	21.45 / 0.7174 / 0.3424 / 137.4
	15	-	40.89 / 0.9709 / 0.0691 / 11.69	33.08 / 0.9266 / 0.1487 / 55.23	30.69 / 0.8813 / 0.1527 / 54.18	22.89 / 0.7816 / 0.2812 / 106.6
		LLE	41.14 / 0.9727 / 0.0657 / 11.95	33.05 / 0.9264 / 0.1481 / 53.90	30.69 / 0.8806 / 0.1518 / 52.02	23.30 / 0.7820 / 0.2744 / 97.63

Table 22: Results of DDRM on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	27.68 / 0.7950 / 0.2773 / 56.48	16.68 / 0.4894 / 0.4403 / 54.28	26.71 / 0.7639 / 0.2772 / 45.88	16.58 / 0.4953 / 0.4776 / 90.78
		LLE	27.69 / 0.7951 / 0.2713 / 52.88	24.53 / 0.6251 / 0.4061 / 64.05	27.49 / 0.7614 / 0.2949 / 41.97	17.07 / 0.5269 / 0.4698 / 111.6
	4	-	28.75 / 0.8159 / 0.2561 / 54.39	20.48 / 0.6418 / 0.3332 / 42.93	27.95 / 0.7966 / 0.2603 / 52.16	17.46 / 0.5547 / 0.4254 / 80.66
		LLE	28.80 / 0.8168 / 0.2469 / 48.18	25.01 / 0.7515 / 0.2935 / 40.65	28.25 / 0.7830 / 0.2645 / 36.06	18.32 / 0.5857 / 0.4048 / 70.41
	5	-	29.29 / 0.8258 / 0.2444 / 52.28	23.21 / 0.7165 / 0.2860 / 44.73	28.58 / 0.8114 / 0.2472 / 51.07	18.34 / 0.5985 / 0.3886 / 71.34
		LLE	29.36 / 0.8265 / 0.2349 / 45.93	26.09 / 0.7801 / 0.2632 / 45.02	28.64 / 0.7955 / 0.2486 / 33.65	19.41 / 0.6320 / 0.3630 / 53.99
	7	-	29.82 / 0.8351 / 0.2315 / 49.98	26.85 / 0.7957 / 0.2506 / 47.03	29.28 / 0.8277 / 0.2302 / 48.74	20.47 / 0.6769 / 0.3292 / 60.04
$\sigma_y = 0$		LLE	29.91 / 0.8365 / 0.2222 / 44.17	28.18 / 0.8237 / 0.2304 / 43.39	29.08 / 0.8105 / 0.2317 / 32.77	21.21 / 0.6951 / 0.3090 / 40.95
	10	-	30.15 / 0.8411 / 0.2213 / 47.72	28.97 / 0.8351 / 0.2209 / 45.04	28.91 / 0.8181 / 0.2340 / 48.62	21.36 / 0.7135 / 0.3007 / 56.08
		LLE	30.21 / 0.8411 / 0.2119 / 41.27	29.70 / 0.8507 / 0.2099 / 41.61	29.00 / 0.8043 / 0.2345 / 32.41	22.40 / 0.7369 / 0.2769 / 38.51
	15	-	30.31 / 0.8436 / 0.2141 / 45.11	30.69 / 0.8678 / 0.1986 / 41.94	29.27 / 0.8265 / 0.2232 / 45.37	23.05 / 0.7637 / 0.2632 / 48.76
		LLE	30.35 / 0.8440 / 0.2075 / 40.39	30.95 / 0.8737 / 0.1901 / 39.44	29.11 / 0.8094 / 0.2270 / 33.30	24.04 / 0.7782 / 0.2472 / 34.88
	3	-	38.20 / 0.9460 / 0.1351 / 19.74	19.40 / 0.4282 / 0.5959 / 137.4	30.16 / 0.8584 / 0.2429 / 62.40	17.25 / 0.5192 / 0.5508 / 242.5
		LLE	38.18 / 0.9493 / 0.1090 / 14.32	25.99 / 0.7057 / 0.3885 / 80.58	30.27 / 0.8619 / 0.2327 / 60.90	17.64 / 0.5184 / 0.5361 / 221.6
$\sigma_y = 0$	4	-	38.45 / 0.9488 / 0.1305 / 18.47	23.26 / 0.5808 / 0.4700 / 98.01	30.62 / 0.8694 / 0.2153 / 57.49	18.08 / 0.5696 / 0.5040 / 188.3
		LLE	38.30 / 0.9506 / 0.1092 / 15.37	28.01 / 0.8199 / 0.3148 / 78.35	30.62 / 0.8689 / 0.2072 / 54.45	18.91 / 0.5809 / 0.4740 / 154.5
	5	-	38.57 / 0.9501 / 0.1281 / 17.89	26.09 / 0.6997 / 0.3819 / 81.43	30.83 / 0.8731 / 0.2005 / 52.88	18.85 / 0.6065 / 0.4658 / 156.8
		LLE	38.51 / 0.9520 / 0.1064 / 14.63	29.74 / 0.8657 / 0.2536 / 66.80	30.78 / 0.8719 / 0.1937 / 50.24	19.97 / 0.6287 / 0.4275 / 124.0
	7	-	38.75 / 0.9520 / 0.1248 / 16.89	29.72 / 0.8506 / 0.2645 / 63.44	31.02 / 0.8766 / 0.1836 / 47.48	21.01 / 0.6851 / 0.3853 / 109.3
		LLE	38.85 / 0.9555 / 0.1009 / 13.20	31.33 / 0.8975 / 0.2002 / 53.40	30.88 / 0.8738 / 0.1776 / 45.17	21.88 / 0.7041 / 0.3518 / 89.23
	10	-	38.89 / 0.9535 / 0.1221 / 16.17	31.70 / 0.8974 / 0.1977 / 48.81	31.13 / 0.8785 / 0.1723 / 43.07	21.77 / 0.7239 / 0.3402 / 89.77
$\sigma_y = 0$		LLE	38.97 / 0.9563 / 0.0993 / 12.67	32.45 / 0.9138 / 0.1642 / 41.39	30.94 / 0.8750 / 0.1676 / 41.16	22.83 / 0.7433 / 0.3093 / 73.65
	15	-	39.01 / 0.9548 / 0.1193 / 15.56	33.22 / 0.9233 / 0.1439 / 35.08	31.20 / 0.8799 / 0.1638 / 39.22	23.58 / 0.7785 / 0.2810 / 67.44
		LLE	39.07 / 0.9571 / 0.0983 / 12.65	33.41 / 0.9256 / 0.1361 / 32.66	30.96 / 0.8758 / 0.1609 / 38.41	24.58 / 0.7923 / 0.2610 / 57.46

Table 23: Results of DDRM on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	26.38 / 0.7630 / 0.3048 / 113.2	16.89 / 0.4327 / 0.5204 / 160.3	25.27 / 0.6956 / 0.3481 / 105.8	16.44 / 0.4806 / 0.5110 / 185.5
		LLE	26.35 / 0.7656 / 0.2972 / 105.2	23.63 / 0.5403 / 0.4618 / 142.1	25.90 / 0.7364 / 0.3107 / 101.5	17.01 / 0.5104 / 0.5255 / 228.4
	4	-	27.62 / 0.7933 / 0.2796 / 105.5	20.32 / 0.5984 / 0.4063 / 129.0	26.69 / 0.7622 / 0.2912 / 101.2	17.16 / 0.5367 / 0.4583 / 152.4
		LLE	27.59 / 0.7947 / 0.2686 / 96.91	24.89 / 0.7194 / 0.3636 / 124.5	26.83 / 0.7689 / 0.2755 / 90.59	17.82 / 0.5662 / 0.4381 / 145.2
	5	-	28.28 / 0.8083 / 0.2667 / 101.3	22.66 / 0.6809 / 0.3447 / 110.5	27.43 / 0.7853 / 0.2708 / 94.13	17.62 / 0.5713 / 0.4244 / 142.8
		LLE	28.27 / 0.8098 / 0.2540 / 90.18	25.09 / 0.7535 / 0.3078 / 103.8	27.41 / 0.7870 / 0.2564 / 86.64	18.57 / 0.6031 / 0.4001 / 125.7
	7	-	29.02 / 0.8243 / 0.2510 / 94.13	25.82 / 0.7682 / 0.2736 / 100.0	28.32 / 0.8100 / 0.2497 / 91.05	19.11 / 0.6373 / 0.3692 / 121.2
$\sigma_y = 0$		LLE	28.95 / 0.8237 / 0.2382 / 86.66	26.86 / 0.7958 / 0.2620 / 94.19	27.99 / 0.8051 / 0.2347 / 77.00	19.76 / 0.6508 / 0.3565 / 106.2
	10	-	29.51 / 0.8344 / 0.2406 / 88.23	27.83 / 0.8134 / 0.2360 / 89.04	27.91 / 0.7974 / 0.2636 / 99.40	19.78 / 0.6701 / 0.3392 / 115.5
		LLE	29.42 / 0.8331 / 0.2276 / 79.88	28.41 / 0.8305 / 0.2297 / 86.32	27.68 / 0.7953 / 0.2448 / 84.89	20.46 / 0.6874 / 0.3197 / 98.19
	15	-	29.79 / 0.8405 / 0.2339 / 87.79	29.75 / 0.8553 / 0.2027 / 78.33	28.49 / 0.8138 / 0.2472 / 90.30	20.84 / 0.7226 / 0.2930 / 97.31
		LLE	29.68 / 0.8385 / 0.2215 / 78.71	29.97 / 0.8634 / 0.1956 / 70.99	28.09 / 0.8074 / 0.2315 / 78.48	21.59 / 0.7343 / 0.2824 / 87.52
	3	-	37.53 / 0.9377 / 0.1536 / 41.15	19.36 / 0.4288 / 0.6010 / 191.8	28.84 / 0.8137 / 0.3057 / 112.2	17.02 / 0.5058 / 0.5759 / 351.5
		LLE	37.07 / 0.9369 / 0.1265 / 33.44	24.63 / 0.6309 / 0.4317 / 143.1	29.08 / 0.8367 / 0.2855 / 115.6	17.30 / 0.5068 / 0.5670 / 332.6
$\sigma_y = 0$	4	-	37.88 / 0.9419 / 0.1478 / 38.74	22.67 / 0.5637 / 0.4968 / 158.9	29.58 / 0.8527 / 0.2542 / 110.4	17.70 / 0.5525 / 0.5345 / 290.5
		LLE	37.36 / 0.9409 / 0.1216 / 34.50	26.89 / 0.7763 / 0.3610 / 133.7	29.62 / 0.8543 / 0.2537 / 109.0	18.17 / 0.5529 / 0.5166 / 255.6
	5	-	38.04 / 0.9437 / 0.1450 / 36.86	25.05 / 0.6661 / 0.4236 / 140.8	29.84 / 0.8614 / 0.2286 / 101.0	18.22 / 0.5826 / 0.5022 / 253.0
		LLE	37.62 / 0.9445 / 0.1168 / 32.09	27.77 / 0.8126 / 0.3256 / 125.9	29.86 / 0.8604 / 0.2310 / 99.36	18.93 / 0.5906 / 0.4778 / 223.7
	7	-	38.30 / 0.9463 / 0.1405 / 34.06	27.98 / 0.7999 / 0.3295 / 121.4	30.13 / 0.8687 / 0.2017 / 89.48	19.17 / 0.6344 / 0.4473 / 207.5
		LLE	37.99 / 0.9488 / 0.1085 / 28.14	29.35 / 0.8575 / 0.2753 / 107.9	30.08 / 0.8679 / 0.2018 / 89.76	19.97 / 0.6474 / 0.4191 / 176.6
	10	-	38.53 / 0.9485 / 0.1367 / 32.84	29.95 / 0.8623 / 0.2651 / 102.3	30.40 / 0.8742 / 0.1817 / 77.48	20.16 / 0.6809 / 0.3981 / 172.6
$\sigma_y = 0$		LLE	38.18 / 0.9510 / 0.1047 / 26.50	30.61 / 0.8869 / 0.2321 / 92.88	30.25 / 0.8723 / 0.1810 / 76.35	20.88 / 0.6890 / 0.3727 / 153.9
	15	-	38.77 / 0.9506 / 0.1331 / 30.91	31.65 / 0.9027 / 0.2019 / 81.93	30.64 / 0.8797 / 0.1673 / 66.16	21.36 / 0.7302 / 0.3386 / 141.0
		LLE	38.41 / 0.9541 / 0.1006 / 25.90	31.82 / 0.9087 / 0.1900 / 75.74	30.34 / 0.8761 / 0.1648 / 64.45	22.20 / 0.7394 / 0.3218 / 124.8

Table 24: Results of IIGDM on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	20.39 / 0.5361 / 0.5197 / 105.3	19.57 / 0.5333 / 0.4947 / 116.5	20.73 / 0.5519 / 0.5000 / 104.5	16.79 / 0.4721 / 0.5546 / 114.8
		LLE	21.73 / 0.5877 / 0.4894 / 115.0	20.72 / 0.5712 / 0.4829 / 109.4	21.54 / 0.5833 / 0.4896 / 119.7	17.30 / 0.4871 / 0.5396 / 126.4
	4	-	19.80 / 0.5735 / 0.5076 / 87.53	21.85 / 0.6390 / 0.4126 / 84.91	19.94 / 0.5874 / 0.4743 / 76.88	16.47 / 0.5005 / 0.5650 / 91.76
		LLE	24.14 / 0.6780 / 0.4062 / 79.73	23.61 / 0.6805 / 0.3808 / 81.92	24.09 / 0.6793 / 0.3973 / 82.33	18.71 / 0.5615 / 0.4722 / 88.50
	5	-	22.46 / 0.6530 / 0.4410 / 71.32	22.63 / 0.6945 / 0.3761 / 73.49	21.93 / 0.6620 / 0.4157 / 65.21	16.32 / 0.5179 / 0.5407 / 85.88
		LLE	25.95 / 0.7339 / 0.3473 / 64.37	25.21 / 0.7349 / 0.3358 / 70.90	25.67 / 0.7308 / 0.3382 / 66.20	19.33 / 0.5914 / 0.4480 / 80.27
	7	-	25.75 / 0.7411 / 0.3284 / 50.28	26.47 / 0.7827 / 0.3012 / 62.67	24.78 / 0.7349 / 0.3304 / 56.29	15.05 / 0.4831 / 0.5576 / 107.2
		LLE	28.29 / 0.7956 / 0.2724 / 52.73	28.02 / 0.8050 / 0.2730 / 55.70	27.70 / 0.7851 / 0.2715 / 48.56	21.07 / 0.6743 / 0.3682 / 63.42
	10	-	28.69 / 0.8064 / 0.2511 / 48.65	29.98 / 0.8458 / 0.2477 / 55.63	27.84 / 0.7993 / 0.2600 / 51.35	15.50 / 0.5215 / 0.5031 / 106.4
		LLE	29.28 / 0.8179 / 0.2312 / 43.38	30.15 / 0.8488 / 0.2388 / 50.99	28.64 / 0.8098 / 0.2358 / 49.96	22.10 / 0.7275 / 0.3210 / 55.16
$\sigma_y = 0$	15	-	29.57 / 0.8265 / 0.2260 / 46.79	31.69 / 0.8761 / 0.2211 / 51.18	28.96 / 0.8199 / 0.2356 / 48.03	16.12 / 0.5698 / 0.4458 / 99.84
		LLE	29.80 / 0.8293 / 0.2134 / 42.07	31.77 / 0.8783 / 0.2136 / 47.69	28.84 / 0.8145 / 0.2230 / 44.47	23.89 / 0.7831 / 0.2718 / 49.05
	3	-	30.11 / 0.8743 / 0.2294 / 37.23	24.41 / 0.7327 / 0.3773 / 96.26	26.35 / 0.7537 / 0.4303 / 83.16	18.24 / 0.5220 / 0.5807 / 213.2
		LLE	33.83 / 0.9179 / 0.1733 / 31.16	25.57 / 0.7843 / 0.3228 / 79.60	27.71 / 0.7988 / 0.3578 / 73.76	18.54 / 0.5507 / 0.5414 / 181.7
	4	-	29.49 / 0.8869 / 0.2219 / 36.99	26.36 / 0.8115 / 0.3054 / 81.42	26.11 / 0.7698 / 0.3910 / 76.90	18.00 / 0.5318 / 0.5774 / 195.4
		LLE	34.78 / 0.9313 / 0.1534 / 27.68	28.03 / 0.8450 / 0.2539 / 67.84	28.61 / 0.8254 / 0.2944 / 68.51	19.72 / 0.6157 / 0.4733 / 128.5
	5	-	32.93 / 0.9219 / 0.1697 / 26.36	27.12 / 0.8365 / 0.2734 / 72.99	27.78 / 0.8077 / 0.3293 / 65.38	17.16 / 0.5269 / 0.5723 / 196.6
		LLE	35.38 / 0.9377 / 0.1397 / 26.30	29.47 / 0.8712 / 0.2196 / 60.17	29.47 / 0.8441 / 0.2602 / 62.04	20.18 / 0.6389 / 0.4475 / 118.2
	7	-	35.98 / 0.9437 / 0.1293 / 20.86	30.49 / 0.8899 / 0.1983 / 51.95	29.44 / 0.8446 / 0.2499 / 53.66	15.53 / 0.4954 / 0.5831 / 218.7
		LLE	36.80 / 0.9505 / 0.1142 / 24.89	31.76 / 0.9038 / 0.1773 / 47.25	30.75 / 0.8709 / 0.2095 / 51.95	21.70 / 0.7147 / 0.3571 / 82.28
$\sigma_y = 0$	10	-	37.87 / 0.9573 / 0.1015 / 21.19	33.32 / 0.9209 / 0.1546 / 39.95	30.65 / 0.8734 / 0.1947 / 45.85	15.83 / 0.5335 / 0.5260 / 181.9
		LLE	37.83 / 0.9578 / 0.0992 / 23.67	33.44 / 0.9221 / 0.1531 / 39.85	31.27 / 0.8810 / 0.1838 / 45.55	22.58 / 0.7606 / 0.3053 / 66.55
	15	-	38.44 / 0.9619 / 0.0913 / 23.20	34.69 / 0.9343 / 0.1378 / 35.86	31.11 / 0.8826 / 0.1758 / 42.07	16.39 / 0.5868 / 0.4567 / 141.2
		LLE	38.39 / 0.9618 / 0.0905 / 23.48	34.69 / 0.9341 / 0.1355 / 34.85	31.29 / 0.8834 / 0.1684 / 40.51	24.46 / 0.8165 / 0.2444 / 51.69

Table 25: Results of IIGDM on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	20.72 / 0.5570 / 0.5370 / 188.9	19.23 / 0.5259 / 0.5169 / 178.7	20.85 / 0.5671 / 0.5154 / 182.9	16.81 / 0.4767 / 0.5761 / 186.0
		LLE	21.51 / 0.5835 / 0.5110 / 190.7	20.51 / 0.5686 / 0.5008 / 174.1	21.20 / 0.5746 / 0.5112 / 178.8	17.11 / 0.4906 / 0.5566 / 187.3
	4	-	19.59 / 0.5583 / 0.5305 / 181.1	21.44 / 0.6209 / 0.4475 / 151.9	19.84 / 0.5784 / 0.4999 / 159.8	16.25 / 0.4837 / 0.5922 / 179.9
		LLE	23.91 / 0.6670 / 0.4366 / 149.6	22.48 / 0.6483 / 0.4300 / 144.7	23.67 / 0.6614 / 0.4324 / 153.7	18.11 / 0.5407 / 0.5097 / 164.0
	5	-	20.88 / 0.6145 / 0.5010 / 174.2	21.98 / 0.6700 / 0.4142 / 141.5	20.63 / 0.6284 / 0.4687 / 145.3	15.20 / 0.4723 / 0.6143 / 199.1
		LLE	25.38 / 0.7159 / 0.3787 / 126.1	24.35 / 0.7080 / 0.3772 / 138.7	24.96 / 0.7093 / 0.3757 / 129.4	18.53 / 0.5754 / 0.4835 / 147.6
	7	-	23.21 / 0.6856 / 0.4234 / 156.8	25.07 / 0.7515 / 0.3491 / 133.2	22.43 / 0.6891 / 0.4114 / 136.3	13.42 / 0.4161 / 0.6818 / 238.3
		LLE	27.27 / 0.7752 / 0.3095 / 109.9	26.32 / 0.7620 / 0.3289 / 124.4	26.53 / 0.7585 / 0.3112 / 112.2	19.60 / 0.6378 / 0.4331 / 130.9
	10	-	26.13 / 0.7565 / 0.3158 / 132.1	28.37 / 0.8130 / 0.2902 / 120.7	25.46 / 0.7564 / 0.3229 / 131.2	13.89 / 0.4474 / 0.6421 / 239.7
		LLE	28.51 / 0.8056 / 0.2648 / 100.3	28.43 / 0.8104 / 0.2876 / 116.8	27.45 / 0.7855 / 0.2765 / 102.9	20.24 / 0.6834 / 0.3833 / 117.0
$\sigma_y = 0$	15	-	28.02 / 0.7871 / 0.2658 / 104.3	30.44 / 0.8527 / 0.2552 / 108.3	27.64 / 0.7913 / 0.2679 / 97.82	13.99 / 0.4936 / 0.5747 / 240.8
		LLE	29.14 / 0.8216 / 0.2472 / 97.73	30.28 / 0.8503 / 0.2511 / 105.2	27.89 / 0.7965 / 0.2598 / 97.97	24.59 / 0.7952 / 0.2756 / 99.09
	3	-	31.75 / 0.9038 / 0.1889 / 67.86	24.06 / 0.7379 / 0.3826 / 169.9	26.78 / 0.7761 / 0.4028 / 150.0	18.25 / 0.5509 / 0.5430 / 323.8
		LLE	35.39 / 0.9393 / 0.1358 / 44.26	25.56 / 0.7971 / 0.3204 / 148.8	27.39 / 0.8020 / 0.3478 / 142.6	18.47 / 0.5673 / 0.5226 / 290.6
	4	-	26.67 / 0.8661 / 0.2494 / 108.7	26.02 / 0.8131 / 0.3082 / 140.4	24.15 / 0.7344 / 0.4280 / 167.7	17.49 / 0.5334 / 0.5652 / 325.6
		LLE	36.21 / 0.9478 / 0.1197 / 37.71	27.28 / 0.8406 / 0.2629 / 129.4	28.26 / 0.8254 / 0.3002 / 128.6	19.16 / 0.6139 / 0.4703 / 237.2
	5	-	27.90 / 0.8962 / 0.2210 / 105.4	26.48 / 0.8310 / 0.2826 / 131.4	25.31 / 0.7630 / 0.3935 / 155.6	15.94 / 0.5053 / 0.5858 / 345.1
		LLE	36.96 / 0.9531 / 0.1085 / 33.22	28.77 / 0.8707 / 0.2228 / 111.4	28.81 / 0.8383 / 0.2710 / 118.9	19.41 / 0.6391 / 0.4487 / 212.0
	7	-	30.26 / 0.9213 / 0.1882 / 105.7	29.37 / 0.8829 / 0.2083 / 94.56	26.42 / 0.7816 / 0.3489 / 149.1	13.87 / 0.4492 / 0.6354 / 373.8
		LLE	37.71 / 0.9610 / 0.0893 / 27.10	30.42 / 0.8938 / 0.1899 / 88.12	29.97 / 0.8646 / 0.2211 / 98.01	20.25 / 0.6984 / 0.3756 / 165.7
$\sigma_y = 0$	10	-	36.16 / 0.9572 / 0.1118 / 50.10	32.37 / 0.9161 / 0.1553 / 63.87	28.07 / 0.8285 / 0.2533 / 111.5	14.22 / 0.4801 / 0.5940 / 317.6
		LLE	39.26 / 0.9684 / 0.0712 / 19.95	32.28 / 0.9135 / 0.1579 / 65.59	30.61 / 0.8785 / 0.1858 / 76.62	20.67 / 0.7351 / 0.3322 / 141.4
	15	-	40.37 / 0.9732 / 0.0701 / 19.31	34.18 / 0.9332 / 0.1333 / 51.88	29.02 / 0.8546 / 0.1984 / 80.09	14.17 / 0.5222 / 0.5378 / 272.4
		LLE	39.92 / 0.9724 / 0.0642 / 19.22	33.96 / 0.9317 / 0.1324 / 51.07	30.93 / 0.8861 / 0.1714 / 65.55	25.61 / 0.8493 / 0.1984 / 72.41

Table 26: Results of DMPS on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	14.02 / 0.1746 / 0.7466 / 203.9	11.91 / 0.1008 / 0.8018 / 296.5	15.53 / 0.2346 / 0.7632 / 203.1	12.45 / 0.1023 / 0.7908 / 325.1
		LLE	14.10 / 0.1771 / 0.7440 / 197.7	11.97 / 0.1042 / 0.8000 / 297.8	18.76 / 0.2530 / 0.7761 / 186.0	12.52 / 0.1051 / 0.7887 / 320.5
	4	-	17.95 / 0.3221 / 0.6191 / 101.0	13.41 / 0.1441 / 0.7624 / 187.2	19.33 / 0.3653 / 0.6453 / 106.5	14.09 / 0.1508 / 0.7412 / 209.0
		LLE	18.23 / 0.3245 / 0.6172 / 100.2	13.55 / 0.1490 / 0.7591 / 183.1	23.07 / 0.5105 / 0.5443 / 77.59	14.19 / 0.1554 / 0.7384 / 212.3
	5	-	21.20 / 0.4046 / 0.5619 / 98.57	14.71 / 0.1639 / 0.7375 / 151.1	22.95 / 0.4978 / 0.5412 / 71.13	14.85 / 0.1651 / 0.7194 / 186.6
		LLE	21.63 / 0.4064 / 0.5585 / 97.43	16.45 / 0.1856 / 0.6902 / 140.8	24.66 / 0.6248 / 0.4368 / 63.00	15.57 / 0.1800 / 0.6989 / 169.1
	7	-	25.12 / 0.5594 / 0.4462 / 67.15	15.87 / 0.1866 / 0.7156 / 134.7	25.96 / 0.6690 / 0.3960 / 55.71	16.04 / 0.2131 / 0.6792 / 170.4
$\sigma_y = 0$		LLE	25.84 / 0.5759 / 0.4355 / 65.91	20.12 / 0.3374 / 0.5615 / 86.63	25.82 / 0.7065 / 0.3552 / 55.04	17.36 / 0.3030 / 0.5940 / 116.2
	10	-	25.27 / 0.5064 / 0.4439 / 56.07	16.74 / 0.1759 / 0.7006 / 116.5	27.86 / 0.7248 / 0.3425 / 45.10	14.91 / 0.1538 / 0.7179 / 192.9
		LLE	26.54 / 0.5773 / 0.4051 / 53.03	23.01 / 0.4236 / 0.4912 / 63.78	27.72 / 0.7528 / 0.2976 / 41.67	18.49 / 0.3584 / 0.5461 / 90.12
	15	-	28.65 / 0.7234 / 0.3005 / 35.61	21.82 / 0.3564 / 0.5350 / 71.44	28.63 / 0.8005 / 0.2491 / 36.43	18.47 / 0.3153 / 0.5728 / 102.4
		LLE	28.93 / 0.7459 / 0.2873 / 33.97	25.36 / 0.5604 / 0.4113 / 53.76	28.22 / 0.7946 / 0.2466 / 37.68	20.52 / 0.4838 / 0.4580 / 66.70
	3	-	15.35 / 0.2104 / 0.7004 / 117.9	12.74 / 0.1432 / 0.7834 / 226.1	18.32 / 0.3406 / 0.7047 / 132.2	13.48 / 0.1607 / 0.7596 / 357.4
		LLE	15.52 / 0.2196 / 0.6920 / 112.9	12.81 / 0.1478 / 0.7799 / 217.4	22.05 / 0.4104 / 0.7075 / 128.7	13.55 / 0.1656 / 0.7568 / 361.6
$\sigma_y = 0$	4	-	19.18 / 0.2986 / 0.6060 / 86.10	14.58 / 0.2143 / 0.7242 / 155.9	22.69 / 0.4864 / 0.5660 / 86.40	15.19 / 0.2531 / 0.6863 / 264.5
		LLE	19.43 / 0.3044 / 0.6022 / 86.55	14.67 / 0.2222 / 0.7203 / 155.5	26.73 / 0.6988 / 0.4053 / 62.17	15.28 / 0.2598 / 0.6826 / 272.1
	5	-	22.08 / 0.3838 / 0.5259 / 68.94	16.25 / 0.2658 / 0.6772 / 133.3	26.18 / 0.6359 / 0.4429 / 60.76	16.08 / 0.3057 / 0.6454 / 241.4
		LLE	22.49 / 0.4037 / 0.5117 / 66.85	16.43 / 0.2762 / 0.6700 / 132.1	28.34 / 0.7947 / 0.3071 / 59.01	16.15 / 0.3094 / 0.6432 / 250.4
	7	-	26.09 / 0.5551 / 0.3991 / 50.89	18.06 / 0.3398 / 0.6313 / 126.8	28.90 / 0.7911 / 0.3168 / 52.36	17.29 / 0.4052 / 0.5890 / 228.6
		LLE	26.55 / 0.5731 / 0.3877 / 49.45	23.47 / 0.5990 / 0.4406 / 79.94	29.09 / 0.8329 / 0.2516 / 58.33	18.64 / 0.5121 / 0.5187 / 165.2
	10	-	25.76 / 0.6363 / 0.3280 / 45.89	20.67 / 0.4443 / 0.5319 / 91.88	29.80 / 0.8124 / 0.2560 / 44.62	17.40 / 0.4532 / 0.5574 / 228.1
$\sigma_y = 0$		LLE	32.23 / 0.8288 / 0.1889 / 23.23	26.72 / 0.6933 / 0.3579 / 59.77	29.89 / 0.8461 / 0.2129 / 43.73	19.71 / 0.5756 / 0.4638 / 128.8
	15	-	31.22 / 0.7975 / 0.2026 / 24.48	26.04 / 0.6688 / 0.3702 / 61.75	30.53 / 0.8494 / 0.2115 / 37.04	20.24 / 0.5970 / 0.4531 / 132.2
		LLE	34.47 / 0.8791 / 0.1482 / 16.35	28.52 / 0.7743 / 0.2997 / 53.96	29.95 / 0.8537 / 0.1939 / 37.38	21.54 / 0.6484 / 0.3996 / 94.74

Table 27: Results of DMPS on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓			
			Deblur (aniso)	Inpainting	4× SR	CS 50%
$\sigma_y = 0.05$	3	-	14.42 / 0.1843 / 0.7403 / 234.4	12.43 / 0.1153 / 0.7997 / 320.9	15.56 / 0.2302 / 0.7534 / 355.1	12.80 / 0.1142 / 0.7917 / 363.4
		LLE	14.46 / 0.1854 / 0.7358 / 232.8	12.48 / 0.1206 / 0.7952 / 312.7	18.63 / 0.2575 / 0.7697 / 253.2	12.86 / 0.1175 / 0.7878 / 366.4
	4	-	17.60 / 0.2681 / 0.6507 / 171.8	13.75 / 0.1599 / 0.7601 / 252.2	18.09 / 0.2962 / 0.7003 / 329.5	14.22 / 0.1648 / 0.7448 / 283.6
		LLE	17.82 / 0.2697 / 0.6484 / 168.9	13.81 / 0.1600 / 0.7567 / 250.0	22.62 / 0.4885 / 0.5586 / 149.2	14.33 / 0.1670 / 0.7435 / 288.7
	5	-	20.50 / 0.3772 / 0.5876 / 164.0	14.73 / 0.1674 / 0.7474 / 235.0	22.25 / 0.4547 / 0.5601 / 148.7	14.90 / 0.1650 / 0.7410 / 295.1
		LLE	20.86 / 0.3800 / 0.5843 / 164.3	14.89 / 0.1688 / 0.7436 / 225.5	24.13 / 0.5953 / 0.4643 / 135.1	14.98 / 0.1672 / 0.7374 / 291.5
	7	-	24.24 / 0.5254 / 0.4848 / 140.9	15.85 / 0.1964 / 0.7243 / 210.1	24.90 / 0.6291 / 0.434 / 127.4	15.76 / 0.1984 / 0.7096 / 252.6
$\sigma_y = 0$		LLE	24.71 / 0.5244 / 0.4820 / 140.2	19.55 / 0.3066 / 0.5993 / 170.0	25.22 / 0.6791 / 0.3879 / 123.6	16.71 / 0.2682 / 0.6476 / 200.0
	10	-	24.48 / 0.4699 / 0.4740 / 121.4	16.59 / 0.1788 / 0.7164 / 191.2	26.91 / 0.6953 / 0.3812 / 111.0	14.84 / 0.1572 / 0.7356 / 299.8
		LLE	25.65 / 0.5404 / 0.4420 / 120.0	22.42 / 0.4007 / 0.5249 / 138.4	26.76 / 0.7269 / 0.3353 / 103.6	17.82 / 0.3411 / 0.5819 / 168.2
	15	-	27.85 / 0.6932 / 0.3497 / 103.0	21.26 / 0.3387 / 0.5683 / 145.5	27.64 / 0.7774 / 0.2848 / 93.93	17.87 / 0.2998 / 0.6097 / 176.6
		LLE	28.06 / 0.7155 / 0.3350 / 97.64	24.35 / 0.5227 / 0.4523 / 127.4	27.23 / 0.7750 / 0.2776 / 91.17	19.07 / 0.4465 / 0.5091 / 143.7
	3	-	15.90 / 0.2429 / 0.6847 / 171.1	13.23 / 0.1577 / 0.7777 / 266.7	18.07 / 0.3122 / 0.6982 / 249.2	13.75 / 0.1725 / 0.7603 / 396.3
		LLE	16.06 / 0.2551 / 0.6728 / 163.2	13.28 / 0.1632 / 0.7730 / 265.3	21.77 / 0.4038 / 0.7009 / 200.1	13.82 / 0.1778 / 0.7557 / 407.6
$\sigma_y = 0$	4	-	18.97 / 0.2916 / 0.6285 / 152.4	14.85 / 0.2277 / 0.7218 / 230.0	20.95 / 0.3849 / 0.6343 / 247.3	15.24 / 0.2645 / 0.6944 / 354.1
		LLE	19.78 / 0.3274 / 0.5919 / 140.9	14.92 / 0.2299 / 0.7200 / 225.8	25.88 / 0.6588 / 0.4420 / 130.7	15.35 / 0.2677 / 0.6916 / 363.0
	5	-	21.49 / 0.3679 / 0.5530 / 133.1	16.21 / 0.2660 / 0.6899 / 204.8	25.14 / 0.5672 / 0.4677 / 129.0	16.11 / 0.3034 / 0.6664 / 342.5
		LLE	24.53 / 0.5214 / 0.4315 / 107.3	18.54 / 0.3406 / 0.6123 / 210.6	27.34 / 0.7527 / 0.3560 / 117.7	16.79 / 0.3442 / 0.6318 / 295.4
	7	-	25.21 / 0.5247 / 0.4269 / 105.0	17.72 / 0.3332 / 0.6465 / 202.9	27.89 / 0.7558 / 0.3597 / 115.1	17.03 / 0.3812 / 0.6157 / 309.3
		LLE	29.57 / 0.7431 / 0.2770 / 76.39	22.69 / 0.5557 / 0.4724 / 160.5	28.43 / 0.8195 / 0.2859 / 109.0	17.85 / 0.4639 / 0.5580 / 251.0
	10	-	26.87 / 0.6778 / 0.3125 / 82.26	20.04 / 0.4261 / 0.5654 / 167.7	29.15 / 0.8085 / 0.2861 / 98.24	17.20 / 0.4539 / 0.5817 / 326.9
$\sigma_y = 0$		LLE	32.51 / 0.8513 / 0.1805 / 48.60	26.10 / 0.6880 / 0.3809 / 125.5	29.21 / 0.8438 / 0.2383 / 92.21	18.95 / 0.5689 / 0.4871 / 212.6
	15	-	32.11 / 0.8338 / 0.1916 / 49.60	25.48 / 0.6675 / 0.3957 / 127.1	29.96 / 0.8549 / 0.2320 / 91.92	19.52 / 0.5940 / 0.4816 / 214.9
		LLE	34.62 / 0.8978 / 0.1398 / 35.35	27.45 / 0.7519 / 0.3360 / 113.8	29.38 / 0.8557 / 0.2116 / 81.28	19.91 / 0.6231 / 0.4397 / 177.4

Table 28: Results of DPS on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓					
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)	
$\sigma_y = 0.05$	3	-	23.59 / 0.6503 / 0.4152 / 79.42	23.57 / 0.5577 / 0.4973 / 85.49	25.49 / 0.6469 / 0.5276 / 82.53	14.30 / 0.3585 / 0.6364 / 191.8	16.09 / 0.4075 / 0.5754 / 120.6	
		LLE	24.59 / 0.6747 / 0.4051 / 73.57	27.51 / 0.7476 / 0.3664 / 60.87	24.57 / 0.6661 / 0.4650 / 81.79	15.83 / 0.4679 / 0.5913 / 183.8	19.06 / 0.4752 / 0.5795 / 109.9	
	4	-	23.35 / 0.6620 / 0.3995 / 63.53	23.19 / 0.5653 / 0.4850 / 81.82	25.21 / 0.6558 / 0.4944 / 73.41	16.01 / 0.4543 / 0.5383 / 135.6	19.27 / 0.5266 / 0.4665 / 88.48	
		LLE	25.18 / 0.7063 / 0.3539 / 61.87	28.85 / 0.7830 / 0.3277 / 50.67	25.34 / 0.7196 / 0.3609 / 67.81	16.84 / 0.5018 / 0.5102 / 122.7	21.25 / 0.5796 / 0.4464 / 73.48	
	5	-	23.94 / 0.6801 / 0.3695 / 56.70	25.14 / 0.6173 / 0.4342 / 64.64	26.07 / 0.6754 / 0.4698 / 69.38	17.12 / 0.5149 / 0.4811 / 114.4	21.19 / 0.6052 / 0.4060 / 75.86	
		LLE	25.56 / 0.7218 / 0.3264 / 54.62	27.42 / 0.7964 / 0.3035 / 44.76	26.63 / 0.7583 / 0.3148 / 56.01	17.73 / 0.5360 / 0.4681 / 102.0	22.33 / 0.6267 / 0.3930 / 62.78	
	7	-	24.75 / 0.6989 / 0.3289 / 49.49	27.71 / 0.6985 / 0.3612 / 50.27	27.01 / 0.7020 / 0.4275 / 63.38	17.58 / 0.5470 / 0.4574 / 103.3	22.07 / 0.6282 / 0.3889 / 65.26	
		LLE	26.32 / 0.7458 / 0.2845 / 48.14	30.49 / 0.8599 / 0.2414 / 42.30	28.48 / 0.8055 / 0.2568 / 45.09	18.87 / 0.5763 / 0.4203 / 83.25	23.24 / 0.6537 / 0.3629 / 55.18	
	10	-	25.69 / 0.7334 / 0.2784 / 46.75	29.90 / 0.7792 / 0.2983 / 42.25	27.70 / 0.7287 / 0.3905 / 61.83	19.09 / 0.6048 / 0.4018 / 84.22	23.74 / 0.6732 / 0.3504 / 57.00	
		LLE	27.00 / 0.7653 / 0.2521 / 43.98	32.73 / 0.8985 / 0.1968 / 41.88	29.26 / 0.8253 / 0.2208 / 38.15	20.41 / 0.6322 / 0.3708 / 70.17	24.47 / 0.7024 / 0.3016 / 50.39	
$\sigma_y = 0$	15	-	26.27 / 0.7508 / 0.2536 / 44.48	30.70 / 0.8109 / 0.2732 / 40.03	27.70 / 0.7285 / 0.3757 / 60.56	19.86 / 0.6506 / 0.3600 / 69.78	24.93 / 0.7026 / 0.3256 / 50.65	
		LLE	27.25 / 0.7705 / 0.2393 / 42.10	33.73 / 0.9146 / 0.1715 / 38.92	29.32 / 0.8285 / 0.2121 / 38.07	22.46 / 0.7023 / 0.3130 / 56.22	25.75 / 0.7376 / 0.2739 / 46.55	
	3	-	23.61 / 0.6539 / 0.4111 / 83.22	24.60 / 0.6767 / 0.4447 / 90.50	26.91 / 0.7824 / 0.3649 / 77.84	14.30 / 0.3591 / 0.6359 / 191.0	16.09 / 0.4080 / 0.5747 / 120.7	
		LLE	24.71 / 0.6835 / 0.3941 / 76.66	28.74 / 0.8309 / 0.2991 / 65.60	27.56 / 0.7979 / 0.3576 / 75.64	15.83 / 0.4730 / 0.5889 / 179.1	19.06 / 0.4790 / 0.5791 / 109.9	
	4	-	23.38 / 0.6657 / 0.3961 / 66.12	24.21 / 0.6925 / 0.4242 / 86.20	26.64 / 0.7946 / 0.3265 / 71.57	16.02 / 0.4548 / 0.5378 / 136.4	19.27 / 0.5271 / 0.4661 / 86.07	
		LLE	25.30 / 0.7140 / 0.3444 / 64.70	30.52 / 0.8773 / 0.2445 / 55.86	28.49 / 0.8251 / 0.2880 / 71.06	16.84 / 0.5035 / 0.5092 / 123.4	21.26 / 0.5812 / 0.4454 / 74.49	
	5	-	23.97 / 0.6839 / 0.3658 / 59.78	26.95 / 0.7772 / 0.3479 / 67.05	27.95 / 0.8211 / 0.2862 / 65.19	17.12 / 0.5156 / 0.4809 / 115.4	21.19 / 0.6058 / 0.4060 / 76.80	
		LLE	25.69 / 0.7288 / 0.3189 / 57.10	31.67 / 0.8971 / 0.2128 / 51.23	29.35 / 0.8436 / 0.2545 / 63.48	17.74 / 0.5377 / 0.4671 / 102.9	22.35 / 0.6284 / 0.3918 / 64.21	
	7	-	24.79 / 0.7029 / 0.3260 / 52.98	31.05 / 0.8769 / 0.2296 / 48.50	29.49 / 0.8485 / 0.2339 / 56.48	17.58 / 0.5478 / 0.4574 / 104.4	22.08 / 0.6291 / 0.3886 / 66.33	
		LLE	26.40 / 0.7509 / 0.2800 / 50.35	33.69 / 0.9278 / 0.1539 / 39.17	30.49 / 0.8660 / 0.2114 / 53.60	18.88 / 0.5778 / 0.4201 / 84.60	23.27 / 0.6542 / 0.3637 / 56.40	

Table 29: Results of DPS on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓					
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)	
$\sigma_y = 0.05$	3	-	23.41 / 0.6567 / 0.4281 / 151.3	23.93 / 0.6065 / 0.4790 / 157.9	24.73 / 0.6631 / 0.4799 / 148.1	18.20 / 0.5301 / 0.5565 / 337.8	15.75 / 0.4025 / 0.6466 / 233.7	
		LLE	24.26 / 0.6759 / 0.4171 / 150.0	27.01 / 0.7421 / 0.3598 / 128.7	24.31 / 0.6600 / 0.4634 / 153.7	18.39 / 0.5496 / 0.5349 / 294.0	16.93 / 0.4403 / 0.5900 / 210.1	
	4	-	22.90 / 0.6481 / 0.4335 / 146.9	21.89 / 0.5513 / 0.5110 / 171.2	25.00 / 0.6832 / 0.4396 / 140.5	17.43 / 0.5086 / 0.5788 / 335.7	18.05 / 0.4822 / 0.5381 / 192.5	
		LLE	24.58 / 0.6950 / 0.3785 / 128.8	28.25 / 0.7736 / 0.3329 / 115.8	25.44 / 0.7046 / 0.4014 / 137.1	19.09 / 0.5936 / 0.4856 / 230.1	18.91 / 0.4653 / 0.5512 / 182.6	
	5	-	23.02 / 0.6588 / 0.4184 / 143.2	22.48 / 0.5646 / 0.4943 / 154.3	25.19 / 0.6938 / 0.4260 / 134.0	15.90 / 0.4833 / 0.5971 / 359.3	19.31 / 0.5286 / 0.4871 / 164.8	
		LLE	25.01 / 0.7131 / 0.3481 / 111.5	28.47 / 0.7663 / 0.3352 / 112.3	26.31 / 0.7342 / 0.3616 / 130.6	19.34 / 0.6173 / 0.4652 / 205.0	19.70 / 0.5178 / 0.4958 / 159.4	
	7	-	23.31 / 0.6592 / 0.4037 / 146.1	24.04 / 0.5997 / 0.4565 / 143.3	26.35 / 0.7206 / 0.3846 / 124.1	13.85 / 0.4338 / 0.6427 / 386.1	19.60 / 0.5272 / 0.4873 / 157.9	
		LLE	25.56 / 0.7333 / 0.3176 / 104.3	29.00 / 0.8294 / 0.2799 / 102.4	26.97 / 0.7731 / 0.2956 / 99.94	20.16 / 0.6774 / 0.3938 / 161.7	20.22 / 0.5452 / 0.4475 / 135.3	
	10	-	23.42 / 0.6562 / 0.3561 / 129.7	26.50 / 0.6595 / 0.3877 / 116.8	27.44 / 0.7525 / 0.3367 / 112.8	14.20 / 0.4676 / 0.6003 / 331.8	20.30 / 0.5360 / 0.4628 / 142.3	
		LLE	26.01 / 0.7457 / 0.2910 / 95.11	31.16 / 0.8692 / 0.2331 / 94.28	27.94 / 0.8006 / 0.2631 / 91.24	20.58 / 0.7103 / 0.3541 / 138.8	21.18 / 0.5800 / 0.4011 / 121.5	
$\sigma_y = 0$	15	-	23.72 / 0.6691 / 0.3254 / 116.8	28.94 / 0.7493 / 0.3038 / 90.92	27.72 / 0.7526 / 0.3222 / 104.7	14.20 / 0.5071 / 0.5451 / 280.9	21.00 / 0.5518 / 0.4411 / 132.8	
		LLE	26.48 / 0.7594 / 0.2743 / 93.22	32.97 / 0.9029 / 0.1917 / 79.57	28.41 / 0.8133 / 0.2412 / 83.82	25.22 / 0.8189 / 0.2289 / 73.91	22.08 / 0.6109 / 0.3724 / 118.0	
	3	-	23.43 / 0.6609 / 0.4228 / 150.7	25.00 / 0.7232 / 0.4174 / 156.1	25.60 / 0.7723 / 0.3362 / 142.7	18.25 / 0.5509 / 0.5430 / 323.8	15.75 / 0.4032 / 0.6465 / 234.5	
		LLE	24.40 / 0.6866 / 0.4033 / 145.0	28.40 / 0.8356 / 0.2753 / 122.5	27.12 / 0.7998 / 0.3413 / 143.2	18.47 / 0.5673 / 0.5226 / 290.6	16.94 / 0.4403 / 0.5902 / 200.8	
	4	-	22.92 / 0.6520 / 0.4306 / 147.1	22.78 / 0.6793 / 0.4437 / 168.0	25.94 / 0.7854 / 0.3132 / 133.1	17.49 / 0.5334 / 0.5652 / 325.7	18.05 / 0.4825 / 0.5378 / 193.2	
		LLE	24.70 / 0.7024 / 0.3704 / 129.7	30.19 / 0.8836 / 0.2327 / 106.5	27.81 / 0.8158 / 0.2884 / 128.0	19.16 / 0.6139 / 0.4702 / 237.1	18.92 / 0.4632 / 0.5510 / 181.8	
	5	-	23.05 / 0.6632 / 0.4151 / 143.6	23.72 / 0.7249 / 0.4120 / 158.4	26.25 / 0.8008 / 0.2996 / 125.6	15.94 / 0.5053 / 0.5858 / 345.1	19.32 / 0.5292 / 0.4867 / 164.1	
		LLE	25.09 / 0.7185 / 0.3434 / 117.0	30.48 / 0.8857 / 0.2382 / 109.0	28.38 / 0.8303 / 0.2551 / 117.8	19.41 / 0.6391 / 0.4487 / 212.1	19.71 / 0.5184 / 0.4952 / 158.4	
	7	-	23.34 / 0.6642 / 0.4002 / 151.4	26.05 / 0.7897 / 0.3494 / 147.1	27.84 / 0.8310 / 0.2565 / 111.5	13.87 / 0.4492 / 0.6354 / 374.0	19.59 / 0.5276 / 0.4875 / 156.2	
		LLE	25.63 / 0.7371 / 0.3154 / 110.9	32.08 / 0.9191 / 0.1713 / 80.60	29.15 / 0.8471 / 0.2267 / 102.1	20.25 / 0.6983 / 0.3756 / 165.6	20.22 / 0.5446 / 0.4481 / 136.1	

Table 30: Results of RED-diff on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓					
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)	
$\sigma_y = 0.05$	3	-	24.91 / 0.7020 / 0.3727 / 53.55	18.93 / 0.3496 / 0.6153 / 122.3	25.45 / 0.5728 / 0.5665 / 69.08	16.98 / 0.4082 / 0.5908 / 266.6	18.81 / 0.3511 / 0.6530 / 111.6	
		LLE	25.27 / 0.7110 / 0.3515 / 46.47	24.40 / 0.6222 / 0.4106 / 63.43	26.92 / 0.7710 / 0.2703 / 41.64	17.00 / 0.5211 / 0.4664 / 93.87	20.31 / 0.3813 / 0.6102 / 95.67	
	4	-	25.59 / 0.7146 / 0.3505 / 45.34	18.73 / 0.3521 / 0.6220 / 132.2	24.76 / 0.5410 / 0.5874 / 79.01	17.45 / 0.4266 / 0.5968 / 266.3	19.52 / 0.3646 / 0.6271 / 103.8	
		LLE	25.80 / 0.7206 / 0.3375 / 42.15	23.33 / 0.6181 / 0.4289 / 77.52	24.81 / 0.7206 / 0.3238 / 53.77	17.73 / 0.5207 / 0.4832 / 124.9	21.19 / 0.4552 / 0.5668 / 89.76	
	5	-	25.99 / 0.7241 / 0.3336 / 41.90	22.17 / 0.4567 / 0.5074 / 83.30	25.41 / 0.5734 / 0.5463 / 66.85	18.17 / 0.4464 / 0.5415 / 179.6	20.37 / 0.3998 / 0.5941 / 97.28	
		LLE	26.06 / 0.7259 / 0.3180 / 37.92	24.86 / 0.7163 / 0.3309 / 43.72	23.61 / 0.6895 / 0.3530 / 62.67	18.90 / 0.5882 / 0.3975 / 53.25	21.06 / 0.4977 / 0.5462 / 93.43	
	7	-	26.50 / 0.7384 / 0.3120 / 37.90	23.24 / 0.5165 / 0.4824 / 79.25	25.18 / 0.5595 / 0.5484 / 68.63	19.43 / 0.4846 / 0.5262 / 154.1	21.30 / 0.4641 / 0.5631 / 93.23	
		LLE	26.52 / 0.7368 / 0.2982 / 35.04	25.77 / 0.7373 / 0.3119 / 46.87	24.77 / 0.7054 / 0.3480 / 56.32	20.28 / 0.3606 / 0.3726 / 55.38	21.54 / 0.5216 / 0.5248 / 95.53	
	10	-	27.02 / 0.7519 / 0.2959 / 35.43	25.63 / 0.5983 / 0.4144 / 61.43	25.36 / 0.5674 / 0.5298 / 65.69	20.38 / 0.5234 / 0.4810 / 116.1	21.85 / 0.4618 / 0.5415 / 91.58	
		LLE	26.59 / 0.7474 / 0.2682 / 32.28	26.93 / 0.7547 / 0.3300 / 43.32	23.85 / 0.6983 / 0.3602 / 66.63	21.15 / 0.6600 / 0.3413 / 43.09	23.77 / 0.5670 / 0.4787 / 80.82	
	15	-	27.53 / 0.7638 / 0.2849 / 34.36	26.80 / 0.6203 / 0.3756 / 50.50	25.51 / 0.5748 / 0.5128 / 63.57	21.66 / 0.5439 / 0.3484 / 81.80	22.14 / 0.4773 / 0.5237 / 86.26	
		LLE	27.16 / 0.7614 / 0.2567 / 30.89	26.81 / 0.7963 / 0.2646 / 36.14	24.61 / 0.7009 / 0.3726 / 65.55	21.18 / 0.6587 / 0.3453 / 47.16	24.24 / 0.6317 / 0.4330 / 75.50	
$\sigma_y = 0$	3	-	25.05 / 0.7282 / 0.3388 / 73.97	19.37 / 0.4215 / 0.6027 / 138.7	29.88 / 0.8563 / 0.2708 / 69.79	17.28 / 0.5166 / 0.5589 / 252.0	19.93 / 0.3836 / 0.6507 / 113.9	
		LLE	25.68 / 0.7443 / 0.3223 / 63.79	26.23 / 0.7233 / 0.3084 / 79.06	29.97 / 0.8575 / 0.2262 / 60.47	17.37 / 0.5500 / 0.4876 / 163.3	20.50 / 0.4173 / 0.6101 / 99.22	
	4	-	25.76 / 0.7426 / 0.3171 / 63.24	19.09 / 0.4163 / 0.6047 / 143.6	29.22 / 0.8428 / 0.2986 / 77.49	17.70 / 0.5127 / 0.5653 / 234.4	19.79 / 0.4089 / 0.6222 / 108.2	
		LLE	26.21 / 0.7543 / 0.3037 / 57.36	24.45 / 0.7270 / 0.4007 / 96.56	29.34 / 0.8464 / 0.2388 / 65.65	18.39 / 0.5058 / 0.5164 / 178.9	21.58 / 0.4108 / 0.5595 / 93.50	
	5	-	26.17 / 0.7527 / 0.2997 / 57.66	23.16 / 0.5778 / 0.4736 / 94.36	29.89 / 0.8570 / 0.2477 / 65.75	18.58 / 0.5730 / 0.5057 / 187.9	20.48 / 0.4436 / 0.5920 / 102.5	
		LLE	26.49 / 0.7603 / 0.2879 / 51.68	26.87 / 0.8064 / 0.3138 / 76.03	30.03 / 0.8509 / 0.2155 / 58.20	19.25 / 0.5175 / 0.3877 / 76.21	21.02 / 0.5293 / 0.5538 / 98.71	
	7	-	26.71 / 0.7681 / 0.2766 / 51.51	24.25 / 0.6456 / 0.4443 / 89.15	30.18 / 0.8582 / 0.2392 / 60.53	19.84 / 0.5933 / 0.4933 / 161.6	21.60 / 0.4936 / 0.5571 / 101.7	
		LLE	26.86 / 0.7700 / 0.2669 / 47.85	28.00 / 0.8361 / 0.2863 / 73.61	30.31 / 0.8626 / 0.1995 / 52.55	20.79 / 0.6739 / 0.3837 / 61.20	21.52 / 0.5343 / 0.5502 / 103.2	
	10	-	27.26 / 0.7822 / 0.2603 / 48.26	27.46 / 0.7696 / 0.3499 / 73.03	30.70 / 0.8689 / 0.2108 / 53.54	20.90 / 0.6469 / 0.4384 / 128.1	22.13 / 0.5220 / 0.5350 / 99.85	
		LLE	27.33 / 0.7812 / 0.2508 / 44.87	29.78 / 0.8734 / 0.2386 / 62.33	30.82 / 0.8711 / 0.1860 / 47.76	21.69 / 0.7082 / 0.3149 / 56.38	23.22 / 0.6270 / 0.4790 / 91.95	
	15	-	27.82 / 0.7947 / 0.2494 / 46.11	31.45 / 0.8043 / 0.2929 / 55.60	31.13 / 0.8756 / 0.1921 / 44.43	22.44 / 0.6836 / 0.3832 / 92.37	22.54 / 0.5430 / 0.5141 / 94.05	
		LLE	27.79 / 0.7912 / 0.2406 / 43.16	31.47 / 0.9002 / 0.1967 / 48.89	31.09 / 0.8765 / 0.1805 / 45.08	23.75 / 0.7666 / 0.2718 / 46.32	24.71 / 0.6902 / 0.4136 / 70.05	

Table 31: Results of RED-diff on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓				
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)
$\sigma_y = 0.05$	3	-	25.18 / 0.6954 / 0.3956 / 117.8	18.01 / 0.3596 / 0.6404 / 191.9	24.96 / 0.5636 / 0.5784 / 143.8	16.88 / 0.4098 / 0.6067 / 352.1	15.86 / 0.1890 / 0.7677 / 280.0
		LLE	25.20 / 0.6942 / 0.3931 / 115.6	23.64 / 0.5499 / 0.4579 / 140.2	25.63 / 0.7370 / 0.3078 / 100.6	17.06 / 0.5046 / 0.5350 / 242.6	16.61 / 0.2230 / 0.7453 / 268.5
	4	-	25.60 / 0.7007 / 0.3871 / 112.7	18.43 / 0.3542 / 0.6352 / 198.2	24.23 / 0.5267 / 0.6176 / 162.2	17.02 / 0.4085 / 0.6192 / 365.3	16.30 / 0.1992 / 0.7538 / 252.2
		LLE	25.65 / 0.7055 / 0.3819 / 109.8	22.56 / 0.5984 / 0.4585 / 164.1	23.99 / 0.6948 / 0.3631 / 126.4	17.47 / 0.4978 / 0.5433 / 229.6	16.55 / 0.2403 / 0.7412 / 268.0
	5	-	25.94 / 0.7098 / 0.3768 / 108.3	20.44 / 0.4367 / 0.5656 / 172.3	24.90 / 0.5621 / 0.5675 / 138.9	17.72 / 0.4386 / 0.5682 / 275.6	17.64 / 0.2603 / 0.7087 / 228.4
		LLE	25.91 / 0.7111 / 0.3748 / 107.0	23.85 / 0.6701 / 0.4017 / 133.5	23.11 / 0.6701 / 0.3983 / 137.6	18.44 / 0.5815 / 0.4290 / 130.2	18.35 / 0.3275 / 0.6821 / 217.5
	7	-	26.26 / 0.7164 / 0.3708 / 107.0	22.02 / 0.4873 / 0.5188 / 158.1	24.67 / 0.5456 / 0.5801 / 145.1	18.31 / 0.4563 / 0.5634 / 254.3	18.60 / 0.3010 / 0.6801 / 222.0
		LLE	25.81 / 0.7275 / 0.3450 / 100.2	24.87 / 0.6883 / 0.3890 / 129.2	24.00 / 0.6873 / 0.3770 / 128.2	19.23 / 0.6104 / 0.4185 / 131.5	19.32 / 0.4085 / 0.6317 / 210.8
	10	-	26.61 / 0.7262 / 0.3606 / 104.5	24.22 / 0.5665 / 0.4519 / 136.2	24.85 / 0.5540 / 0.5596 / 140.1	19.00 / 0.4880 / 0.5220 / 202.5	19.26 / 0.3303 / 0.6572 / 217.1
		LLE	26.27 / 0.7409 / 0.3313 / 95.36	25.85 / 0.7361 / 0.3499 / 117.4	23.38 / 0.6745 / 0.3888 / 134.2	20.08 / 0.6384 / 0.3973 / 123.5	20.89 / 0.4905 / 0.5779 / 194.7
$\sigma_y = 0$	15	-	26.96 / 0.7257 / 0.3612 / 105.5	26.21 / 0.6343 / 0.3939 / 115.5	25.03 / 0.5635 / 0.5367 / 131.6	20.26 / 0.5126 / 0.4793 / 158.5	20.05 / 0.3619 / 0.6336 / 208.1
		LLE	26.77 / 0.7560 / 0.3169 / 93.77	27.27 / 0.7637 / 0.3221 / 106.3	23.75 / 0.6795 / 0.4021 / 136.7	21.37 / 0.6884 / 0.3546 / 107.0	21.75 / 0.5402 / 0.5348 / 181.8
	3	-	25.49 / 0.7478 / 0.3323 / 122.4	18.24 / 0.4060 / 0.6313 / 200.9	29.00 / 0.8458 / 0.2976 / 124.6	17.17 / 0.5166 / 0.5716 / 334.8	15.96 / 0.2022 / 0.7660 / 290.4
		LLE	25.66 / 0.7514 / 0.3324 / 121.3	24.57 / 0.6405 / 0.4262 / 143.1	28.80 / 0.8413 / 0.2477 / 113.4	17.38 / 0.5313 / 0.5453 / 296.6	16.71 / 0.2406 / 0.7440 / 274.5
	4	-	25.97 / 0.7571 / 0.3175 / 114.7	18.74 / 0.4168 / 0.6232 / 206.0	28.39 / 0.8306 / 0.3580 / 141.0	17.29 / 0.5015 / 0.5875 / 339.4	16.28 / 0.2148 / 0.7534 / 249.9
		LLE	26.13 / 0.7618 / 0.3148 / 111.8	23.52 / 0.6709 / 0.4502 / 167.3	29.29 / 0.8506 / 0.2320 / 106.3	17.93 / 0.5311 / 0.5562 / 278.3	16.59 / 0.2533 / 0.7414 / 270.9
	5	-	26.33 / 0.7663 / 0.3075 / 107.0	20.86 / 0.5118 / 0.5480 / 180.4	29.12 / 0.8475 / 0.2810 / 121.8	18.08 / 0.5589 / 0.5305 / 284.6	17.79 / 0.2863 / 0.7059 / 227.6
		LLE	26.38 / 0.7678 / 0.3068 / 107.5	25.15 / 0.7447 / 0.3889 / 147.3	28.26 / 0.8277 / 0.2497 / 112.8	18.70 / 0.6081 / 0.4232 / 154.2	18.29 / 0.3438 / 0.6848 / 223.4
	7	-	26.69 / 0.7743 / 0.2975 / 99.61	22.73 / 0.6013 / 0.4893 / 164.2	29.33 / 0.8485 / 0.2855 / 118.7	18.69 / 0.5699 / 0.5293 / 260.7	18.82 / 0.3308 / 0.6791 / 228.5
		LLE	26.81 / 0.7798 / 0.2913 / 101.7	26.24 / 0.7773 / 0.3677 / 142.9	28.90 / 0.8407 / 0.2231 / 95.31	19.74 / 0.6544 / 0.3948 / 146.4	19.02 / 0.4136 / 0.6400 / 217.4

Table 32: Results of DiffPIR on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓				
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)
$\sigma_y = 0.05$	3	-	23.06 / 0.3875 / 0.5373 / 84.09	18.66 / 0.3550 / 0.6248 / 126.3	26.48 / 0.6443 / 0.4647 / 58.25	17.47 / 0.4416 / 0.5813 / 253.7	21.69 / 0.3931 / 0.5513 / 65.90
		LLE	22.81 / 0.3754 / 0.5532 / 90.45	24.53 / 0.5645 / 0.4472 / 70.36	26.84 / 0.7231 / 0.3447 / 44.71	17.82 / 0.4474 / 0.5642 / 210.1	21.70 / 0.4024 / 0.5464 / 66.11
	4	-	25.62 / 0.5245 / 0.4300 / 57.67	21.93 / 0.4746 / 0.5143 / 85.17	27.65 / 0.7250 / 0.3563 / 48.26	18.14 / 0.4835 / 0.5340 / 185.7	23.48 / 0.4632 / 0.4970 / 59.23
		LLE	26.71 / 0.6029 / 0.3949 / 54.77	25.97 / 0.6365 / 0.3924 / 57.75	27.59 / 0.7860 / 0.2525 / 37.77	18.71 / 0.4987 / 0.5061 / 141.5	23.28 / 0.4612 / 0.4997 / 59.95
	5	-	27.17 / 0.6260 / 0.3578 / 45.61	24.25 / 0.5692 / 0.4362 / 65.81	28.06 / 0.7655 / 0.2945 / 39.96	18.67 / 0.5151 / 0.4957 / 143.0	24.56 / 0.5131 / 0.4593 / 55.37
		LLE	28.42 / 0.7437 / 0.2910 / 34.35	27.31 / 0.6958 / 0.3431 / 46.98	27.63 / 0.7879 / 0.2439 / 37.90	19.35 / 0.5484 / 0.4540 / 104.4	24.47 / 0.5157 / 0.4603 / 56.22
	7	-	28.50 / 0.7384 / 0.2737 / 31.81	27.27 / 0.6999 / 0.3385 / 46.75	28.17 / 0.7932 / 0.2462 / 34.03	20.00 / 0.5776 / 0.4262 / 93.28	25.83 / 0.5841 / 0.4046 / 48.87
		LLE	28.69 / 0.7914 / 0.2309 / 27.58	28.55 / 0.7626 / 0.2883 / 37.34	27.47 / 0.7848 / 0.2389 / 39.92	20.69 / 0.6287 / 0.3731 / 62.78	26.11 / 0.6064 / 0.3947 / 48.49
	10	-	29.01 / 0.7937 / 0.2262 / 25.21	28.85 / 0.7693 / 0.2793 / 36.39	28.08 / 0.7978 / 0.2329 / 36.90	20.69 / 0.6361 / 0.3692 / 67.68	27.14 / 0.6632 / 0.3446 / 41.48
		LLE	28.68 / 0.7998 / 0.2175 / 32.83	29.47 / 0.8174 / 0.2365 / 29.25	27.33 / 0.7798 / 0.2421 / 40.84	21.41 / 0.6874 / 0.3153 / 43.70	27.44 / 0.6949 / 0.3271 / 38.61
$\sigma_y = 0$	15	-	29.03 / 0.8094 / 0.2098 / 32.92	30.19 / 0.8328 / 0.2199 / 26.73	27.89 / 0.7941 / 0.2354 / 42.00	22.02 / 0.7085 / 0.3010 / 43.44	28.21 / 0.7474 / 0.2743 / 30.64
		LLE	28.47 / 0.7978 / 0.2190 / 39.10	30.07 / 0.8494 / 0.1969 / 25.11	27.30 / 0.7791 / 0.2452 / 41.51	22.91 / 0.7407 / 0.2673 / 35.31	28.34 / 0.7689 / 0.2616 / 27.66
	3	-	28.29 / 0.7936 / 0.2392 / 32.79	18.99 / 0.4032 / 0.6115 / 144.1	30.05 / 0.8580 / 0.2513 / 62.85	17.50 / 0.4528 / 0.6015 / 276.6	24.05 / 0.5484 / 0.4729 / 61.26
		LLE	33.05 / 0.8750 / 0.1967 / 24.81	25.85 / 0.7013 / 0.3956 / 79.35	30.10 / 0.8587 / 0.2395 / 59.83	17.67 / 0.4462 / 0.6018 / 273.9	24.73 / 0.6333 / 0.4279 / 51.54
	4	-	32.47 / 0.8373 / 0.2101 / 25.49	22.66 / 0.5476 / 0.4910 / 100.4	30.58 / 0.8701 / 0.2160 / 55.17	18.09 / 0.4795 / 0.5667 / 217.5	25.60 / 0.5398 / 0.4392 / 56.03
		LLE	34.23 / 0.9104 / 0.1674 / 22.43	27.90 / 0.8067 / 0.3217 / 72.44	30.53 / 0.8676 / 0.2051 / 50.57	18.30 / 0.4714 / 0.5650 / 204.8	26.61 / 0.7073 / 0.3793 / 44.29
	5	-	32.49 / 0.8360 / 0.2087 / 24.44	25.49 / 0.6656 / 0.4030 / 79.67	30.76 / 0.8735 / 0.2002 / 50.05	18.55 / 0.5004 / 0.5411 / 184.4	26.41 / 0.6032 / 0.4182 / 53.55
		LLE	34.33 / 0.9131 / 0.1655 / 22.88	29.48 / 0.8545 / 0.2678 / 63.57	30.67 / 0.8704 / 0.1901 / 45.68	18.81 / 0.4921 / 0.5352 / 168.5	27.77 / 0.7494 / 0.3503 / 39.87
	7	-	32.49 / 0.8340 / 0.2068 / 23.52	29.46 / 0.8375 / 0.2768 / 60.15	30.95 / 0.8769 / 0.1824 / 43.58	19.65 / 0.5385 / 0.4978 / 147.6	27.02 / 0.6538 / 0.4001 / 50.66
		LLE	34.60 / 0.9158 / 0.1613 / 22.25	31.18 / 0.8934 / 0.2098 / 50.47	30.77 / 0.8726 / 0.1740 / 40.27	19.91 / 0.5351 / 0.4859 / 129.2	29.20 / 0.8059 / 0.3067 / 34.06

Table 33: Results of DiffPIR on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓				
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)
$\sigma_y = 0.05$	3	-	22.29 / 0.3639 / 0.5628 / 150.2	18.62 / 0.3515 / 0.6316 / 183.4	25.49 / 0.5982 / 0.5035 / 131.1	17.01 / 0.4126 / 0.6137 / 360.1	19.28 / 0.3002 / 0.6489 / 166.5
		LLE	22.16 / 0.3558 / 0.5783 / 156.3	23.33 / 0.4981 / 0.4854 / 140.1	25.75 / 0.6750 / 0.4029 / 113.9	17.28 / 0.4151 / 0.5980 / 305.2	19.13 / 0.3002 / 0.6461 / 166.3
	4	-	24.22 / 0.4610 / 0.4778 / 121.7	21.47 / 0.4555 / 0.5368 / 153.6	26.57 / 0.6877 / 0.3921 / 109.9	17.31 / 0.4469 / 0.5729 / 292.2	20.30 / 0.3547 / 0.5972 / 149.6
		LLE	25.63 / 0.5569 / 0.4323 / 121.1	24.70 / 0.5744 / 0.4353 / 131.0	26.37 / 0.7470 / 0.2974 / 91.33	17.75 / 0.4514 / 0.5551 / 244.5	20.26 / 0.3502 / 0.5987 / 154.1
	5	-	25.64 / 0.5484 / 0.4153 / 109.4	23.41 / 0.5333 / 0.4716 / 136.0	26.92 / 0.7306 / 0.3331 / 98.21	17.86 / 0.4772 / 0.5371 / 243.1	21.27 / 0.4055 / 0.5504 / 141.3
		LLE	26.70 / 0.6520 / 0.3705 / 106.6	25.74 / 0.6244 / 0.3986 / 115.5	26.41 / 0.7549 / 0.2850 / 89.33	18.37 / 0.4905 / 0.5101 / 201.2	21.17 / 0.3961 / 0.5585 / 142.4
	7	-	27.10 / 0.6608 / 0.3436 / 93.54	25.98 / 0.6488 / 0.3851 / 112.9	27.04 / 0.7624 / 0.2826 / 86.07	18.69 / 0.5282 / 0.4828 / 188.7	22.71 / 0.4837 / 0.4768 / 12

Table 34: Results of ReSample on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓				
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)
$\sigma_y = 0.05$	3	-	24.38 / 0.4646 / 0.5055 / 82.32	18.53 / 0.3401 / 0.6240 / 126.7	22.53 / 0.5515 / 0.6173 / 83.00	16.97 / 0.4086 / 0.5922 / 274.4	20.75 / 0.3356 / 0.5843 / 69.70
		LLE	26.33 / 0.6132 / 0.4034 / 52.55	24.28 / 0.5289 / 0.4467 / 68.89	25.64 / 0.6811 / 0.3975 / 57.69	17.37 / 0.4164 / 0.5717 / 220.4	21.03 / 0.3533 / 0.5776 / 68.11
	4	-	24.58 / 0.4692 / 0.4925 / 78.89	22.21 / 0.4542 / 0.5113 / 82.43	24.44 / 0.5884 / 0.5592 / 71.05	17.90 / 0.4457 / 0.5445 / 186.4	21.78 / 0.3637 / 0.5511 / 63.35
		LLE	26.59 / 0.6082 / 0.3913 / 51.40	25.68 / 0.5865 / 0.4014 / 57.20	25.71 / 0.7205 / 0.3172 / 44.49	18.77 / 0.4801 / 0.5011 / 129.6	22.60 / 0.4064 / 0.5232 / 61.20
	5	-	24.65 / 0.4723 / 0.4862 / 77.15	33.05 / 0.8750 / 0.1967 / 24.81	25.49 / 0.6101 / 0.5219 / 66.17	18.85 / 0.4763 / 0.5042 / 138.3	22.32 / 0.3813 / 0.5318 / 60.46
		LLE	26.62 / 0.6046 / 0.3893 / 51.56	26.67 / 0.6266 / 0.3690 / 49.35	25.71 / 0.7064 / 0.3400 / 50.60	20.01 / 0.5173 / 0.4586 / 95.23	23.39 / 0.4354 / 0.4938 / 59.33
	7	-	24.76 / 0.4775 / 0.4778 / 74.75	26.80 / 0.6177 / 0.3687 / 48.70	26.39 / 0.6359 / 0.4795 / 60.77	21.27 / 0.5335 / 0.4356 / 83.15	22.70 / 0.3949 / 0.5184 / 59.94
		LLE	26.57 / 0.5986 / 0.3850 / 50.77	27.44 / 0.6455 / 0.3467 / 43.48	27.00 / 0.7143 / 0.3416 / 46.86	22.24 / 0.5662 / 0.4017 / 63.13	23.82 / 0.4496 / 0.4808 / 58.36
	10	-	24.90 / 0.4840 / 0.4707 / 72.60	27.57 / 0.6412 / 0.3437 / 42.99	26.83 / 0.6507 / 0.4535 / 57.53	22.24 / 0.5618 / 0.3999 / 64.28	23.06 / 0.4070 / 0.5069 / 58.38
		LLE	26.56 / 0.5946 / 0.3837 / 51.11	27.94 / 0.6597 / 0.3305 / 40.03	27.45 / 0.7247 / 0.3345 / 44.12	23.51 / 0.5989 / 0.3697 / 51.44	24.06 / 0.4571 / 0.4706 / 57.68
$\sigma_y = 0$	15	-	25.12 / 0.4958 / 0.4607 / 69.47	28.02 / 0.6554 / 0.3266 / 39.41	27.18 / 0.6659 / 0.4303 / 54.99	24.18 / 0.5985 / 0.3618 / 48.68	23.29 / 0.4150 / 0.4999 / 57.65
		LLE	26.54 / 0.5913 / 0.3841 / 51.67	28.28 / 0.6688 / 0.3179 / 37.92	27.74 / 0.7278 / 0.3331 / 43.08	25.07 / 0.6258 / 0.3428 / 43.29	24.11 / 0.4562 / 0.4708 / 57.79
	3	-	29.53 / 0.8407 / 0.2367 / 33.68	18.97 / 0.4100 / 0.6083 / 143.9	23.49 / 0.7407 / 0.3827 / 83.70	17.28 / 0.5204 / 0.5531 / 251.9	23.37 / 0.5359 / 0.4908 / 66.63
		LLE	29.84 / 0.8459 / 0.2284 / 32.06	26.21 / 0.7144 / 0.3837 / 78.65	28.40 / 0.8284 / 0.2704 / 71.69	17.70 / 0.5242 / 0.5336 / 221.7	24.40 / 0.5976 / 0.4574 / 61.64
	4	-	30.20 / 0.8534 / 0.2131 / 28.83	23.28 / 0.5739 / 0.4723 / 96.05	26.04 / 0.7850 / 0.3078 / 79.23	18.29 / 0.5763 / 0.5031 / 189.5	25.71 / 0.6473 / 0.4111 / 54.24
		LLE	30.28 / 0.8537 / 0.2053 / 27.44	28.54 / 0.8341 / 0.2980 / 71.72	28.90 / 0.8362 / 0.2422 / 64.34	19.25 / 0.5938 / 0.4673 / 149.7	27.60 / 0.7450 / 0.3426 / 44.89
	5	-	30.46 / 0.8575 / 0.2047 / 27.67	26.70 / 0.7159 / 0.3720 / 75.57	27.66 / 0.8119 / 0.2694 / 73.56	19.36 / 0.6244 / 0.4564 / 150.2	27.23 / 0.7204 / 0.3497 / 44.37
		LLE	30.44 / 0.8557 / 0.1970 / 26.14	30.17 / 0.8727 / 0.2470 / 60.69	29.03 / 0.8389 / 0.2322 / 62.54	20.65 / 0.6527 / 0.4132 / 115.4	29.30 / 0.8135 / 0.2761 / 33.22
	7	-	30.75 / 0.8625 / 0.1963 / 26.41	30.74 / 0.8750 / 0.2436 / 55.94	29.21 / 0.8433 / 0.2342 / 63.76	22.23 / 0.7184 / 0.3626 / 96.49	28.68 / 0.7859 / 0.2870 / 35.41
		LLE	30.65 / 0.8591 / 0.1887 / 25.14	31.85 / 0.9051 / 0.1964 / 47.63	29.61 / 0.8507 / 0.2105 / 55.46	23.38 / 0.7425 / 0.3259 / 76.04	29.87 / 0.8286 / 0.2624 / 31.42

Table 35: Results of ReSample on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓				
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)
$\sigma_y = 0.05$	3	-	23.92 / 0.4564 / 0.5266 / 148.7	18.65 / 0.3506 / 0.6278 / 186.8	22.55 / 0.5577 / 0.6204 / 161.8	16.83 / 0.4080 / 0.6099 / 361.7	18.64 / 0.2604 / 0.6749 / 187.1
		LLE	25.88 / 0.6152 / 0.4221 / 116.8	23.38 / 0.4981 / 0.4780 / 141.1	25.06 / 0.6676 / 0.4180 / 124.7	17.14 / 0.4138 / 0.5951 / 314.6	18.86 / 0.2714 / 0.6730 / 183.3
	4	-	24.10 / 0.4605 / 0.5159 / 145.7	21.88 / 0.4512 / 0.5299 / 146.1	24.16 / 0.5853 / 0.5760 / 148.2	17.57 / 0.4410 / 0.5679 / 269.2	19.97 / 0.2892 / 0.6388 / 164.1
		LLE	26.20 / 0.6140 / 0.4114 / 114.4	25.09 / 0.5881 / 0.4243 / 126.2	25.19 / 0.7083 / 0.3492 / 112.1	18.32 / 0.4758 / 0.5307 / 210.5	20.13 / 0.2977 / 0.6447 / 165.2
	5	-	24.18 / 0.4632 / 0.5100 / 141.7	24.03 / 0.5267 / 0.4625 / 127.9	24.98 / 0.6021 / 0.5481 / 140.6	18.25 / 0.4668 / 0.5328 / 222.0	20.85 / 0.3177 / 0.6036 / 149.0
		LLE	26.28 / 0.6117 / 0.4101 / 115.7	25.95 / 0.6139 / 0.3987 / 113.4	25.02 / 0.6957 / 0.3706 / 121.9	19.17 / 0.5063 / 0.4921 / 174.4	21.00 / 0.3309 / 0.6019 / 151.0
	7	-	24.30 / 0.4678 / 0.5021 / 141.6	26.01 / 0.5996 / 0.3998 / 111.0	25.79 / 0.6224 / 0.5119 / 131.0	19.80 / 0.5137 / 0.4722 / 159.2	21.30 / 0.3329 / 0.5847 / 143.9
		LLE	26.27 / 0.6051 / 0.4054 / 114.0	26.85 / 0.6376 / 0.3727 / 101.4	26.30 / 0.7073 / 0.3716 / 113.4	20.60 / 0.5484 / 0.4401 / 139.1	21.77 / 0.3670 / 0.5727 / 143.4
	10	-	24.44 / 0.4749 / 0.4931 / 137.4	26.91 / 0.6275 / 0.3697 / 96.86	26.24 / 0.6376 / 0.4825 / 125.3	21.00 / 0.5457 / 0.4314 / 131.3	21.61 / 0.3478 / 0.5667 / 138.1
		LLE	26.30 / 0.6015 / 0.4035 / 113.6	27.48 / 0.6551 / 0.3529 / 93.98	26.63 / 0.7179 / 0.3600 / 109.8	21.94 / 0.5831 / 0.4013 / 114.5	22.30 / 0.3916 / 0.5497 / 139.0
$\sigma_y = 0$	15	-	24.69 / 0.4871 / 0.4827 / 135.2	27.55 / 0.6471 / 0.3463 / 88.74	26.61 / 0.6540 / 0.4532 / 119.3	22.45 / 0.5799 / 0.3909 / 109.2	22.01 / 0.3642 / 0.5486 / 133.4
		LLE	26.33 / 0.5984 / 0.4018 / 113.7	27.99 / 0.6701 / 0.3329 / 86.09	27.11 / 0.7246 / 0.3541 / 105.1	23.24 / 0.6119 / 0.3683 / 102.9	22.66 / 0.4051 / 0.5308 / 136.3
	3	-	28.90 / 0.8396 / 0.2488 / 81.28	19.06 / 0.4239 / 0.6122 / 197.1	23.59 / 0.7569 / 0.3913 / 149.4	17.12 / 0.5146 / 0.5731 / 345.1	20.11 / 0.4191 / 0.6069 / 175.1
		LLE	29.26 / 0.8465 / 0.2402 / 77.02	24.62 / 0.6343 / 0.4303 / 145.8	27.57 / 0.8180 / 0.2945 / 129.4	17.44 / 0.5183 / 0.5602 / 317.3	20.33 / 0.4265 / 0.6041 / 179.4
	4	-	29.49 / 0.8509 / 0.2298 / 72.39	22.80 / 0.5685 / 0.4974 / 157.6	25.76 / 0.7901 / 0.3295 / 143.2	17.91 / 0.5642 / 0.5286 / 282.2	22.22 / 0.5097 / 0.5362 / 154.2
		LLE	29.69 / 0.8543 / 0.2215 / 69.08	27.03 / 0.7907 / 0.3530 / 132.5	28.01 / 0.8263 / 0.2613 / 120.8	18.70 / 0.5792 / 0.4999 / 239.6	22.36 / 0.5033 / 0.5527 / 151.0
	5	-	29.72 / 0.8557 / 0.2233 / 69.89	25.65 / 0.6928 / 0.4093 / 137.2	27.02 / 0.8101 / 0.2951 / 131.8	18.67 / 0.6049 / 0.4879 / 237.6	23.59 / 0.5329 / 0.4740 / 139.0
		LLE	29.81 / 0.8559 / 0.2160 / 66.27	28.30 / 0.8281 / 0.3133 / 122.1	28.19 / 0.8287 / 0.2589 / 120.1	19.66 / 0.6253 / 0.4550 / 199.8	23.78 / 0.5962 / 0.4797 / 137.0
	7	-	30.04 / 0.8611 / 0.2163 / 67.46	28.93 / 0.8339 / 0.3053 / 117.9	28.38 / 0.8339 / 0.2587 / 121.5	20.44 / 0.6807 / 0.4106 / 178.4	24.63 / 0.6525 / 0.4224 / 125.7
		LLE	30.00 / 0.8601 / 0.2097 / 65.11	29.97 / 0.8712 / 0.2609 / 104.5	28.78 / 0.8420 / 0.2344 / 108.6	21.31 / 0.6997 / 0.3823 / 156.3	25.01 / 0.6743 / 0.4215 / 117.3

Table 36: Results of DAPS on CelebA-HQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓				
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)
$\sigma_y = 0.05$	3	-	24.49 / 0.4730 / 0.4519 / 57.90	18.54 / 0.3297 / 0.6161 / 119.6	21.56 / 0.4427 / 0.5080 / 66.27	16.70 / 0.3748 / 0.6047 / 266.9	22.60 / 0.4216 / 0.5087 / 58.76
		LLE	24.92 / 0.5005 / 0.4478 / 58.94	21.61 / 0.3745 / 0.5213 / 74.74	25.41 / 0.6035 / 0.4113 / 52.38	16.81 / 0.3728 / 0.6011 / 248.9	22.55 / 0.4229 / 0.5163 / 60.80
	4	-	25.37 / 0.5238 / 0.4054 / 49.97	22.44 / 0.4492 / 0.4946 / 73.24	24.04 / 0.5153 / 0.4291 / 53.40	17.46 / 0.4152 / 0.5561 / 180.4	24.00 / 0.4652 / 0.4608 / 52.99
		LLE	25.81 / 0.5525 / 0.4002 / 50.32	24.58 / 0.5239 / 0.4280 / 56.76	25.64 / 0.6475 / 0.3711 / 48.09	17.74 / 0.4097 / 0.5505 / 160.4	23.98 / 0.4674 / 0.4697 / 54.86
	5	-	25.93 / 0.5612 / 0.3787 / 45.24	24.77 / 0.5314 / 0.4225 / 55.97	25.10 / 0.5627 / 0.3898 / 47.60	18.25 / 0.4490 / 0.5167 / 135.7	24.56 / 0.4873 / 0.4324 / 49.44
		LLE	26.37 / 0.5913 / 0.3709 / 45.97	25.64 / 0.5744 / 0.3942 / 51.58	25.70 / 0.6643 / 0.3581 / 47.53	18.71 / 0.4472 / 0.5079 / 119.1	24.66 / 0.4918 / 0.4347 / 50.73
	7	-	26.65 / 0.6134 / 0.3428 / 39.63	26.70 / 0.6083 / 0.3622 / 44.70	25.96 / 0.6211 / 0.3470 / 40.74	20.55 / 0.5165 / 0.4437 / 82.84	25.20 / 0.5167 / 0.3944 / 45.96
		LLE	26.99 / 0.6448 / 0.3297 / 39.01	26.81 / 0.6182 / 0.3591 / 44.67	26.35 / 0.6999 / 0.3277 / 43.55	20.83 / 0.5190 / 0.4392 / 77.58	25.28 / 0.5211 / 0.3926 / 45.90
	10	-	27.24 / 0.6585 / 0.3124 / 35.02	27.61 / 0.6457 / 0.3330 / 39.74	26.53 / 0.6640 / 0.3166 / 35.59	21.76 / 0.5616 / 0.3988 / 62.31	25.71 / 0.5439 / 0.3638 / 42.01
		LLE	27.43 / 0.6846 / 0.2999 / 33.93	27.76 / 0.6558 / 0.3310 / 40.16	26.79 / 0.7220 / 0.3012 / 37.97	22.02 / 0.5667 / 0.3951 / 59.68	25.71 / 0.5471 / 0.3568 / 41.59
$\sigma_y = 0$	15	-	27.77 / 0.6999 / 0.2856 / 31.11	28.47 / 0.6837 / 0.3053 / 35.66	27.03 / 0.7016 / 0.2915 / 31.50	23.85 / 0.6207 / 0.3510 / 47.32	26.31 / 0.5774 / 0.3348 / 38.94
		LLE	27.65 / 0.7191 / 0.2749 / 30.61	28.79 / 0.7002 / 0.2999 / 35.68	27.33 / 0.7414 / 0.2800 / 33.33	24.01 / 0.6365 / 0.3439 / 46.05	26.20 / 0.5806 / 0.3236 / 37.59
	3	-	29.39 / 0.7143 / 0.2908 / 33.95	18.93 / 0.3765 / 0.5962 / 127.9	26.40 / 0.5880 / 0.3675 / 45.63	16.98 / 0.4460 / 0.5807 / 278.0	25.37 / 0.6509 / 0.3974 / 45.94
		LLE	31.69 / 0.8148 / 0.2387 / 31.34	22.45 / 0.4363 / 0.4823 / 74.01	28.00 / 0.7207 / 0.3419 / 55.98	17.11 / 0.4491 / 0.5754 / 269.4	25.68 / 0.6765 / 0.3823 / 44.36
	4	-	30.26 / 0.7547 / 0.2626 / 30.33	23.42 / 0.5375 / 0.4568 / 76.84	27.18 / 0.6355 / 0.3321 / 40.65	17.79 / 0.5009 / 0.5284 / 199.6	27.43 / 0.7203 / 0.3413 / 37.14
		LLE	32.43 / 0.8441 / 0.2148 / 26.91	26.31 / 0.6650 / 0.3649 / 56.77	27.81 / 0.7544 / 0.3044 / 49.67	18.08 / 0.4933 / 0.5224 / 182.0	28.13 / 0.7689 / 0.3090 / 33.98
	5	-	30.90 / 0.7827 / 0.2431 / 27.30	26.52 / 0.6629 / 0.3633 / 56.46	27.02 / 0.6690 / 0.3096 / 37.25	18.65 / 0.5482 / 0.4837 / 152.8	28.24 / 0.7547 / 0.3067 / 32.81
		LLE	32.81 / 0.8591 / 0.2027 / 25.80	27.87 / 0.7472 / 0.3160 / 51.54	29.12 / 0.7747 / 0.2845 / 44.69	19.15 / 0.5464 / 0.4727 / 136.3	29.30 / 0.8064 / 0.2727 / 29.51
	7	-	31.80 / 0.8191 / 0.2168 / 23.25	29.62 / 0.7971 / 0.2698 / 41.52	28.43 / 0.7136 / 0.2791 / 32.58	21.23 / 0.6432 / 0.3934 / 92.08	30.07 / 0.7888 / 0.2664 / 27.85
		LLE	33.55 / 0.8856 / 0.1834 / 23.93	29.82 / 0.8176 / 0.2605 / 42.71	29.47 / 0.7959 / 0.2693 / 41.98	21.56 / 0.6462 / 0.3875 / 86.80	30.03 / 0.8316 / 0.2387 / 24.93
10	-	32.61 / 0.8486 / 0.1939 / 20.98	31.20 / 0.8640 / 0.2264 / 33.11	29.03 / 0.7508 / 0.2526 / 28.68	22.63 / 0.7034 / 0.3361 / 66.86	30.54 / 0.8100 / 0.2398 / 24.56	
	LLE	33.91 / 0.8967 / 0.1727 / 21.46	31.42 / 0.8637 / 0.2163 / 35.04	29.97 / 0.8106 / 0.2613 / 24.77	22.89 / 0.7067 / 0.3333 / 65.45	30.95 / 0.8489 / 0.2234 / 22.88	
15	-	33.43 / 0.8745 / 0.1725 / 17.87	32.47 / 0.8798 / 0.1883 / 26.74	30.55 / 0.8170 / 0.2284 / 24.99	25.14 / 0.7722 / 0.2754 / 45.95	30.89 / 0.8251 / 0.2180 / 22.15	
	LLE	34.24 / 0.9070 / 0.1631 / 10.29	32.85 / 0.8949 / 0.1871 / 26.79	30.41 / 0.8361 / 0.2458 / 39.99	25.32 / 0.7810 / 0.2708 / 46.20	29.97 / 0.8635 / 0.2090 / 20.75	

Table 37: Results of DAPS on FFHQ Dataset.

Condition	Steps	Strategy	PSNR↑/SSIM↑/LPIPS↓/FID↓					
			Deblur (aniso)	Inpainting	4× SR	CS 50%	Deblur (nonlinear)	
$\sigma_y = 0.05$	3	-	23.82 / 0.4509 / 0.4872 / 130.6	18.11 / 0.3216 / 0.6280 / 193.8	21.35 / 0.4240 / 0.5346 / 135.2	16.43 / 0.3556 / 0.6324 / 368.5	18.97 / 0.2847 / 0.6416 / 168.9	
		LLE	24.18 / 0.4741 / 0.4858 / 132.1	19.98 / 0.3377 / 0.5652 / 160.2	24.42 / 0.5647 / 0.4596 / 128.3	16.54 / 0.3637 / 0.6309 / 377.4	19.10 / 0.2913 / 0.6370 / 173.0	
	4	-	24.67 / 0.4989 / 0.4454 / 115.9	21.80 / 0.4299 / 0.5197 / 142.0	23.37 / 0.4856 / 0.4714 / 123.8	16.99 / 0.3922 / 0.5894 / 282.5	20.85 / 0.3521 / 0.5584 / 141.8	
		LLE	25.05 / 0.5243 / 0.4449 / 117.0	23.49 / 0.4817 / 0.4676 / 127.3	24.74 / 0.6058 / 0.4287 / 124.5	17.20 / 0.3870 / 0.5894 / 272.0	20.78 / 0.3525 / 0.5629 / 143.7	
	5	-	25.22 / 0.5352 / 0.4220 / 110.9	23.95 / 0.5043 / 0.4546 / 120.1	24.24 / 0.5262 / 0.4421 / 115.7	17.59 / 0.4209 / 0.5552 / 228.0	21.85 / 0.3871 / 0.5195 / 129.5	
		LLE	25.59 / 0.5626 / 0.4181 / 112.6	24.48 / 0.5311 / 0.4346 / 118.1	24.94 / 0.6293 / 0.4113 / 119.0	17.92 / 0.4171 / 0.5516 / 212.8	21.81 / 0.3862 / 0.5236 / 131.0	
	7	-	25.97 / 0.5866 / 0.3904 / 103.5	25.71 / 0.5741 / 0.3979 / 102.1	25.03 / 0.5806 / 0.4060 / 111.3	19.05 / 0.4769 / 0.4918 / 172.3	22.80 / 0.4227 / 0.4749 / 120.5	
		LLE	26.25 / 0.6165 / 0.3825 / 103.4	25.75 / 0.5803 / 0.3961 / 105.1	25.44 / 0.6648 / 0.3814 / 114.6	19.33 / 0.4740 / 0.4900 / 161.7	22.76 / 0.4218 / 0.4807 / 121.8	
	10	-	26.59 / 0.6330 / 0.3612 / 98.73	26.71 / 0.6146 / 0.3649 / 91.47	25.59 / 0.6249 / 0.3776 / 106.0	20.12 / 0.5216 / 0.4417 / 137.8	23.35 / 0.4527 / 0.4472 / 116.2	
		LLE	26.79 / 0.6617 / 0.3537 / 97.59	26.72 / 0.6194 / 0.3664 / 92.47	25.92 / 0.6897 / 0.3565 / 105.7	20.47 / 0.5224 / 0.4385 / 133.6	23.37 / 0.4532 / 0.4461 / 117.8	
$\sigma_y = 0$	15	-	27.22 / 0.6802 / 0.3348 / 90.30	27.67 / 0.6557 / 0.3315 / 83.41	26.16 / 0.6677 / 0.3513 / 101.2	21.77 / 0.5804 / 0.3883 / 108.6	23.93 / 0.4884 / 0.4172 / 112.2	
		LLE	27.11 / 0.7017 / 0.3278 / 95.27	27.83 / 0.6684 / 0.3296 / 85.67	26.43 / 0.7120 / 0.3357 / 97.74	22.00 / 0.5853 / 0.3854 / 110.5	23.89 / 0.4914 / 0.4119 / 111.0	
	3	-	28.66 / 0.6918 / 0.3179 / 80.09	18.48 / 0.3716 / 0.6071 / 200.4	25.54 / 0.5555 / 0.4055 / 109.2	16.70 / 0.4218 / 0.6093 / 379.6	20.10 / 0.4128 / 0.5904 / 166.6	
		LLE	30.70 / 0.7863 / 0.2683 / 74.22	20.55 / 0.3887 / 0.5328 / 166.7	27.11 / 0.6894 / 0.3851 / 123.6	16.83 / 0.4423 / 0.6054 / 392.9	20.21 / 0.4244 / 0.5810 / 164.7	
	4	-	29.56 / 0.7336 / 0.2900 / 73.34	22.70 / 0.5194 / 0.4807 / 147.8	26.34 / 0.6033 / 0.3720 / 96.68	17.29 / 0.4727 / 0.5619 / 297.8	22.37 / 0.5376 / 0.4839 / 131.5	
		LLE	31.61 / 0.8245 / 0.2394 / 66.55	24.98 / 0.6101 / 0.4120 / 127.2	27.78 / 0.7226 / 0.3480 / 111.8	17.52 / 0.4680 / 0.5622 / 292.1	22.36 / 0.5502 / 0.4787 / 129.0	
	5	-	30.22 / 0.7626 / 0.2700 / 68.05	25.48 / 0.6333 / 0.3982 / 119.0	26.90 / 0.6380 / 0.3491 / 90.89	17.95 / 0.5137 / 0.5232 / 246.7	23.72 / 0.6058 / 0.4300 / 113.3	
		LLE	32.03 / 0.8424 / 0.2261 / 63.79	26.37 / 0.6934 / 0.3662 / 116.5	28.21 / 0.7453 / 0.3227 / 103.3	18.32 / 0.5100 / 0.5194 / 231.8	23.72 / 0.6241 / 0.4253 / 115.6	
	7	-	31.21 / 0.8025 / 0.2417 / 62.32	28.18 / 0.7534 / 0.3146 / 98.21	27.71 / 0.6864 / 0.3184 / 83.45	19.56 / 0.5952 / 0.4473 / 181.1	24.98 / 0.6651 / 0.3759 / 102.5	
		LLE	32.89 / 0.8753 / 0.1991 / 57.87	28.31 / 0.7732 / 0.3085 / 97.76	28.61 / 0.7709 / 0.3027 / 96.55	19.89 / 0.5931 / 0.4445 / 173.5	25.25 / 0.6991 / 0.3700 / 105.2	
	10	-	32.14 / 0.8362 / 0.2150 / 54.74	29.86 / 0.8130 / 0.2653 / 80.17	28.39 / 0.7276 / 0.2891 / 78.51	20.75 / 0.6570 / 0.3857 / 144.2	25.56 / 0.6986 / 0.3454 / 95.53	
		LLE	33.35 / 0.8907 / 0.1847 / 54.45	29.91 / 0.8292 / 0.2629 / 86.08	29.01 / 0.7923 / 0.2823 / 87.14	21.19 / 0.6603 / 0.3816 / 139.3	25.80 / 0.7309 / 0.3426 / 100.6	
	15	-	33.15 / 0.8676 / 0.1876 / 47.85	31.36 / 0.8576 / 0.2203 / 66.01	29.08 / 0.7677 / 0.2603 / 70.31	22.66 / 0.7312 / 0.3172 / 107.8	26.04 / 0.7251 / 0.3161 / 92.32	
		LLE	33.75 / 0.9046 / 0.1715 / 51.07	31.51 / 0.8727 / 0.2151 / 67.73	29.41 / 0.8090 / 0.2626 / 77.98	22.91 / 0.7338 / 0.3163 / 111.4	26.27 / 0.7556 / 0.3213 / 96.30	

I More qualitative results

Here we present more visualization results. Anisotropic Deblurring results are shown in Figure 11. In-painting results are shown in Figure 12. Super-Resolution results are shown in Figure 13. Compressed Sensing results are shown in Figure 14. Nonlinear Deblurring results are shown in Figure 15.



Figure 11: Visualization of anisotropic Deblurring.

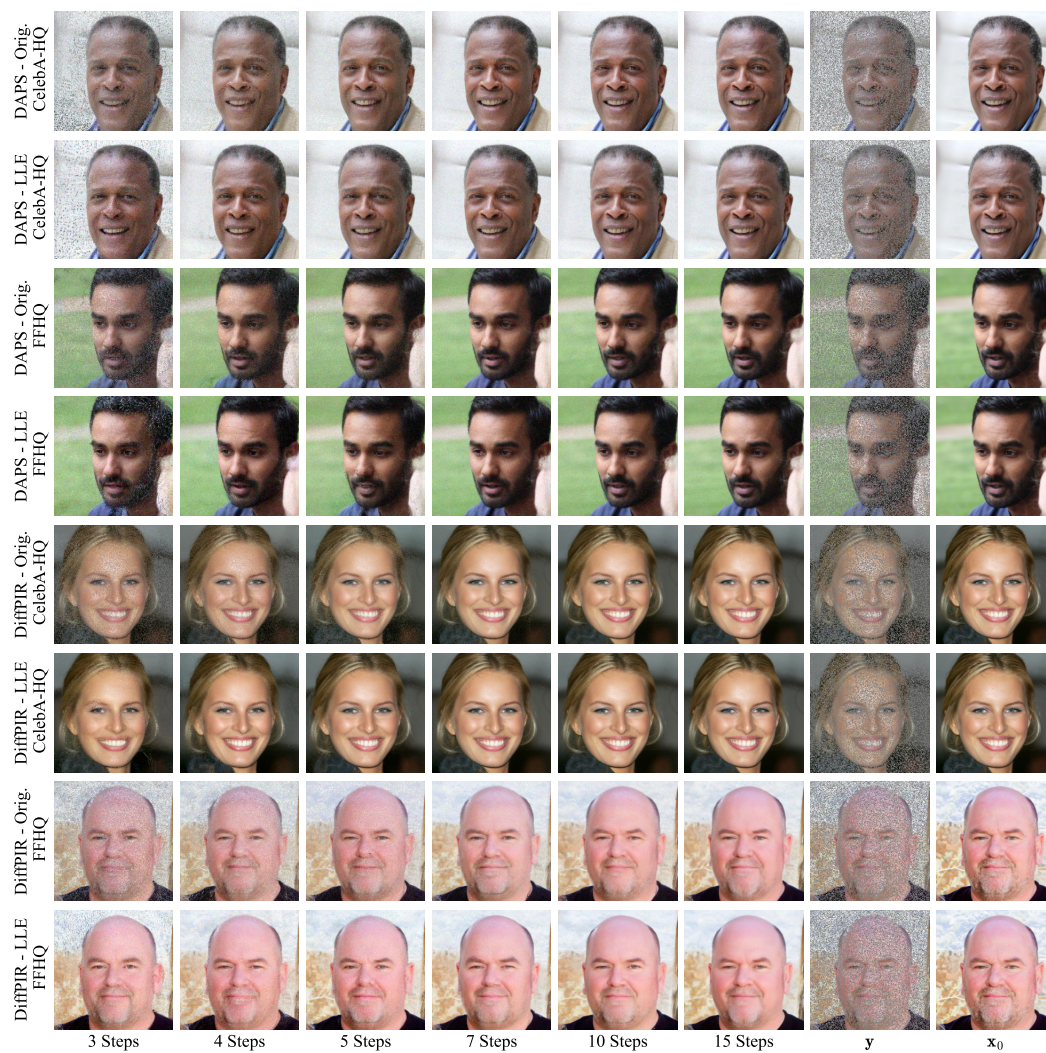


Figure 12: Visualization of Inpainting.



Figure 13: Visualization of Super-Resolution.



Figure 14: Visualization of Compressed Sensing.

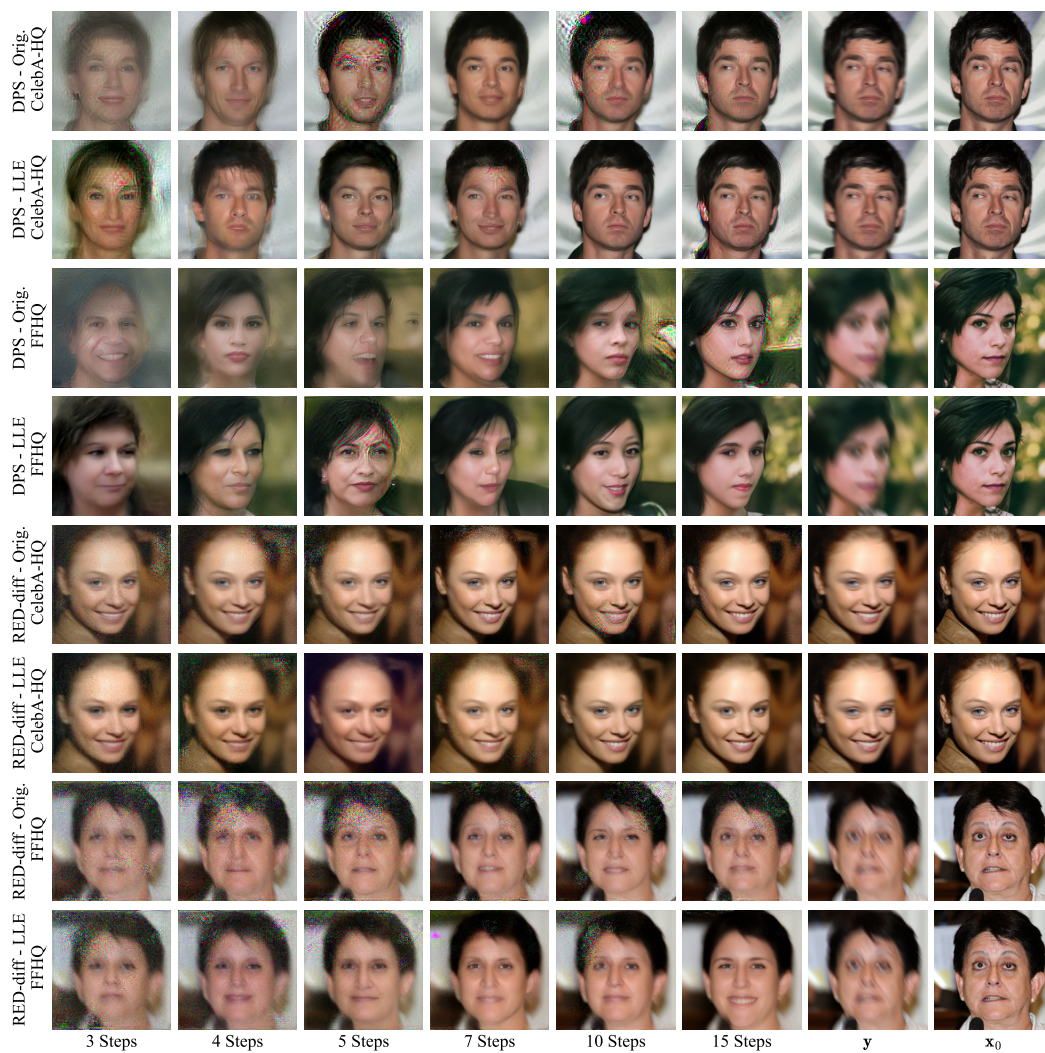


Figure 15: Visualization of nonlinear Deblurring.